



# SIP/VoIP Technology

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**SIP-details based on a presentation by James M. Polk**

# Session Agenda

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- **SIP Refresher**
- **SIP Standards Efforts**
- **SIP Working Efforts**
- **SIP Summary**
- **Reachability**

# Session Agenda

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- **SIP Refresher**
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- **SIP Working Efforts**
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# SIP Refresher

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- **The Session Initiation Protocol (SIP) is an application layer control (signaling) protocol for:**
  - **creating**
  - **modifying and**
  - **terminating**

**multimedia sessions with one or more participants**

# SIP Refresher (Cont.)

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- **SIP was originally a multicast session set-up protocol for the I2 (mid-late 90s)**
  - then someone figured out it was good for unicast
- **First Standardized in March 1999 in RFC 2543**
- **Revised Standard in May 2002 in RFC 3261, with**
  - **22 Standards Track Extension RFCs**
  - **21 Working Group Internet Drafts, and**
    - > 50 individual IDs that are not WG items (yet)**

# SIP Refresher (Cont.)

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## **SIP sessions include:**

- **Internet multimedia conferences**
- **Internet telephone calls**
- **Internet Video sessions and**
- **multimedia distribution**

# SIP Refresher (Cont.)

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## **SIP members can:**

- **communicate via:**
  - unicast
  - multicast
  - via a mesh of unicast relations or
  - a combination of these
- **in IPv4 and IPv6 environments using:**
  - UDP
  - TCP
  - SCTP or
  - TLS over TCP

# SIP Refresher (Cont.)

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## **SIP components include:**

- **User Agents (UAs)**
- **Gateways**
- **Registrar Servers**
- **Proxy Servers**
- **Redirect Servers**



# SIP Addressing

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- Fully-Qualified Domain Names

**sip:jdoe.cisco.com**

- SMTP-style Domain Names [RFC 2368]

**sip:jdoe@cisco.com**

- E.164 style addresses [RFC 2806]

**sip:14085551234@gateway.com; user=phone**

**user=phone means this is a gateway**

**(gateway.com is the FQDN of the egress IP gateway)**

- Mixed addresses

**sip:14085551234@10.1.1.1; user=phone**

**sip:jdoe@10.1.1.1**

# Session Agenda

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- **SIP Refresher**
- **SIP Standards Efforts**
- **SIP Working Efforts**
- **SIP Summary**
- **Reachability**

# SIP Standards Efforts

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- **SIP Methods**
- **SIP Headers**
- **SIP Message Bodies (MIME and SDP)**
- **NAT/Firewall traversal**
- **SIP Security (Digest, TLS, IPsec, S/MIME, NAI)**

# SIP Methods

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- **Register**
- **Invite**
- **ACK**
- **BYE**
- **Cancel**
- **Options**
- **PRACK**
- **Subscribe**
- **Notify**
- **Message**
- **INFO**
- **Update**
- **Refer**

# SIP Methods: REGISTER

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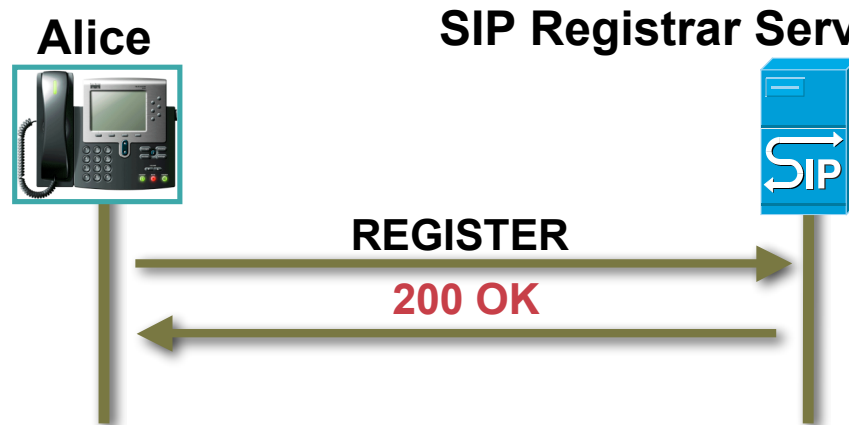
```
REGISTER sip:atlanta.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
;branch=z9hG4bk2l55n1
To: Alice <sip:alice@atlanta.com>
From: Alice <sip:alice@atlanta.com>;tag=283074
Call-ID: a84b4g96te10@pc33.atlanta.com
CSeq: 31862 REGISTER
Contact: <sip:alice@10.1.3.33>
Expires: 21600
Content-Length: 0
```

**REGISTER** - Binds a SIP URI (called an Address of Record (AOR)) with a contact name in a location service

- Enables UAs to receive SIP messages
- Registrations represent a dynamic piece of state maintained in a network
- UAs can use three ways to determine the address to which to send registrations:
  - Configuration
  - Address-of-Record
  - Multicast [224.0.1.75]

# SIP Methods: REGISTER

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**REGISTER** - Binds a SIP URI (called an Address of Record (AOR)) with a contact name in a location service

- The 200 (OK) response from the registrar contains a list of Contact fields enumerating all current bindings
- Expires Header informs UA how long Registration lasts before a refresh is required
- Because devices can be “always on”, a domain can request that a SIP device re-authenticate to the domain

## **SIP/2.0 200 OK**

```
Via: SIP/2.0/TCP server19.atlanta.com
;branch=z9hG4bk2l55n1; received=10.1.3.33
To: Alice <sip:alice@atlanta.com>
From: server19.atlanta.com ;tag=283074
Call-ID: a84b4g96te10@pc33.atlanta.com
CSeq: 31862 REGISTER
Contact: <sip:alice@pc33.atlanta.com>
Contact: <sip:alice@cm9013.atlanta.com>
Expires: 3600
Contact-Length: 0
```

# SIP Methods: **INVITE**, ACK and BYE

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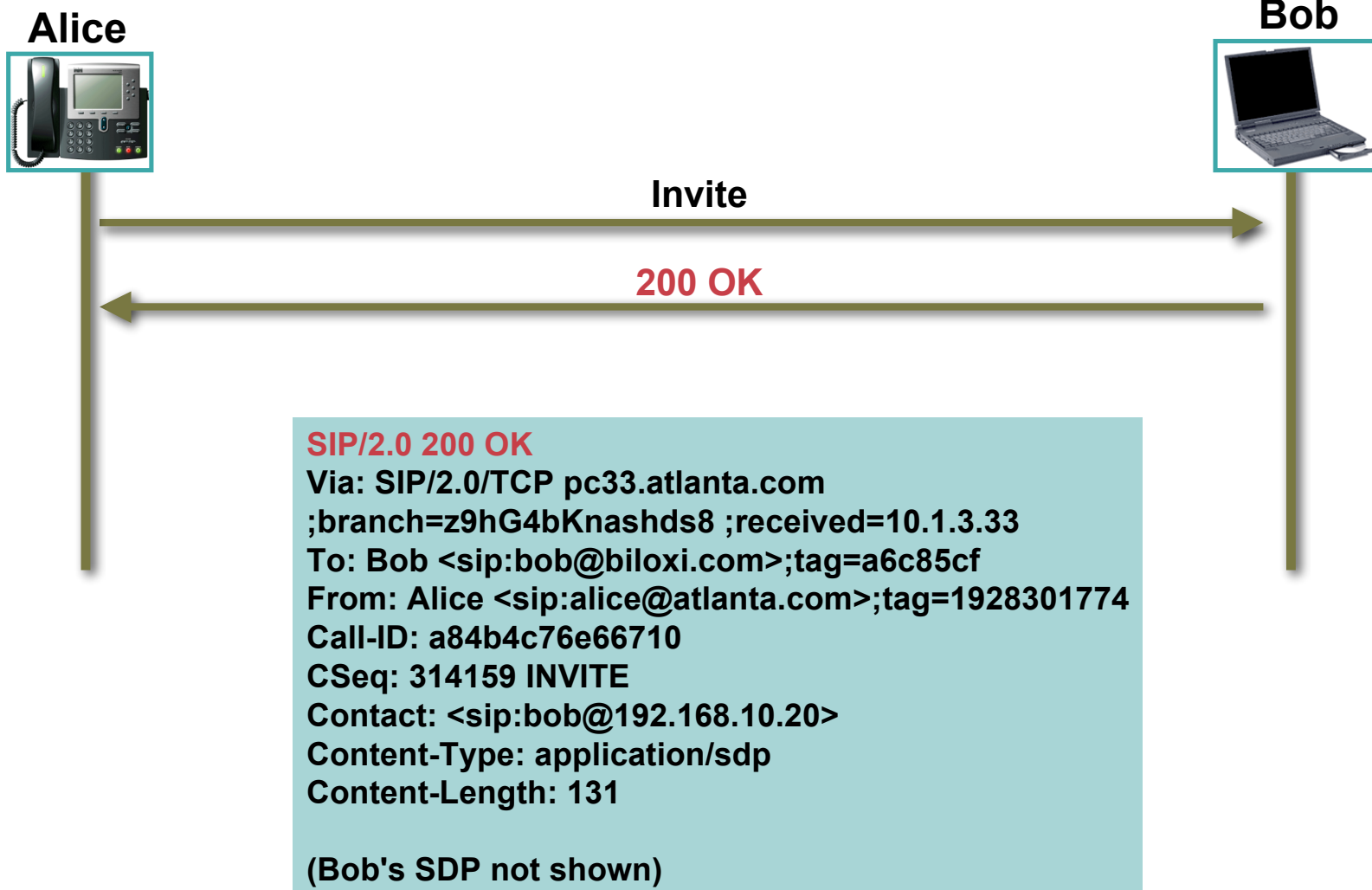
**Alice****Bob****Invite**

```
INVITE sip:bob@192.168.10.20 SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
;branch=z9hG4bK776asdhds
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 314159 INVITE
Contact: <sip:alice@pc33.atlanta.com>
Content-Type: application/sdp
Content-Length: 142

(Alice's SDP not shown)
```

# SIP Methods: INVITE, **ACK** and BYE

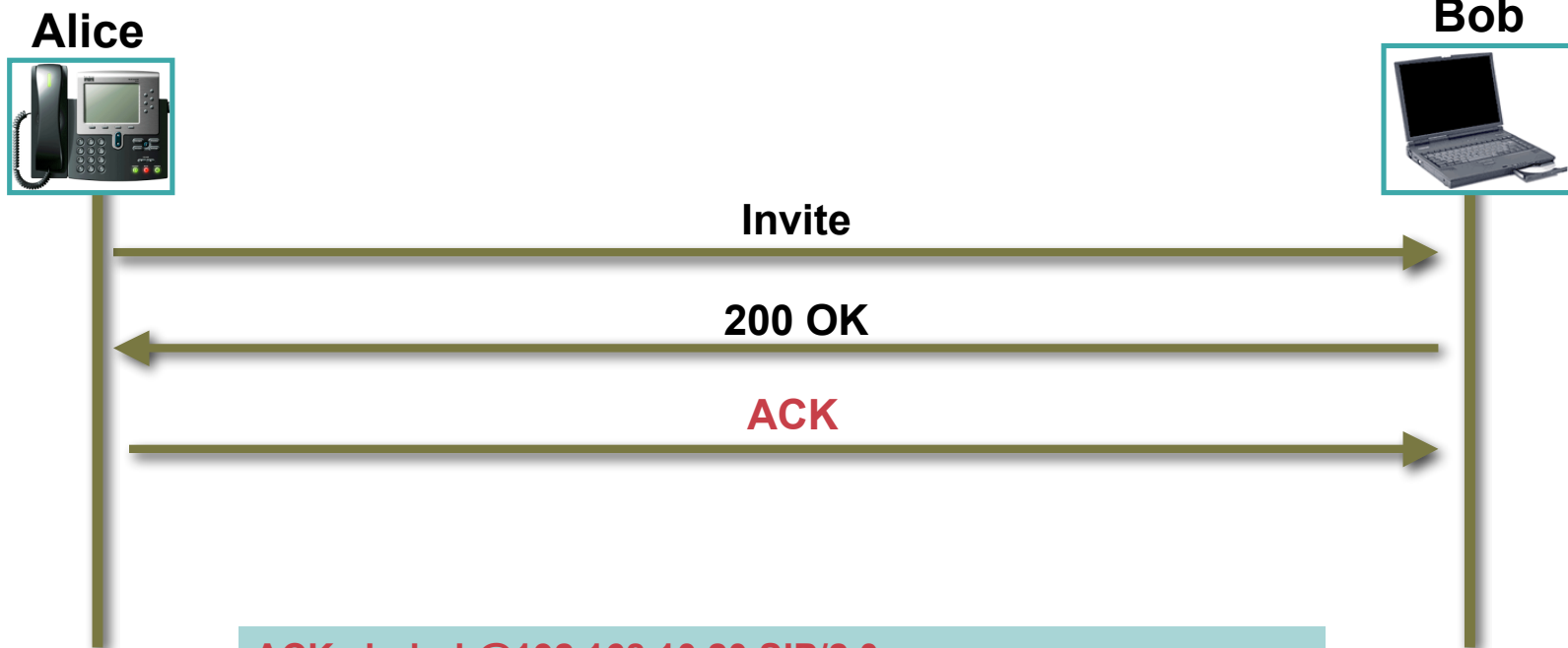
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# SIP Methods: INVITE, ACK and BYE

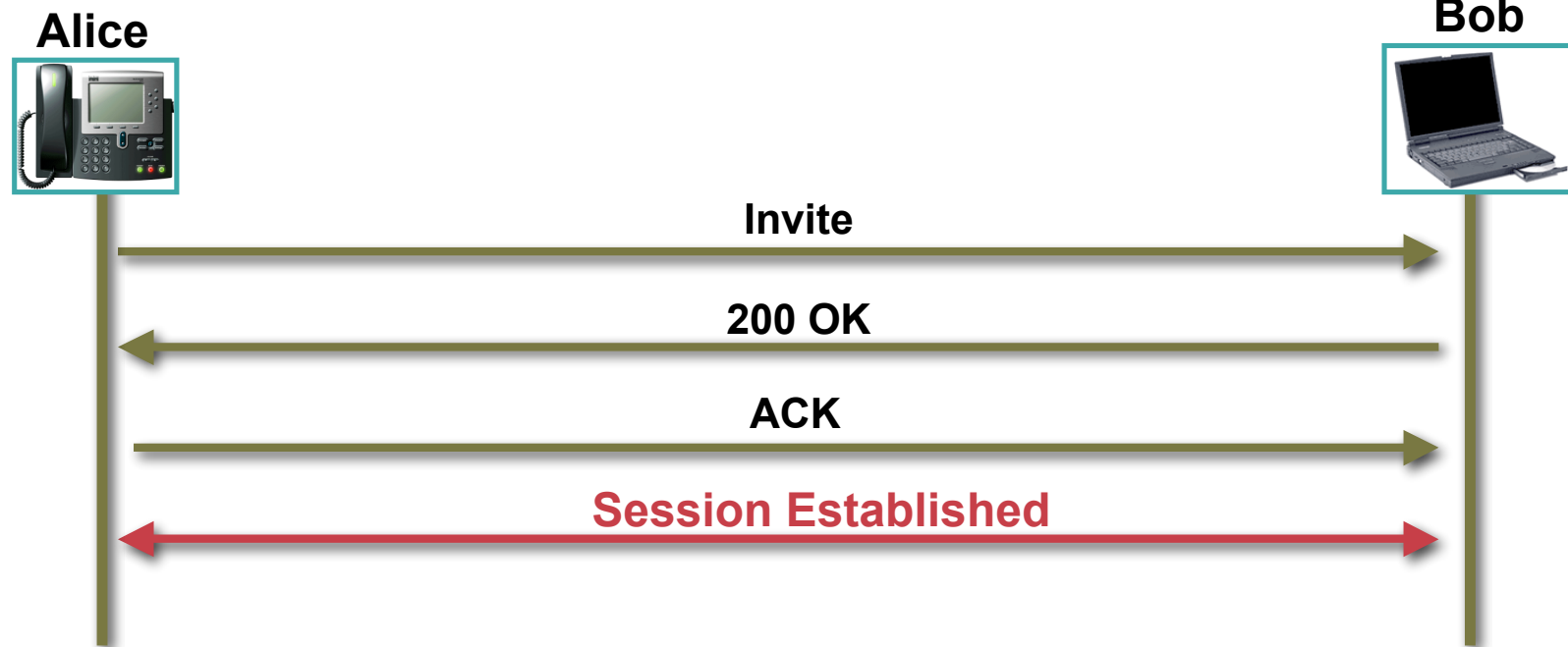
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**ACK sip:bob@192.168.10.20 SIP/2.0**  
Via: SIP/2.0/TCP pc33.atlanta.com;branch=z9hG4bKnashds8  
Max-Forwards: 70  
To: Bob <sip:bob@biloxi.com>;tag=a6c85cf  
From: Alice <sip:alice@atlanta.com>;tag=1928301774  
Call-ID: a84b4c76e66710  
CSeq: 314159 ACK  
Content-Length: 0

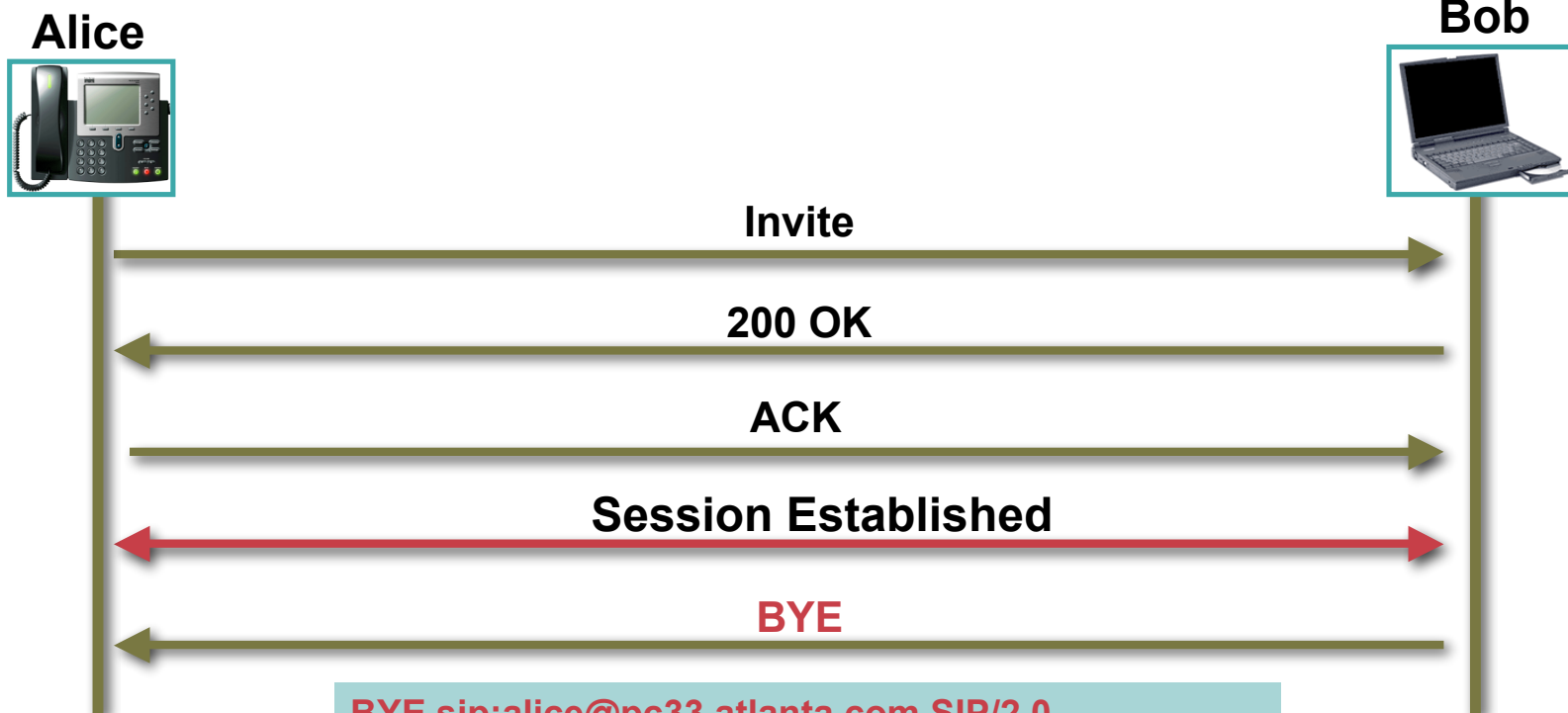
# SIP Methods: INVITE, ACK and BYE

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# SIP Methods: INVITE, ACK and **BYE**

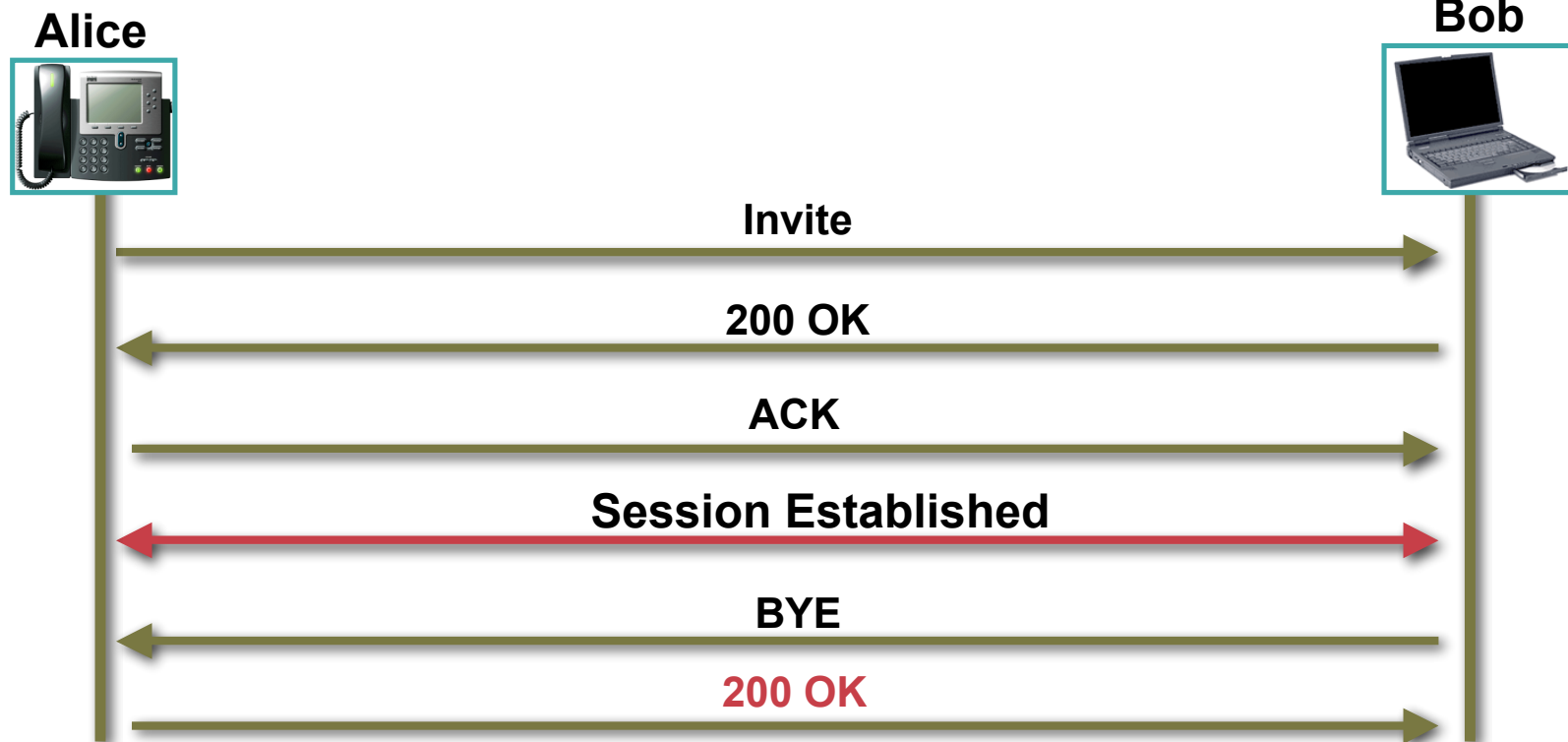
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**BYE sip:alice@pc33.atlanta.com SIP/2.0**  
Via: SIP/2.0/TCP 10.1.3.33;branch=z9hG4bKnashds8  
Max-Forwards: 70  
From: Bob <sip:bob@biloxi.com>;tag=a6c85cf  
To: Alice <sip:alice@atlanta.com>;tag=1928301774  
Call-ID: a84b4c76e66710  
CSeq: 231 BYE  
Content-Length: 0

# SIP Methods: INVITE, ACK and **BYE**

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**SIP/2.0 200 OK**

Via: SIP/2.0/TCP 192.168.10.20

From: Alice <sip:alice@atlanta.com>;tag=1928301774

To: Bob <sip:bob@biloxi.com>;tag=a6c85cf

Call-ID: a84b4c76e66710

CSeq: 231 BYE

Content-Length: 0

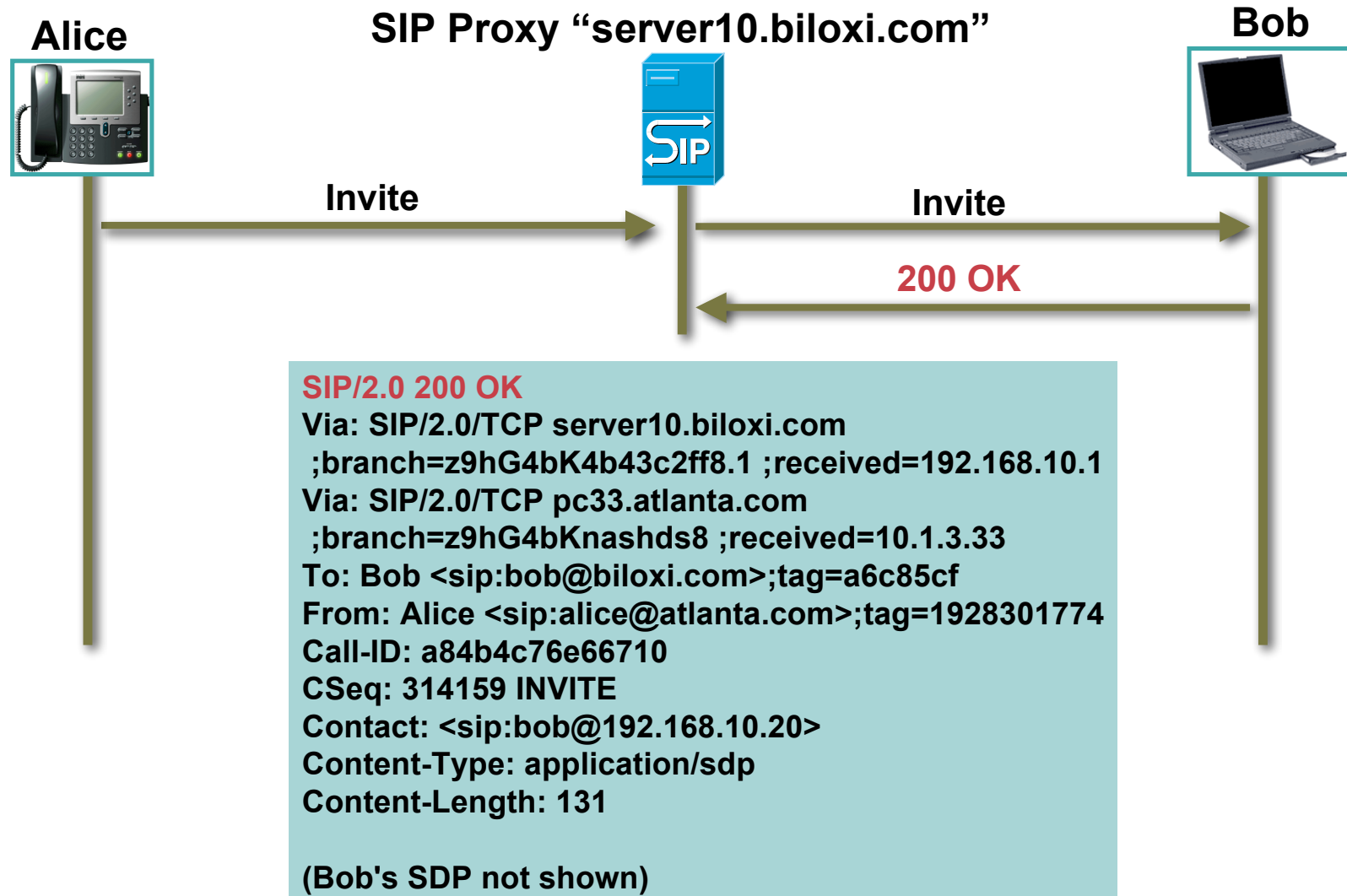
# SIP Methods: **INVITE**, ACK and BYE w/Proxy

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# SIP Methods: INVITE, ACK and BYE w/Proxy

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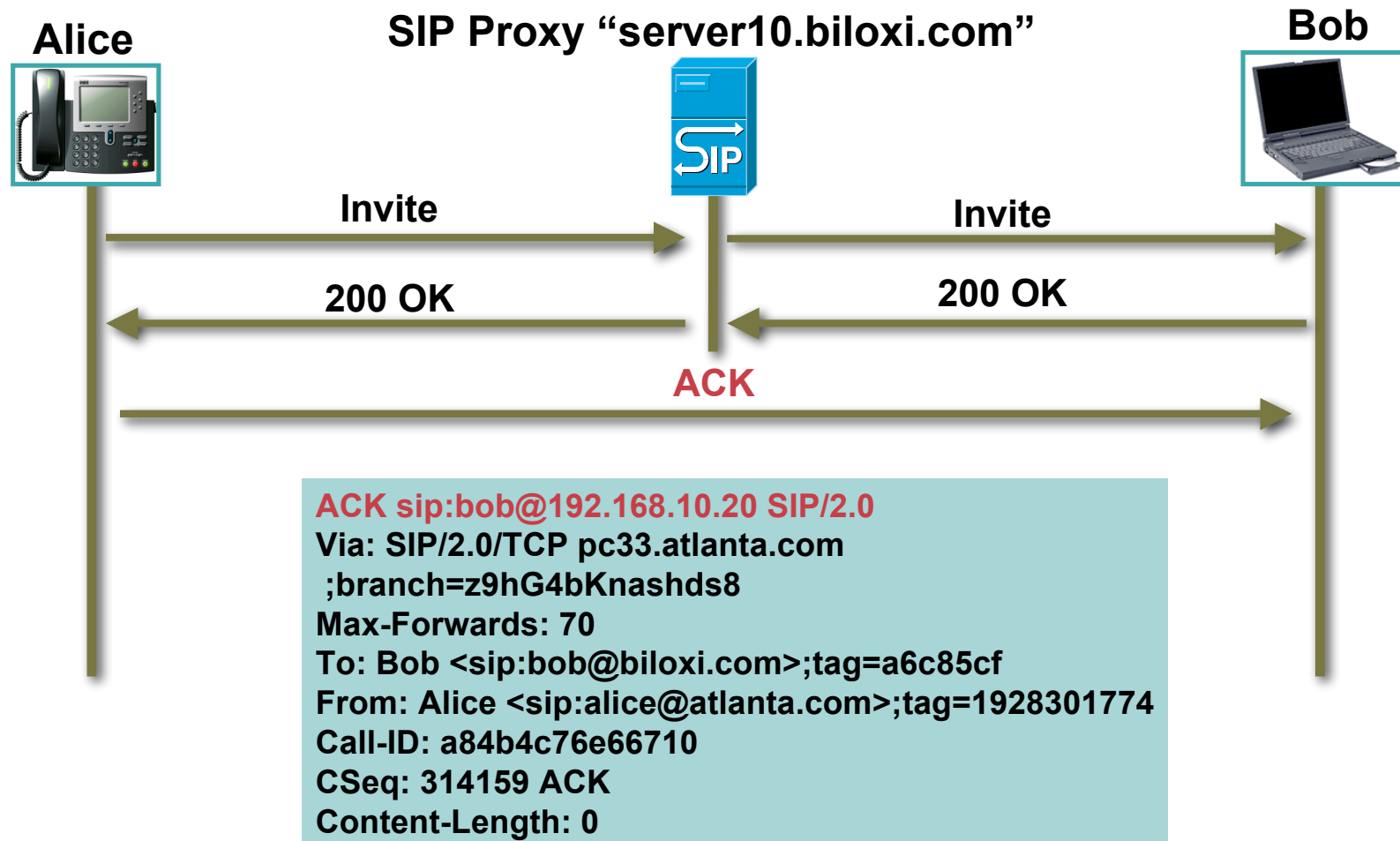
# SIP Methods: INVITE, ACK and BYE w/Proxy

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# SIP Methods: INVITE, **ACK** and BYE w/Proxy

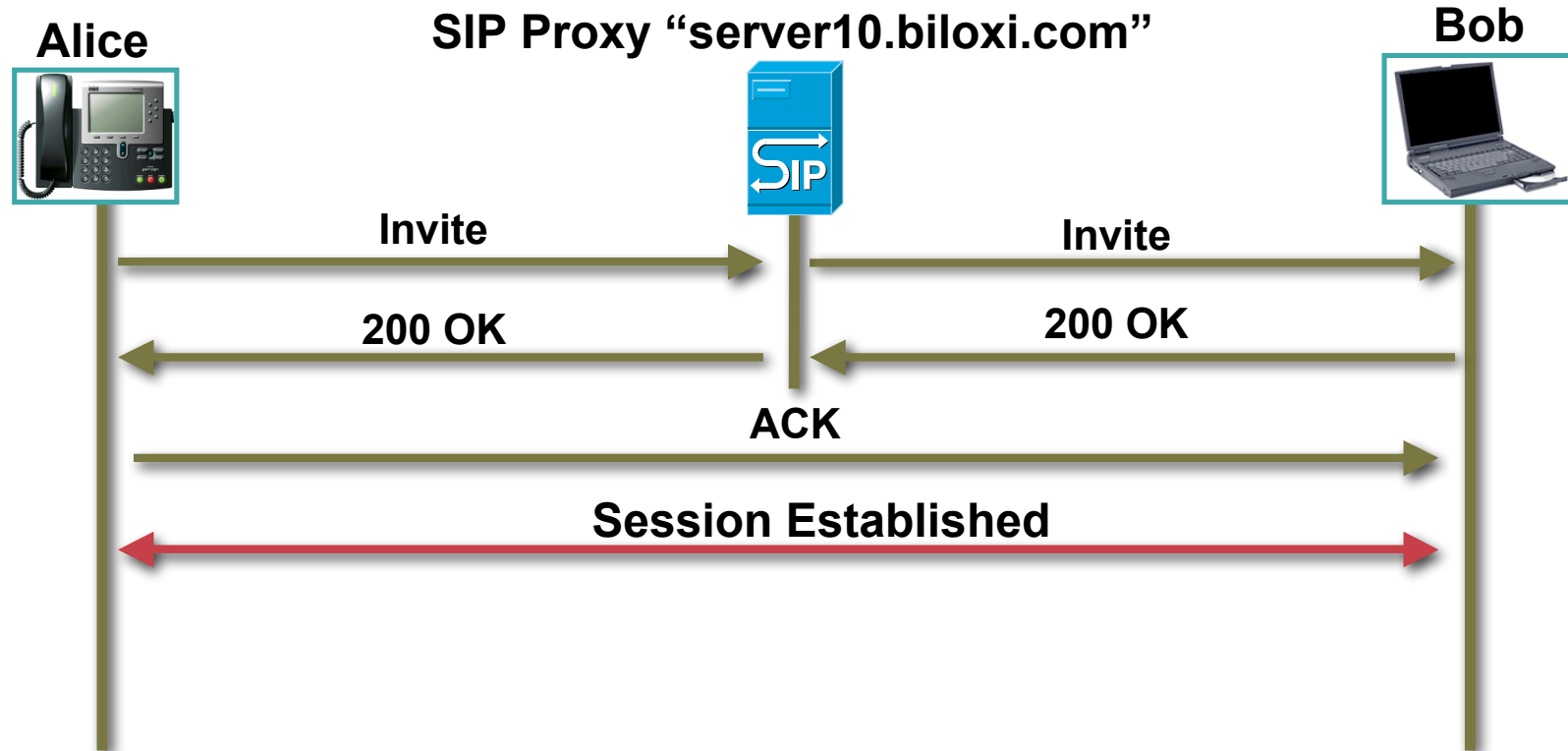
Cisco.com





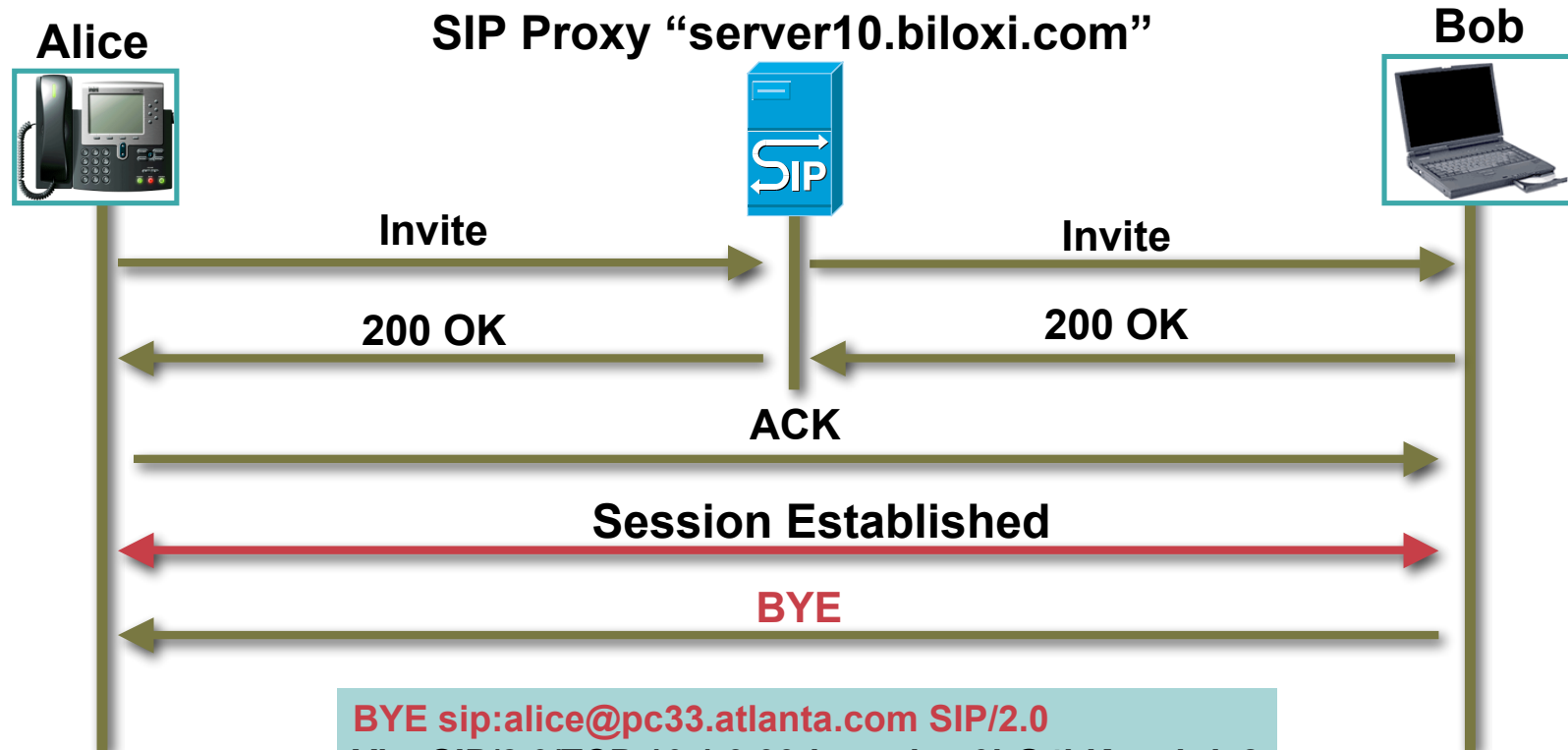
# SIP Methods: INVITE, ACK and BYE w/Proxy

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# SIP Methods: INVITE, ACK and **BYE** w/Proxy

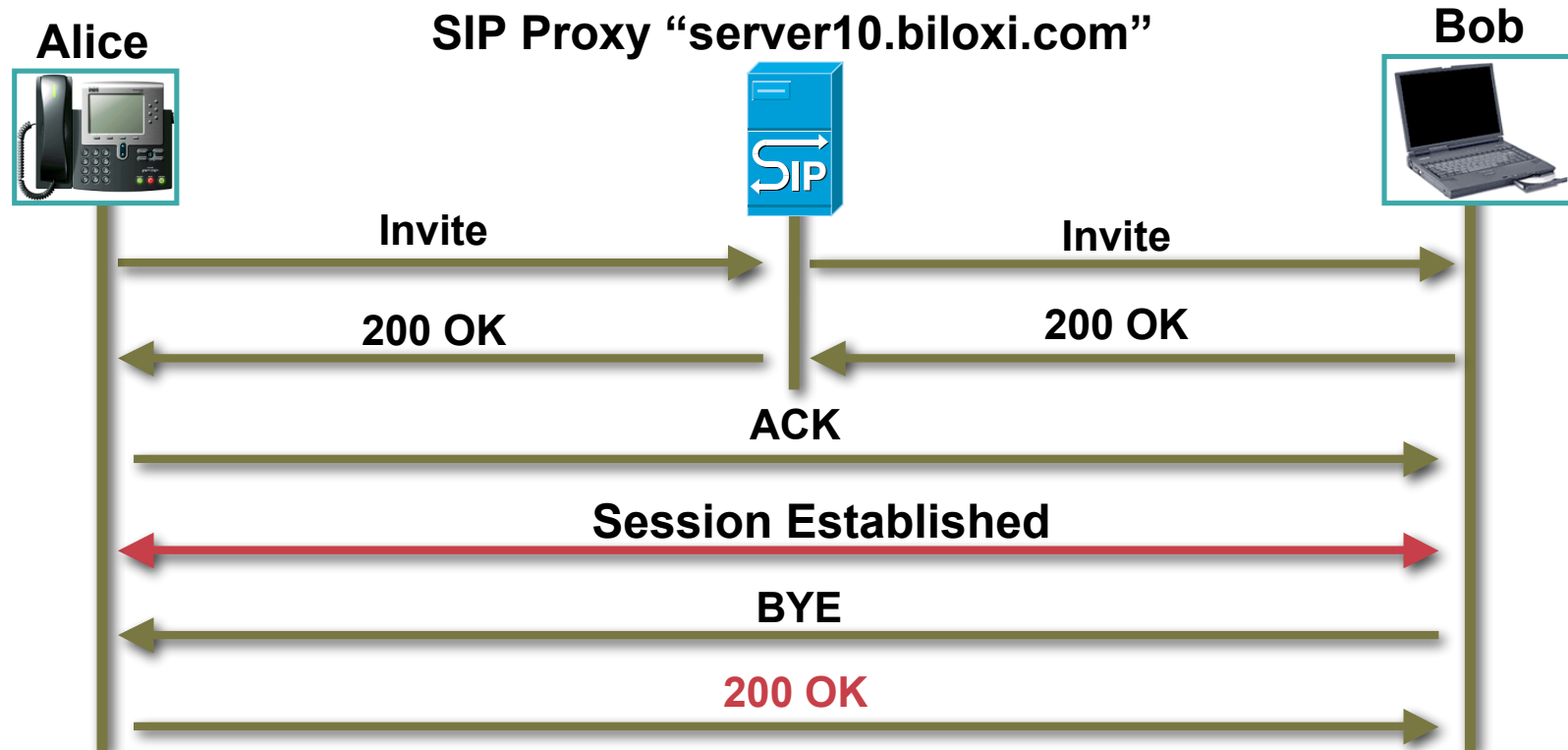
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```
BYE sip:alice@pc33.atlanta.com SIP/2.0
Via: SIP/2.0/TCP 10.1.3.33;branch=z9hG4bKnashds8
Max-Forwards: 70
From: Bob <sip:bob@biloxi.com>;tag=a6c85cf
To: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710
CSeq: 231 BYE
Content-Length: 0
```

# SIP Methods: INVITE, ACK and **BYE** w/Proxy

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**SIP/2.0 200 OK**

Via: SIP/2.0/TCP 192.168.10.20

From: Alice <sip:alice@atlanta.com>;tag=1928301774

To: Bob <sip:bob@biloxi.com>;tag=a6c85cf

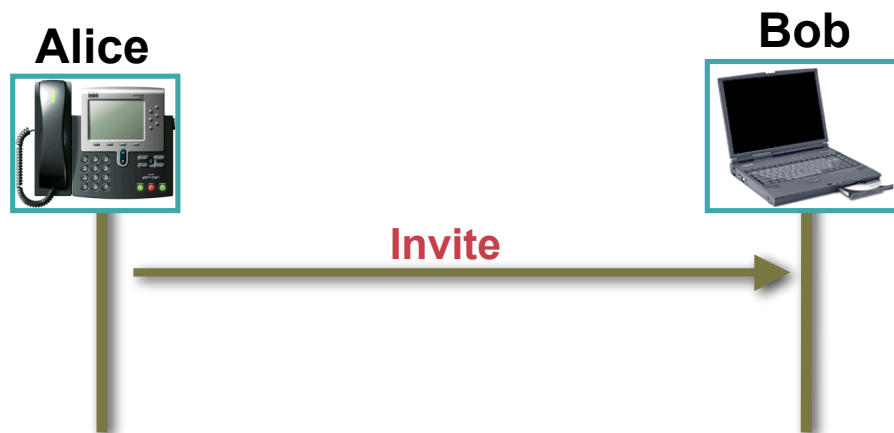
Call-ID: a84b4c76e66710

CSeq: 231 BYE

Content-Length: 0

# SIP Methods: **CANCEL**

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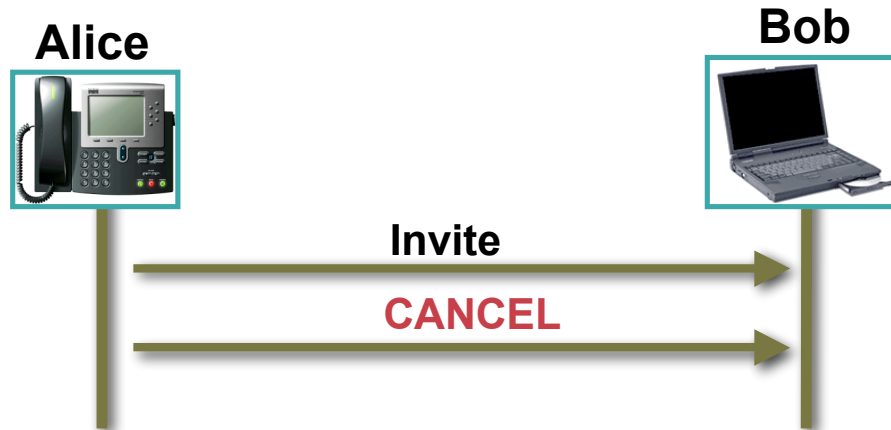
**CANCEL**— discontinues pending requests; does not terminate sessions that have been accepted

```
INVITE sip:bob@192.168.10.20 SIP/2.0
Via: SIP/2.0/TCP 10.1.3.33
;branch=z9hG4bK776asdhds
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 314159 INVITE
Contact: <sip:alice@atlanta.com>
Content-Type: application/sdp
Content-Length: 142
```

(Alice's SDP not shown)

# SIP Methods: **CANCEL**

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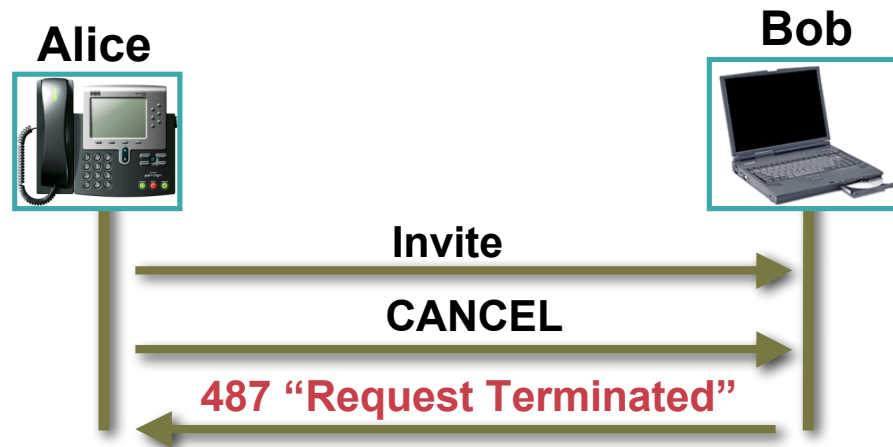


```
CANCEL sip:bob@192.168.10.20 SIP/2.0  
Via: SIP/2.0/TCP 10.1.3.33  
;branch=z9hG4bK776asdhds  
Max-Forwards: 70  
To: Bob <sip:bob@biloxi.com>  
From: Alice <sip:alice@atlanta.com>;tag=1928301774  
Call-ID: a84b4c76e66710@pc33.atlanta.com  
CSeq: 10197 CANCEL  
Contact: <sip:alice@atlanta.com>  
Reason: SIP ;cause=486 ;text="Busy"  
Content-Length: 0
```

- CANCEL**— discontinues pending requests; does not terminate sessions that have been accepted
- Reason Header will give the reason
  - Here, the caller may have hung up to accept another call before the first was accepted

# SIP Methods: **CANCEL**

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## **SIP/2.0 487 Request Terminated**

Via: SIP/2.0/TCP 10.1.3.33

From: Alice <sip:alice@atlanta.com>;tag=1928301774

To: Bob <sip:bob@biloxi.com>;tag=a6c85cf

Call-ID: a84b4c76e66710@pc33.atlanta.com

CSeq: 10197 CANCEL

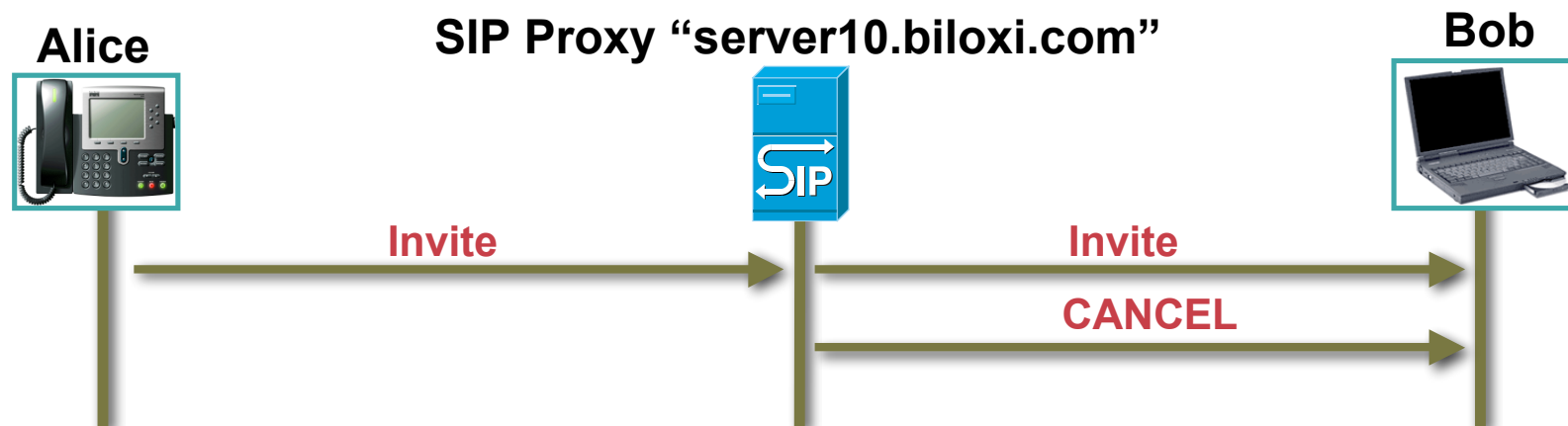
Content-Length: 0

**CANCEL**— discontinues pending requests; does not terminate sessions that have been accepted

- **487 “Request Terminated”** is the proper Response to an INVITE Request

# SIP Methods: **CANCEL** w/Proxy

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## Why would a Proxy do a **CANCEL** by itself?

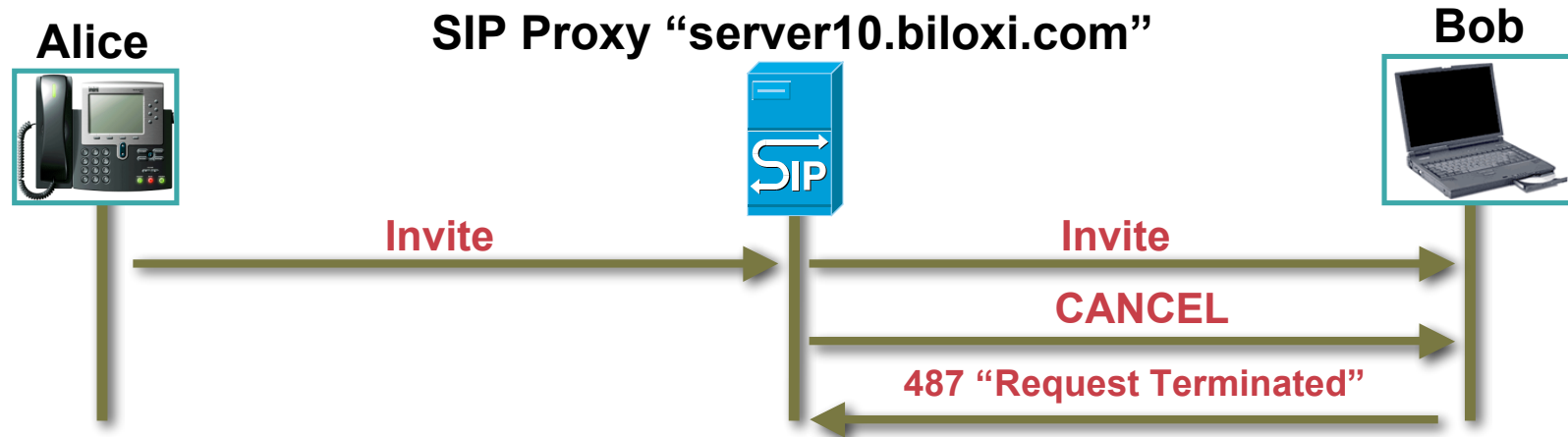
- A Sequential or concurrent forking cleanup, for example
- In this case, Proxy received 200 OK from another Forked INVITE

```

CANCEL sip:bob@192.168.10.20/TCP SIP/2.0
Via: SIP/2.0/TCP server10.biloxi.com
;branch=z9hG4bK4b43c2ff8.1 ;received=192.168.10.1
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Server10 <sip:server10.biloxi.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 6187 CANCEL
Contact: <sip:server10.biloxi.com>
Reason: SIP ;cause=200 ;text="call completed elsewhere"
Content-Length: 0
  
```

# SIP Methods: **CANCEL** w/Proxy

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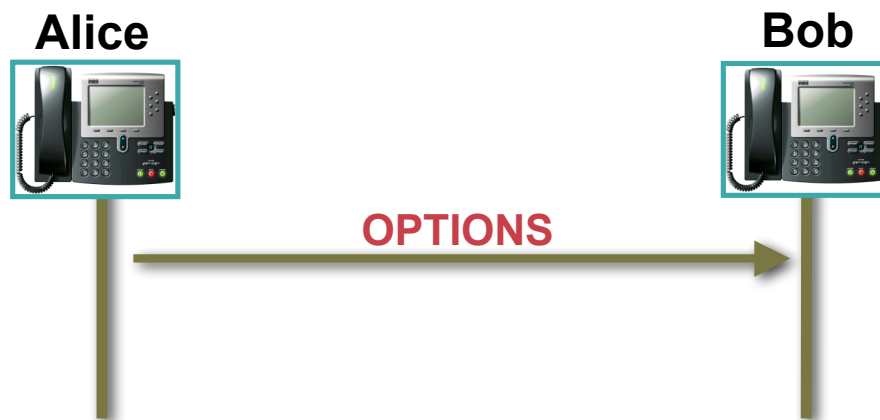
- **487 "Request Terminated"** is immediately sent by Bob's UA to cancel this INVITE Request
- If Bob's UA had already sent a 200 OK prior to receiving the CANCEL, the CANCEL would be ignored

```
SIP/2.0 487 Request Terminated
Via: SIP/2.0/TCP 192.168.10.20
From: Alice <sip:alice@atlanta.com>;tag=1928301774
To: Bob <sip:bob@biloxi.com>;tag=a6c85cf
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 6187 CANCEL
Content-Length: 0
```



# SIP Methods: **OPTIONS**

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```
OPTIONS sip:bob@192.168.10.20 SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
    ;branch=z9hG4bK77i832k9 ;received=10.1.3.33
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e6Kr456@pc33.atlanta.com
CSeq: 22757 OPTIONS
Contact: <sip:alice@pc33.atlanta.com>
Accept: application/sdp
Content-Length: 0
```

**OPTIONS**—enables queries of the capabilities of UASs or servers

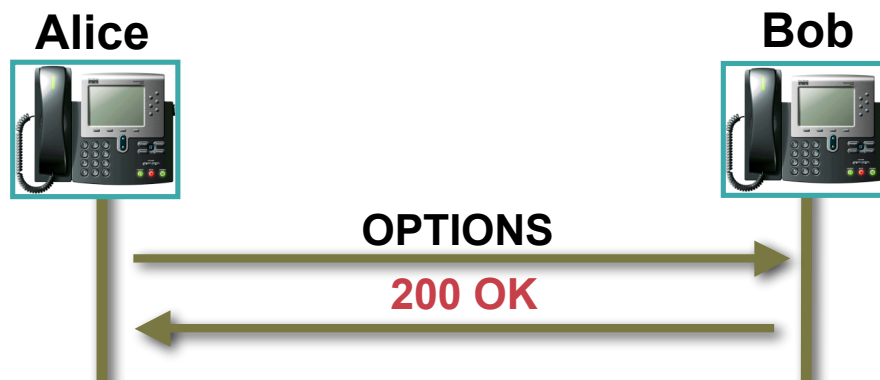
– Allows a UAC to discover the supported:

- methods,
- content types,
- extensions,
- codecs,
- etc.

without "ringing" the other party

# SIP Methods: **OPTIONS**

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**OPTIONS**—enables queries of the capabilities of UAs or servers

- 200 OK provides all:
  - Contacts known
  - Methods supported
  - Language supported
  - Message Body type
- A 486 “Busy Here” is returned if the UA is not ready to accept a new Request

**SIP/2.0 200 OK**

```
Via: SIP/2.0/TCP sip:alice@atlanta.com
;branch=z9hG4bK77i832k9 ;received=10.1.3.33
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e6Kr456@pc33.atlanta.com
CSeq: 22757 OPTIONS
Contact: <sip:bob@biloxi.com>
Contact: <mailto:bob@biloxi.com>
Allow: INVITE, ACK, OPTIONS, BYE, CANCEL, REFER
Accept: application/sdp
Accept-language: en
Content-Type: application/sdp
Content-Length: 274
```

(Bob's SDP indicating those parameters not shown)

# SIP Methods: PRACK

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- PRACK**- a reliable provisional response
- purpose is to acknowledge progress information on a requesting process
  - The INVITE Includes a Requires header stipulating the UAC wants a reliable provisional response

# SIP Methods: PRACK

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## SIP/2.0 183 Session Progress

Via: SIP/2.0/TCP pc33.atlanta.com  
;branch=z9hG4bK776asdhds  
To: Bob <sip:bob@biloxi.com>  
From: Alice <sip:alice@atlanta.com>;tag=1928301774  
Call-ID: a84b4c76e66710@pc33.atlanta.com  
CSeq: 314159 INVITE  
RSeq: 813520  
Contact: <sip:alice@pc33.atlanta.com>  
Content-Type: application/sdp  
Content-Length: 235

(Bob's (different) SDP not shown)

## PRACK- a reliable provisional response

- Includes an RSeq header, which is the sequence number of the reliable message to be generated by the UAC
- Why is this exchange necessary?
  - Perhaps to ensure some condition is met before the UAs transmit media (see Preconditions section)

# SIP Methods: PRACK

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```
PRACK sip:bob@192.168.10.20 SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
;branch=z9hG4bK776asi98JK ;received=10.1.3.33
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 314159
RAck: 813520 314159 INVITE
Contact: <sip:alice@pc33.atlanta.com>
Content-Length: 0
```

## **PRACK**- a reliable provisional response

- sent by UAC after receiving a non-100 Provisional response to an INVITE Request and before the Final Acknowledgement message, but only if asked to within the INVITE
- **MUST** be sent if an INVITE contained a Require Header with a 100rel option tag
- Includes an RAck header with a matching value to the RSeq number from the 183 message as an acknowledgment of that message

# SIP Methods: PRACK

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## **PRACK**- a reliable provisional response

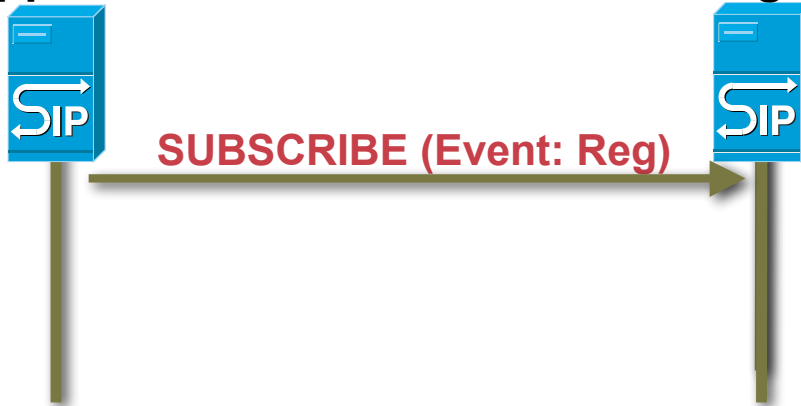
- 200 OK to the PRACK is sent by the UAS
- Message flows never end with a PRACK or its 200 OK
  - Later examples will show this

# SIP Methods: **SUBSCRIBE** & NOTIFY

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IM App Server

SIP Registrar



```
SUBSCRIBE sip:alice@atlanta.com SIP/2.0
Via: SIP/2.0/TCP app_IM.atlanta.com
;branch=z9hG4bKnashds7
From: sip:app_IM.atlanta.com ;tag=123aa9
To: sip:alice@atlanta.com
Call-ID: 9987@app_IM.atlanta.com
CSeq: 9887 SUBSCRIBE
Contact: sip:app_IM.atlanta.com
Event: reg
Max-Forwards: 70
Expires: 21600
Accept: application/reginfo+xml
```

**SUBSCRIBE** - used to request asynchronous notification of an event or set of events at a later time

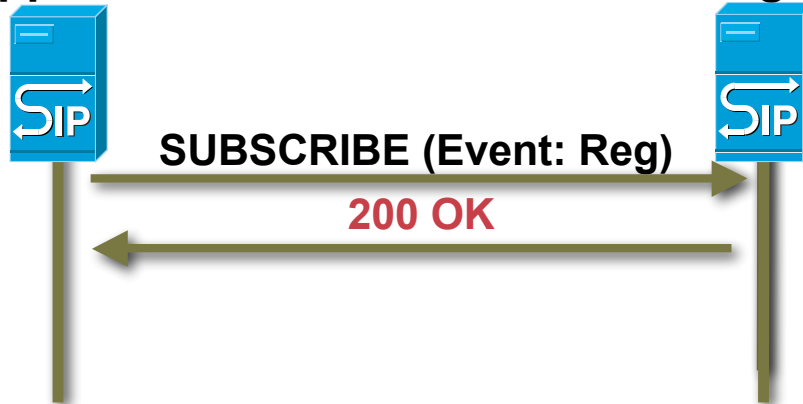
- method used to request current state and state updates from a remote node
- Expires header **SHOULD** be present in Request
- Requests **MUST** have exactly one Event Header value

# SIP Methods: **SUBSCRIBE** & NOTIFY

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IM App Server

SIP Registrar



**SUBSCRIBE** - used to request asynchronous notification of an event or set of events at a later time

- Expires header **MUST** be present in Response
- 200-class responses indicate that the subscription has been accepted, and that a **NOTIFY** will be sent immediately

**SIP/2.0 200 OK**

Via: SIP/2.0/TCP app\_IM.atlanta.com  
;branch=z9hG4bKnashds7 ;received=10.1.3.2  
From: sip:app\_IM.atlanta.com ;tag=123aa9  
To: sip:alice@atlanta.com ;tag=xyzygg  
Call-ID: 9987@app\_IM.atlanta.com  
CSeq: 9987 SUBSCRIBE  
Contact: sip:server19.atlanta.com  
Expires: 3600

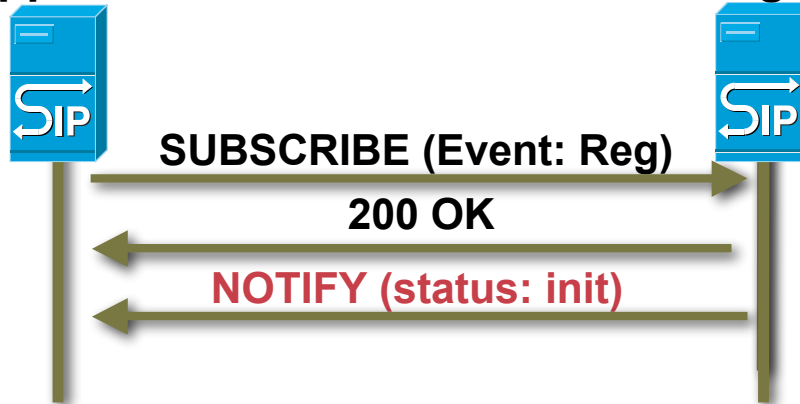


# SIP Methods: SUBSCRIBE & NOTIFY

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IM App Server

SIP Registrar



```
NOTIFY sip:app_IM.atlanta.com SIP/2.0
Via: SIP/2.0/TCP server1.atlanta.com
;branch=z9hG4bKnasaii
From: sip:alice@atlanta.com ;tag=xyzygg
To: sip:app_IM.atlanta.com ;tag=123aa9
Call-ID: 9987@app_IM.atlanta.com
CSeq: 1288 NOTIFY
Contact: sip:server19.atlanta.com
Event: reg
Max-Forwards: 70
Content-Type: application/reginfo+xml
Content-Length: 223
```

**NOTIFY** - used to notify a SIP node that an event which has been requested by an earlier SUBSCRIBE method has occurred

- NOTIFY is sent to inform subscribers of changes in state to which the subscriber has a subscription
- Event Header MUST match

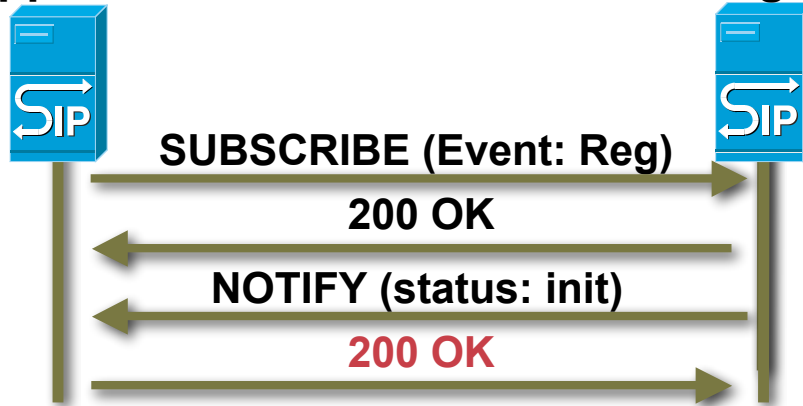
```
<?xml version="1.0"?>
<reginfo xmlns=
    "urn:ietf:params:xml:ns:reginfo"
    version="0" state="full">
  <registration aor="sip:alice@atlanta.com"
    id="a7" state="init" />
</reginfo>
```

# SIP Methods: SUBSCRIBE & NOTIFY

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IM App Server

SIP Registrar



**SIP/2.0 200 OK**

Via: SIP/2.0/TCP server19.atlanta.com  
;branch=z9hG4bKnasaii ;received=10.1.3.1  
From: sip:app\_IM.atlanta.com ;tag=123aa9  
To: sip:alice@atlanta.com ;tag=xyzygg  
Call-ID: 9987@app\_IM.atlanta.com  
CSeq: 1288 NOTIFY  
Contact: sip:server1.atlanta.com  
Content-Length: 0

**NOTIFY** - used to notify a SIP node that an event which has been requested by an earlier **SUBSCRIBE** method has occurred

- sending a NOTIFY message to an unsuspecting node is invalid behavior, **MUST** receive a 481 "Subscription does not exist" response

# SIP Methods: **SUBSCRIBE** & NOTIFY

Cisco.com

- **SUBSCRIBE**- 1) method used to request current state and state updates from a remote node
- 2) used to request asynchronous notification of an event or set of events at a later time
  - SUBSCRIBE requests **SHOULD** contain an "Expires" header which indicates the duration of the subscription
  - Subscriptions need to be refreshed periodically
  - 200-class responses to SUBSCRIBE requests also **MUST** contain an "Expires" header
  - Subscribers **MUST** include exactly one "Event" header in SUBSCRIBE requests, indicating to which event or class of events they are subscribing
  - SUBSCRIBE is a dialog-creating method
  - 200-class responses indicate that the subscription has been accepted, and that a NOTIFY will be sent immediately
  - a proxy wishes to see all of the SUBSCRIBE and NOTIFY requests for a given dialog, it **MUST** record-route the initial SUBSCRIBE and any dialog-establishing NOTIFY requests
  - SUBSCRIBE Events are IANA registered

# SIP Methods: MESSAGE

Cisco.com



```
MESSAGE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
;branch=z9hG4bK776asegma
Max-Forwards: 70
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 22756 MESSAGE
Content-Type: text/plain
Content-Length: 37
```

Isn't this a great presentation, Bob?

**MESSAGE** - the transfer of messages between users in near real-time

- Content (the payload) in MIME body parts
- MESSAGE does not initiate dialogs
- There is no explicit association between messages
- The body size **MUST NOT** exceed 1300 bytes

# SIP Methods: MESSAGE

Cisco.com



## SIP/2.0 200 OK

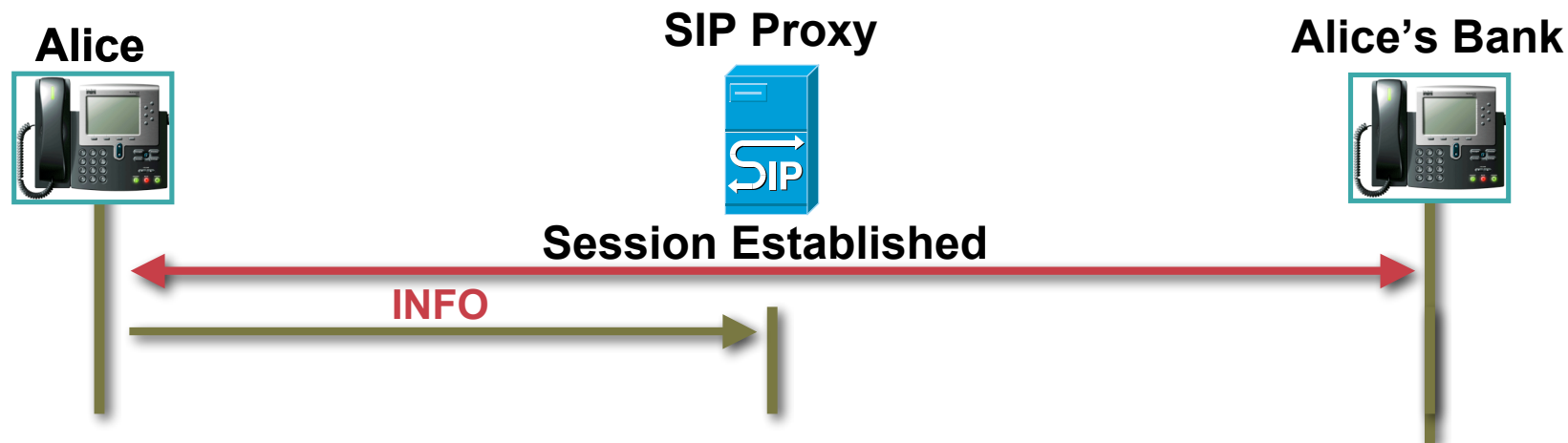
```
Via: SIP/2.0/TCP pc33.atlanta.com
;branch=z9hG4bKnashds7 ;received=10.1.3.33
To: sip: sip:bob@biloxi.com>;tag=1928301774
From: alice@atlanta.com
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 22756 MESSAGE
Content-Length: 0
```

**MESSAGE** - the transfer of messages between users in near real-time

- 200 OK response does not necessarily mean the user has read the message
- A 4xx or 5xx response indicates that the message was not delivered successfully
- A 6xx response means it was delivered successfully, but refused

# SIP Methods: INFO

Cisco.com



```
INFO sip:Alice's_Bank@192.168.10.20 SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
    ;branch=z9hG4bK776asegma
Max-Forwards: 70
To: Bank <sip:Bank@Bank_URI.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 22756 INFO
Contact: <sip:alice@pc33.atlanta.com>
Content-Type: text/plain
Content-Length: 16

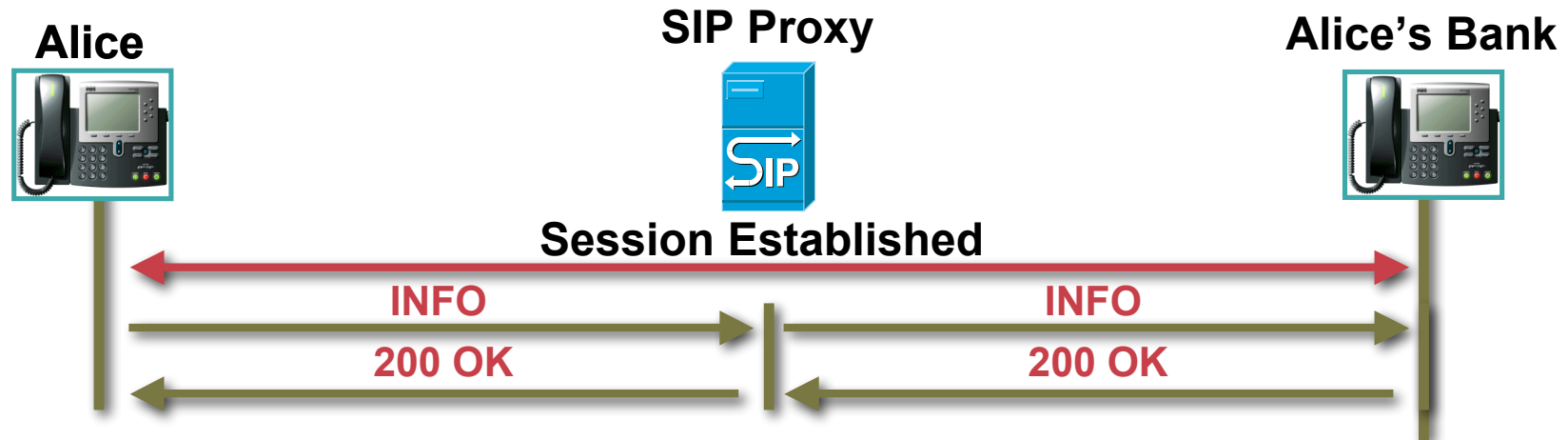
3 1 8 1 9 6 2
```

**INFO** - for the carrying of session related control information that is generated during a session

- Content-Type is not defined by 2976, so UAs need to have agreed to one beforehand

# SIP Methods: INFO

Cisco.com



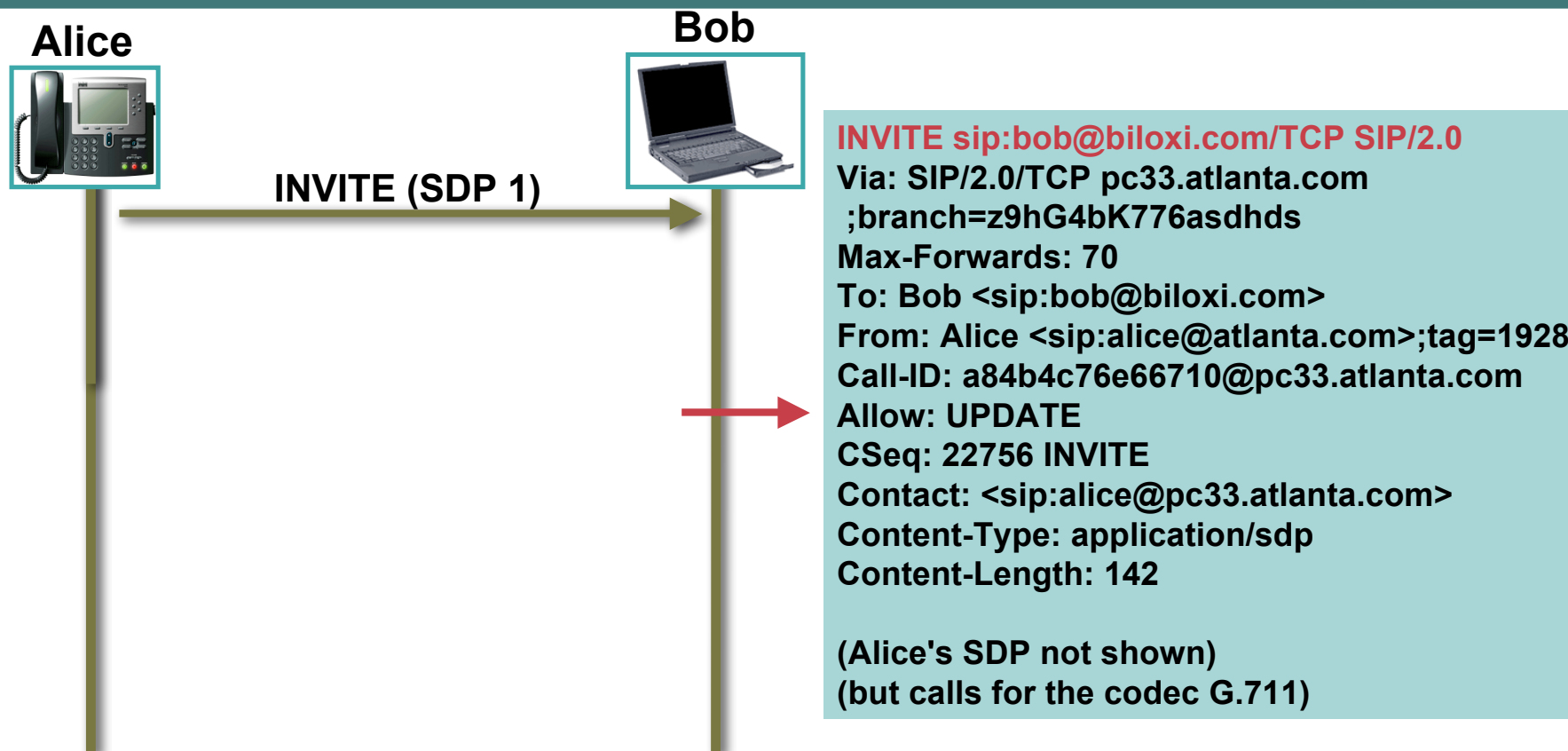
**INFO** - for the carrying of session related control information that is generated during a session

- Examples: Carrying mid-call PSTN signaling messages between PSTN gateways
- Carrying DTMF digits generated during a SIP session

- Carrying wireless signal strength information in support of wireless mobility applications
- Carrying account balance information
- Carrying images or other non streaming information between the participants of a session
- A 487 “Request Terminated” is the proper error if this is unacceptable

# SIP Methods: UPDATE

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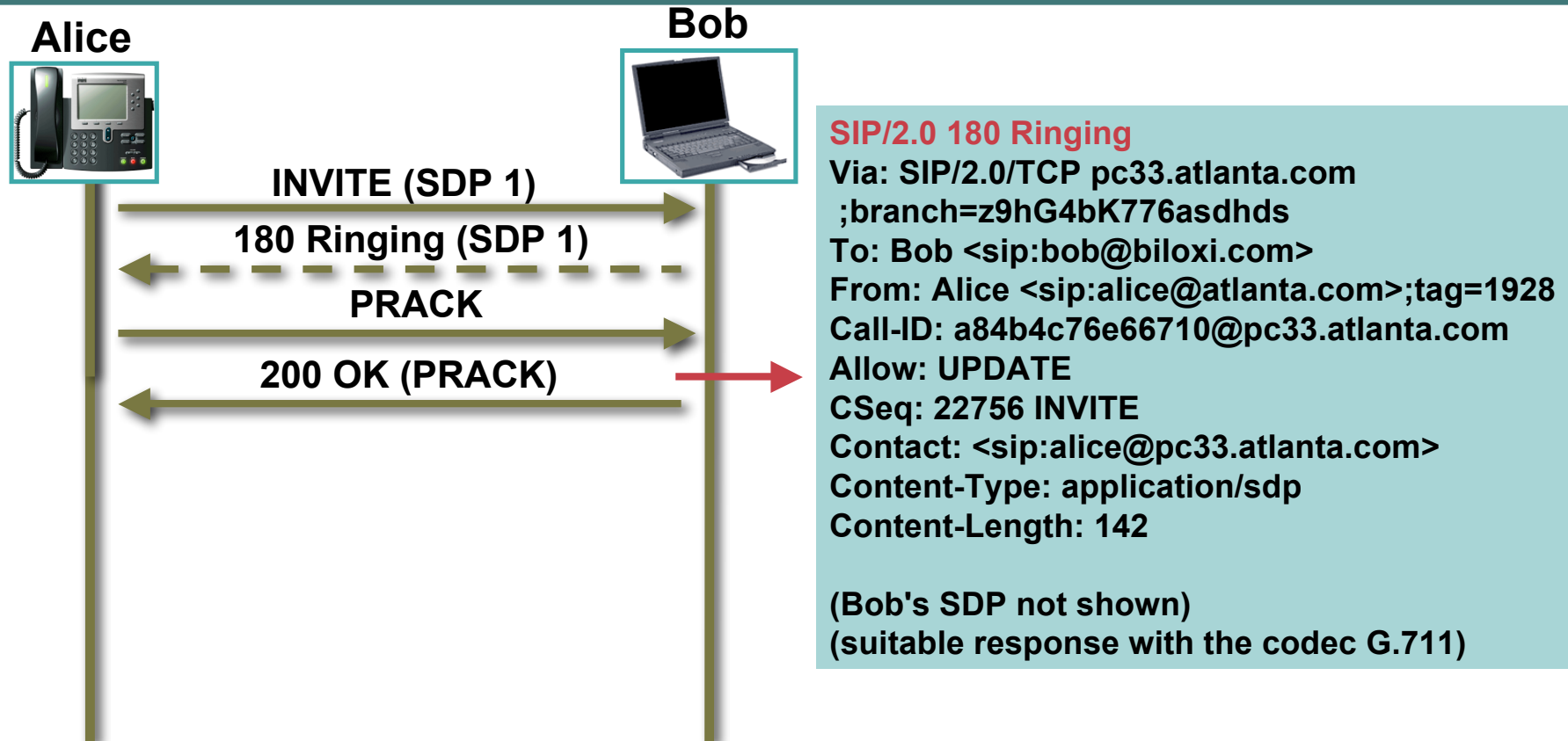
**UPDATE** - allows a client to update parameters of a session

- UAC should include Allow Header indicating support for UPDATE



# SIP Methods: UPDATE

Cisco.com

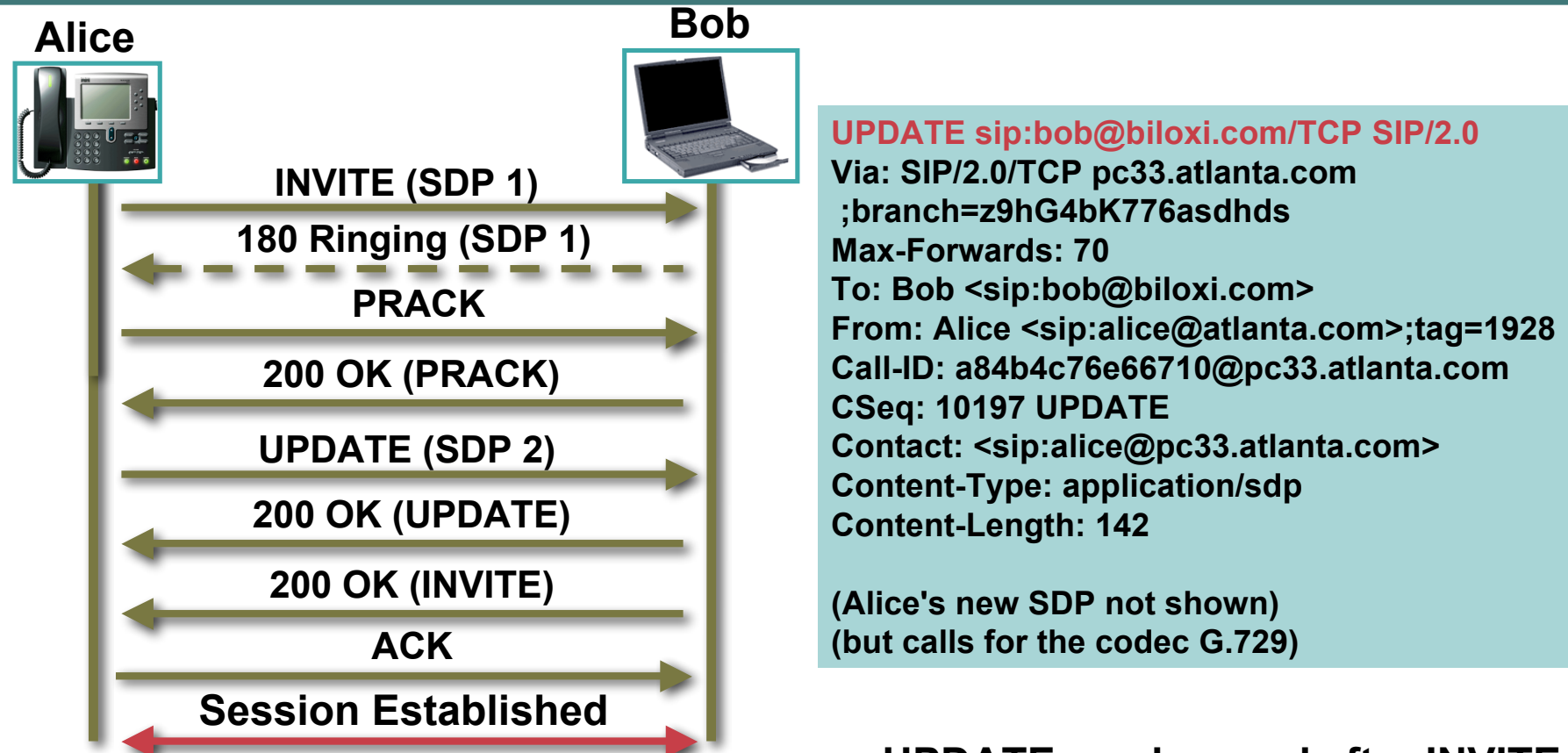


**UPDATE** - allows a client to update parameters of a session

- UAS should include Allow Header indicating support for UPDATE

# SIP Methods: UPDATE

Cisco.com



**UPDATE sip:bob@biloxi.com/TCP SIP/2.0**

Via: SIP/2.0/TCP pc33.atlanta.com

;branch=z9hG4bK776asdhds

Max-Forwards: 70

To: Bob <sip:bob@biloxi.com>

From: Alice <sip:alice@atlanta.com>;tag=1928

Call-ID: a84b4c76e66710@pc33.atlanta.com

CSeq: 10197 UPDATE

Contact: <sip:alice@pc33.atlanta.com>

Content-Type: application/sdp

Content-Length: 142

(Alice's new SDP not shown)

(but calls for the codec G.729)

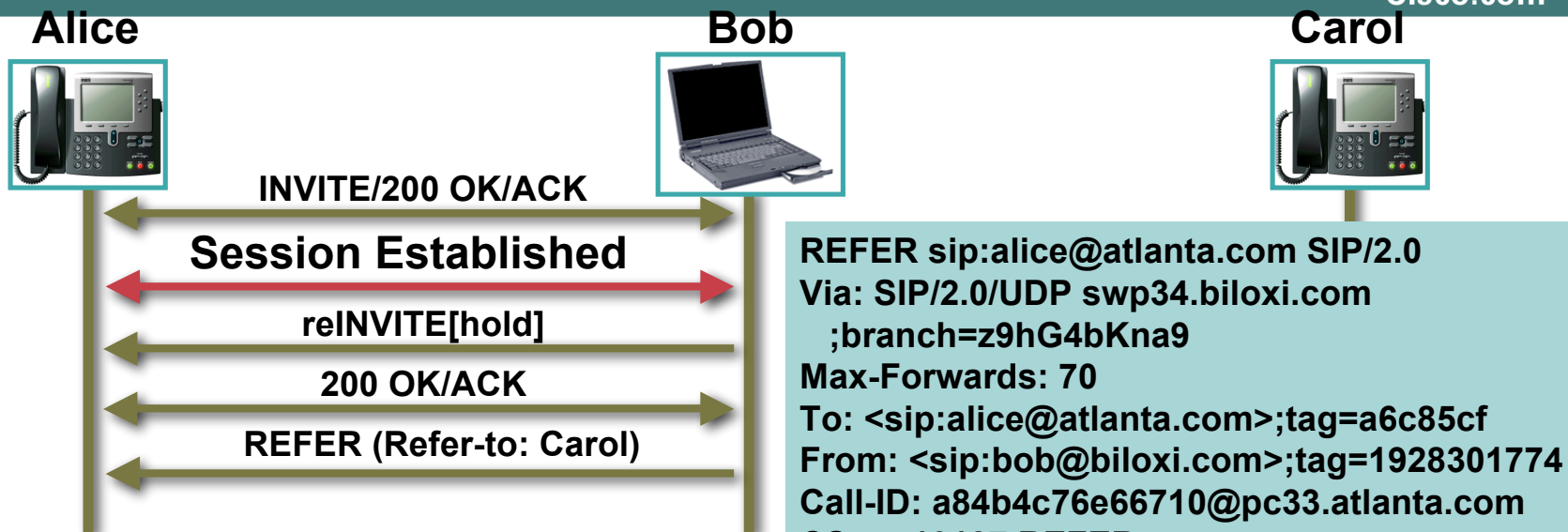
**UPDATE** - allows a client to update parameters of a session

- UPDATE sent here to change codec from first SDP from G.711 to G.729

- UPDATE can be used after INVITE has been accepted, but reINVITE is preferred to be used (see REFER)

# SIP Methods: REFER

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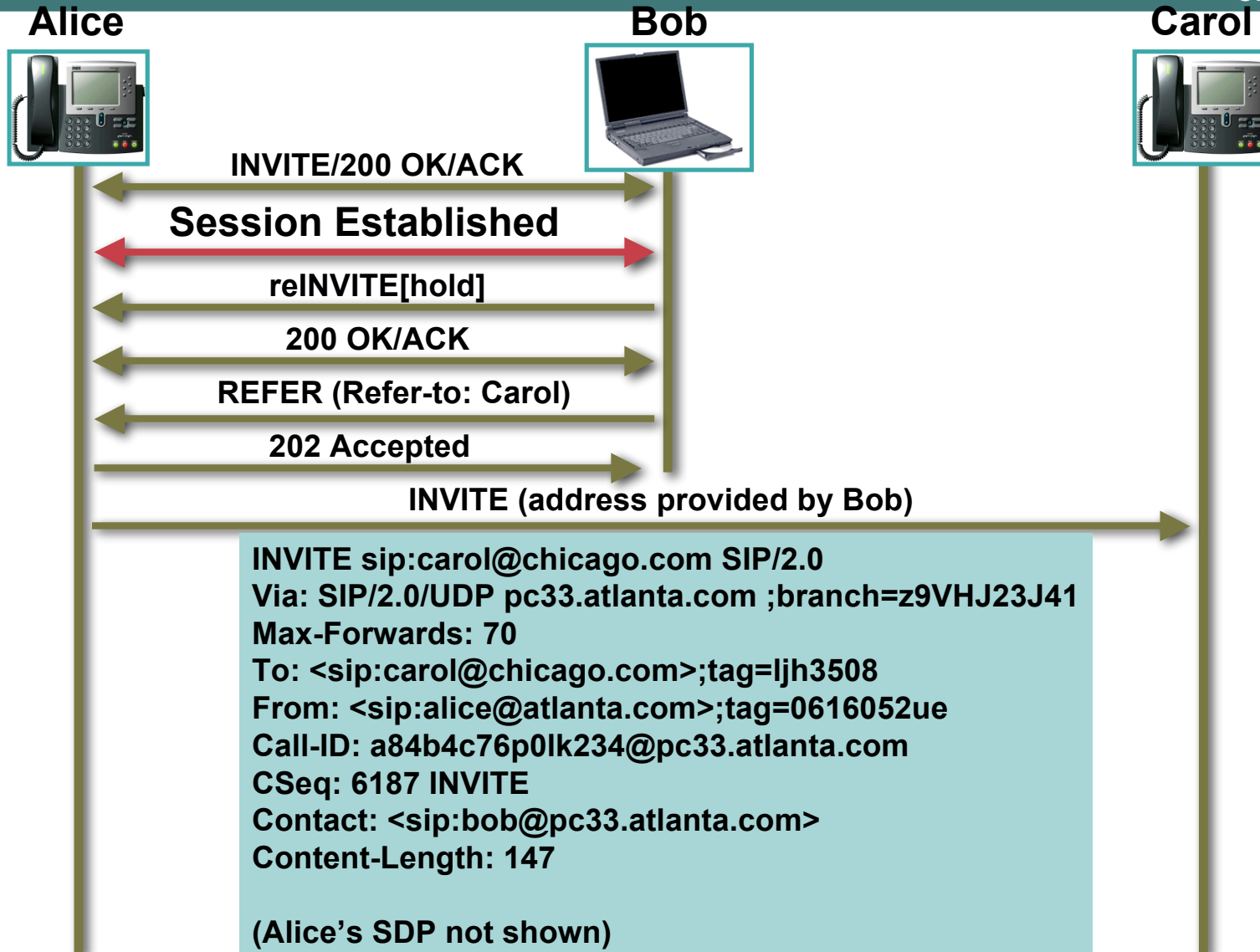


**REFER** – SIP Request from one UA to INVITE another to a session

- REFER implicitly establishes a subscription with another UA
  - NOTIFY is required when completed
- The “Refer-to” SIP Header is mandatory in the REFER Request

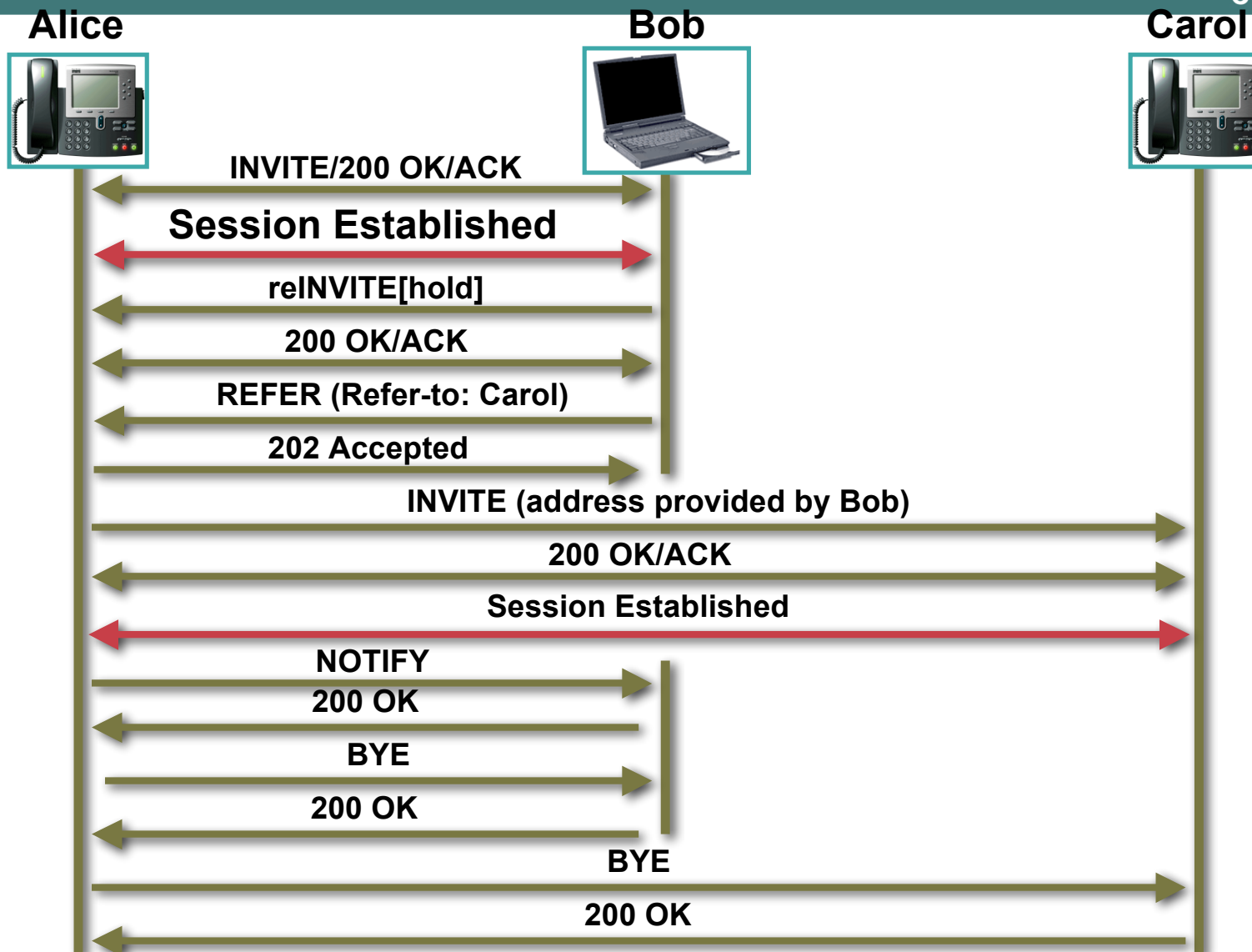
# SIP Methods: REFER

Cisco.com



# SIP Methods: REFER

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# Which SIP Headers can be used when?

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| Header field       | where | proxy | ACK | BYE | CAN | INV | OPT | REG |
|--------------------|-------|-------|-----|-----|-----|-----|-----|-----|
| Call-ID            | c     | r     | m   | m   | m   | m   | m   | m   |
| Contact            | R     |       | o   | -   | -   | m   | o   | o   |
| Date               |       | a     | o   | o   | o   | o   | o   | o   |
| From               | c     | r     | m   | m   | m   | m   | m   | m   |
| Max-Forwards       | R     | amr   | m   | m   | m   | m   | m   | m   |
| Proxy-Authenticate | 407   | ar    | -   | m   | -   | m   | m   | m   |
| Record-Route       | R     | ar    | o   | o   | o   | o   | o   | -   |
| Via                | R     | amr   | m   | m   | m   | m   | m   | m   |
| Via                | rc    | dr    | m   | m   | m   | m   | m   | m   |

# SIP Headers Legend (part I)

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**The "where" column describes the request and response types in which the header field can be used. Values in this column are:**

**R:** header field may only appear in requests;

**r:** header field may only appear in responses;

**2xx, 4xx, etc.:** A numerical value or range indicates response codes with which the header field can be used;

**c:** header field is copied from the request to the response.

An empty entry in the "where" column indicates that the header field may be present in all requests and responses.

**The "proxy" column describes the operations a proxy may perform on a header field:**

**a:** A proxy can add or concatenate the header field if not present.

**m:** A proxy can modify an existing header field value.

**d:** A proxy can delete a header field value.

**r:** A proxy must be able to read the header field, and thus this header field cannot be encrypted.

# SIP Headers Legend (part II)

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**The next six columns relate to the presence of a header field in a **Method**:**

- c:** Conditional; requirements on the header field depend on the context of the message.
- m:** The header field is mandatory.
- m\*:** The header field **SHOULD** be sent, but clients/servers need to be prepared to receive messages without that header field.
- o:** The header field is optional.
- t:** The header field **SHOULD** be sent, but clients/servers need to be prepared to receive messages without that header field.
- \*:** The header field is required if the message body is not empty.
- :** The header field is not applicable.



# Each Header is documented in this table

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| Header field             |     | where | proxy | INV | ACK | CAN | BYE | REG | OPT | PRA |
|--------------------------|-----|-------|-------|-----|-----|-----|-----|-----|-----|-----|
| Resource-Priority        | R   | amd   | o     | o   | o   | o   | o   | o   | o   | o   |
| Resource-Priority        | 200 | -     | o     | -   | -   | -   | -   | -   | -   | -   |
| Accept-Resource-Priority | 200 | -     | o     | -   | -   | -   | -   | -   | -   | -   |
| Accept-Resource-Priority | 417 | -     | o     | -   | -   | -   | -   | -   | -   | -   |
| Accept-Resource-Priority | 420 | -     | o     | -   | -   | -   | -   | -   | -   | -   |

| Header field             |     | where | proxy | SUB | NOT | UPD | MSG | REF | INF | PUB |
|--------------------------|-----|-------|-------|-----|-----|-----|-----|-----|-----|-----|
| Resource-Priority        | R   | amd   | o     | o   | o   | o   | o   | o   | o   | o   |
| Resource-Priority        | 200 | -     | o     | o   | -   | o   | -   | -   | -   | -   |
| Accept-Resource-Priority | 200 | -     | -     | -   | -   | -   | -   | -   | -   | -   |
| Accept-Resource-Priority | 417 | -     | m     | m   | -   | m   | -   | -   | -   | -   |
| Accept-Resource-Priority | 420 | -     | o     | o   | -   | o   | -   | -   | -   | -   |

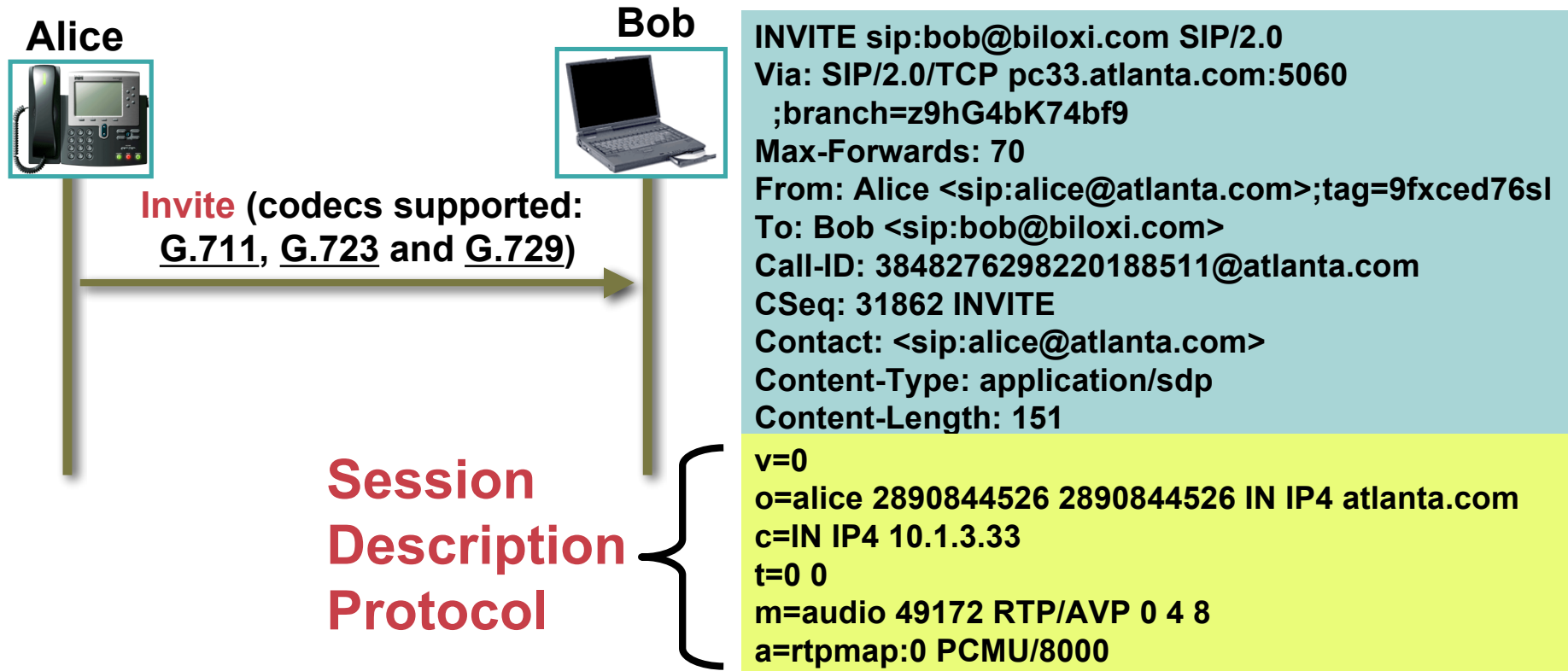
# SIP Message Body (MIME)

Cisco.com

- **Multipurpose Internet Mail Extensions (MIME)** – defines the message body format (US-ASCII) to allow for:
  - textual message bodies in character sets other than US-ASCII
  - an extensible set of different formats for non-textual message bodies
  - multi-part message bodies
  - textual header information in character sets other than US-ASCII
- **MIME is used by SIP (as well as HTTP, MEGACO, etc) for message bodies**

# SIP and the Offer/Answer Model

Cisco.com



- **Session Description Protocol** – is a MIME body part within the SIP Architecture
  - codecs are specified in RFC 3551

# Session Description Protocol (SDP)

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- A session description protocol (RFC 2327) for multimedia connections
- Presents a set of parameters for a multimedia session
- Developed by IETF MMUSIC WG
- Simple/Flexible
  - Text-based
  - Extensible
- SIP Offer/Answer Model is RFC 3264

## “Lines” below are in order

- **v** = protocol version
- **o** = owner/creator and session identifier
- **s** = session name
- **c** = connection information – not required if included in all media
- **k** = encryption keys
- **t** = time the session is active
- **m** = media descriptions and transport address
- **a** = (zero or more) media attributes lines

# SIP and the Offer/Answer Model

Cisco.com

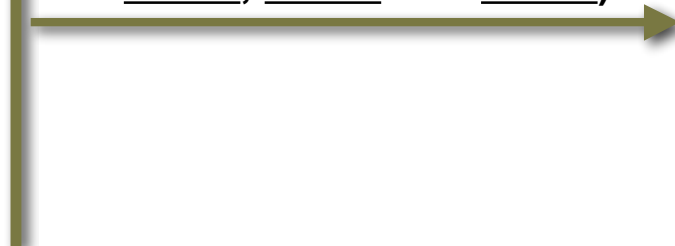
Alice



Bob



**Invite** (codecs supported:  
G.711, G.723 and G.729)



- Audio
- UDP port # 49172
- Real Time Transport Protocol (RTP)
- Codecs supported: G.711, G.723, G.729

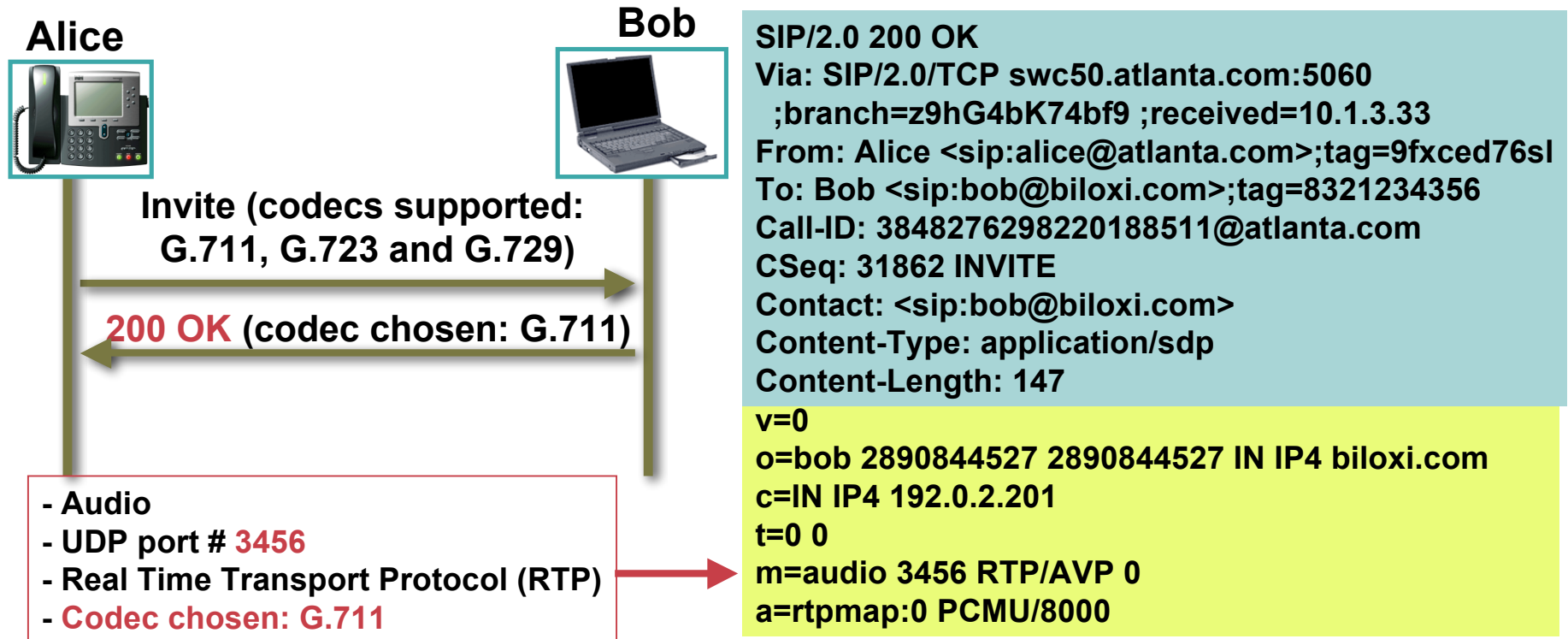
```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com:5060
;branch=z9hG4bK74bf9
Max-Forwards: 70
From: Alice <sip:alice@atlanta.com>;tag=9fxced76sl
To: Bob <sip:bob@biloxi.com>
Call-ID: 3848276298220188511@atlanta.com
CSeq: 31862 INVITE
Contact: <sip:alice@atlanta.com>
Content-Type: application/sdp
Content-Length: 151

v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 10.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0 4 8
a=rtpmap:0 PCMU/8000
```

- **Session Description Protocol**
  - What is learned from this message body?

# SIP and the Offer/Answer Model

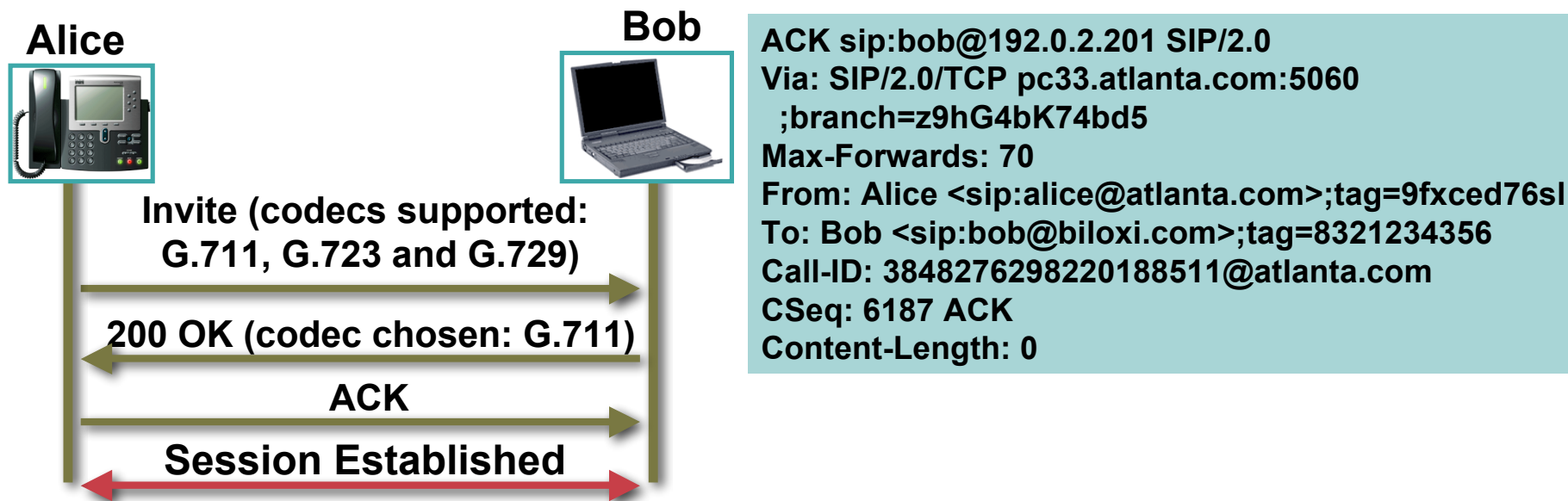
Cisco.com



- **Session Description Protocol**
  - What is learned from this message body?

# SIP and the Offer/Answer Model

Cisco.com



- **Session Description Protocol**  
SDP choice from Bob **\*MUST\*** be Acknowledged

# SIP and the Offer/Answer Model (w/video)

Cisco.com

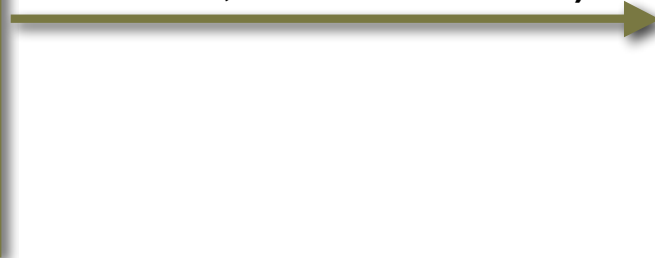
Alice



Bob



**Invite** (codecs supported:  
G.711, H.261 and H.263)



- Audio
- UDP port # 49172
- Codecs supported: G.711

- Video
- UDP port # 51172
- Codecs supported: H.261, H.263

```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com:5060
;branch=z9hG4bK74bf9
Max-Forwards: 70
From: Alice <sip:alice@atlanta.com>;tag=9fxced76sl
To: Bob <sip:bob@biloxi.com>
Call-ID: 3848276298220188511@atlanta.com
CSeq: 31862 INVITE
Contact: <sip:alice@atlanta.com>
Content-Type: application/sdp
Content-Length: 151
```

```
v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 10.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0
a=rtpmap:0 PCMU/8000
m=video 51172 RTP/AVP 31 34
a=rtpmap:31 H.261/90000
a=rtpmap:34 H.263/90000
```

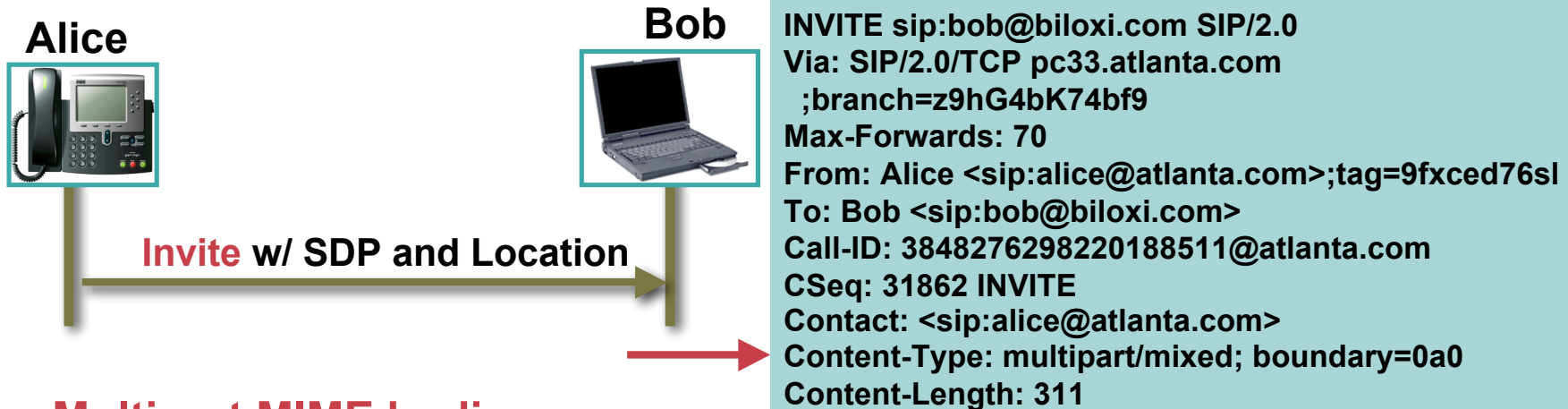
## • Session Description Protocol

– Example INVITE with Voice and Video Requested



# SIP and Multipart MIME bodies

Cisco.com



- **Multipart MIME bodies**

- Each Body part has a different purpose
- Need an indication of more than one body part
- need a boundary that is a unique string
- can be individually encrypted or group encrypted (S/MIME)

\* “Short form” means not enough room here

```
--0a0
Content-Type: application/sdp
v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 10.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0 4 8
a=rtpmap:0 PCMU/8000

--0a0
Content-Type: application/cpim-pidf+xml (short form*)
<A1>Texas</A1>
<A2>Richardson</A2>
<A6>Pres Bush</A6>
<STS>Turnpike</STS>
<HNO>2200</HNO>
<FLR>3rd floor</FLR>
--0a0--
```

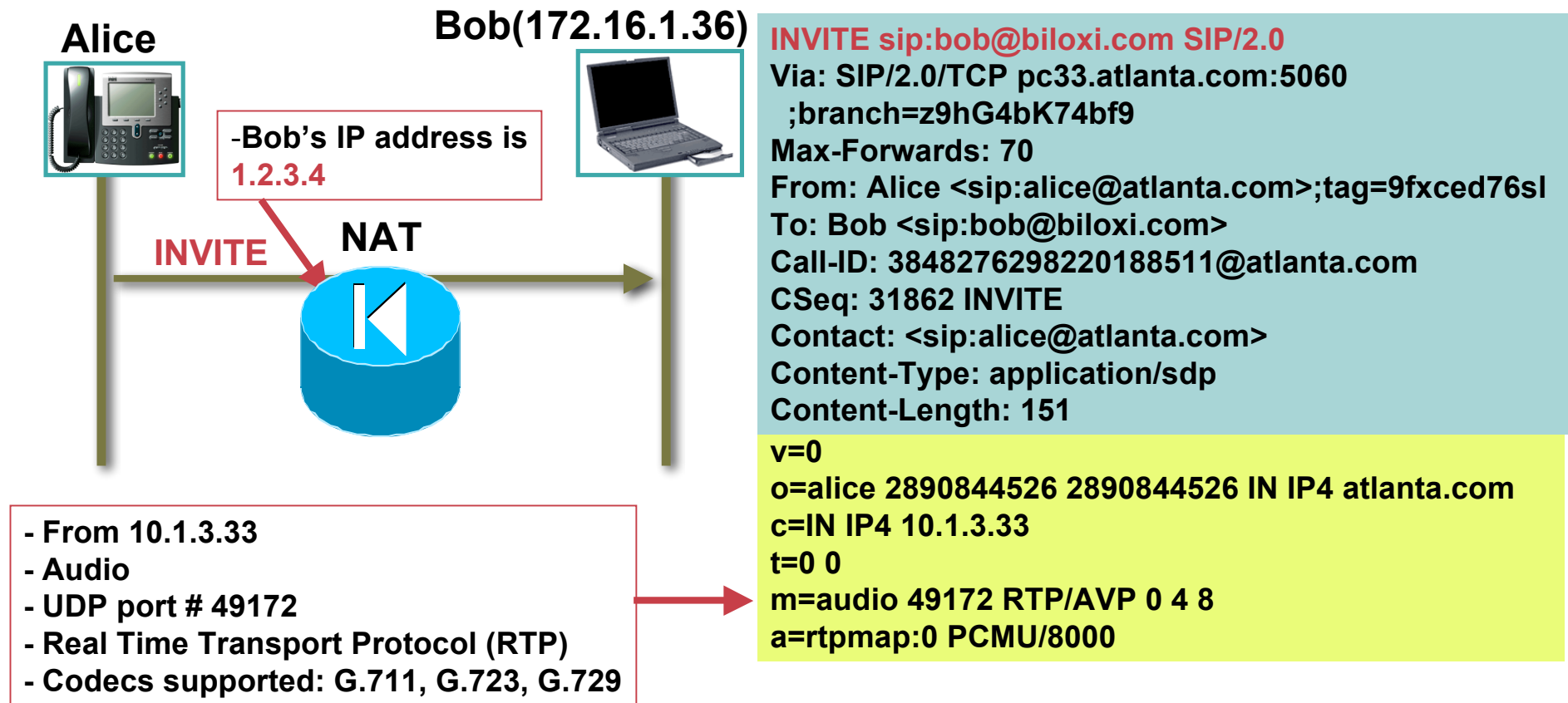
# NAT/Firewall traversal

- **Is there a NAT problem with SIP?**
  - Yes, if UDP is used (likely doesn't have port open)
    - UDP Keepalive packets don't traverse NATs
  - If TCP is used, it is indirect...
    - It's in the mismatch of IP addresses given between the IP header and the SDP "c" line
    - Which leads to an RTP problem

**Alice doesn't know Bob's IP address, but is told 2 different ones in the same Response packet. Which does she believe?**

# NAT/Firewall traversal

Cisco.com

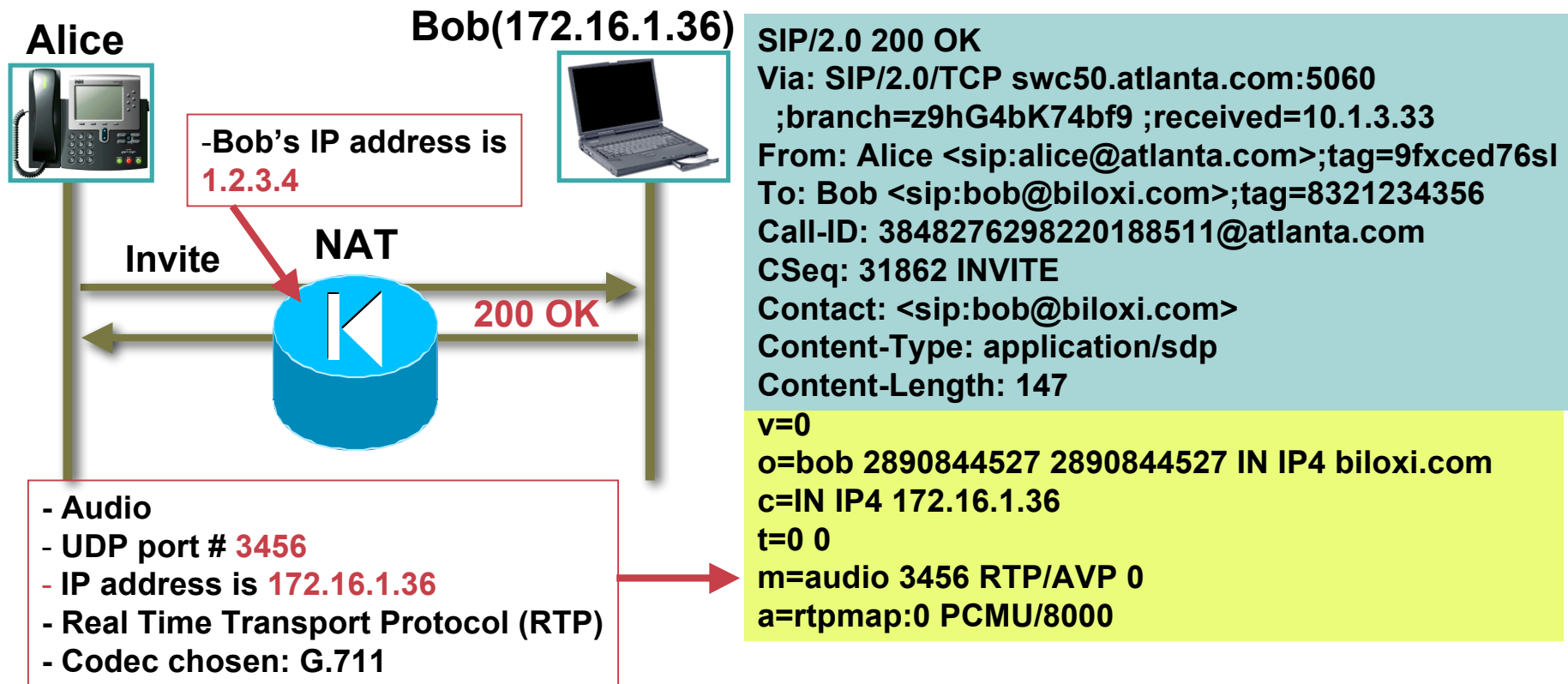


- **Is there a NAT issue here?**

- No, Alice's IP address is in the IP Header as well as SDP body

# NAT/Firewall traversal

Cisco.com

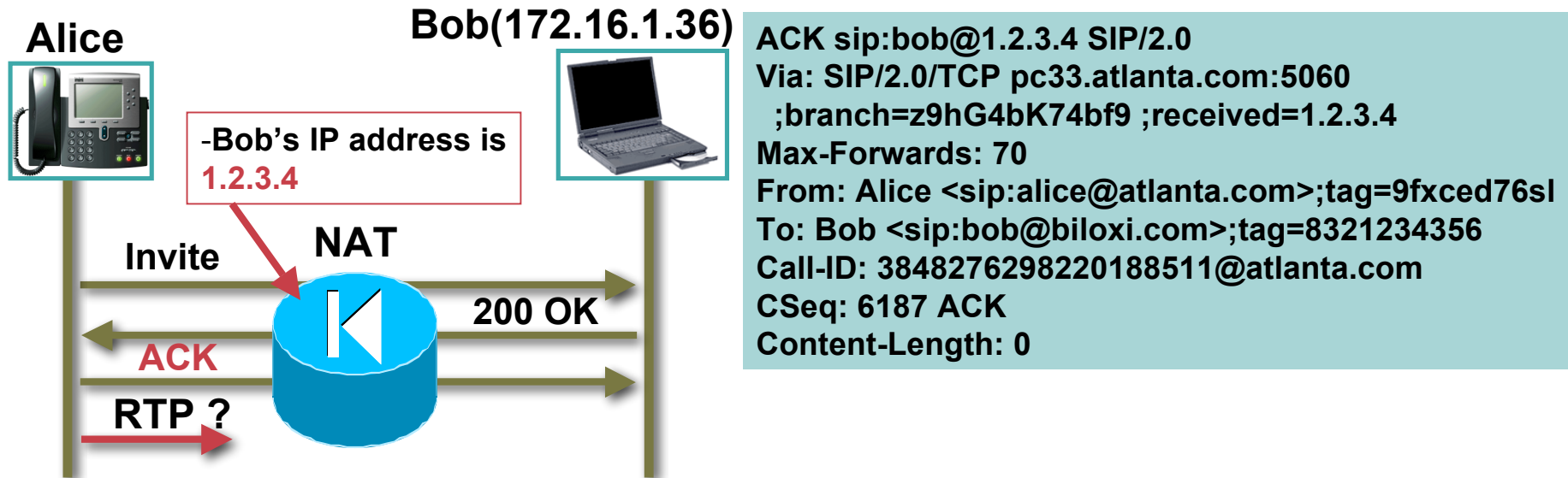


- **Is there a NAT issue here?**

- No, Bob's IP address is 172.16.1.36, yet his NAT's untrusted side is 1.2.3.4

# NAT/Firewall traversal

Cisco.com



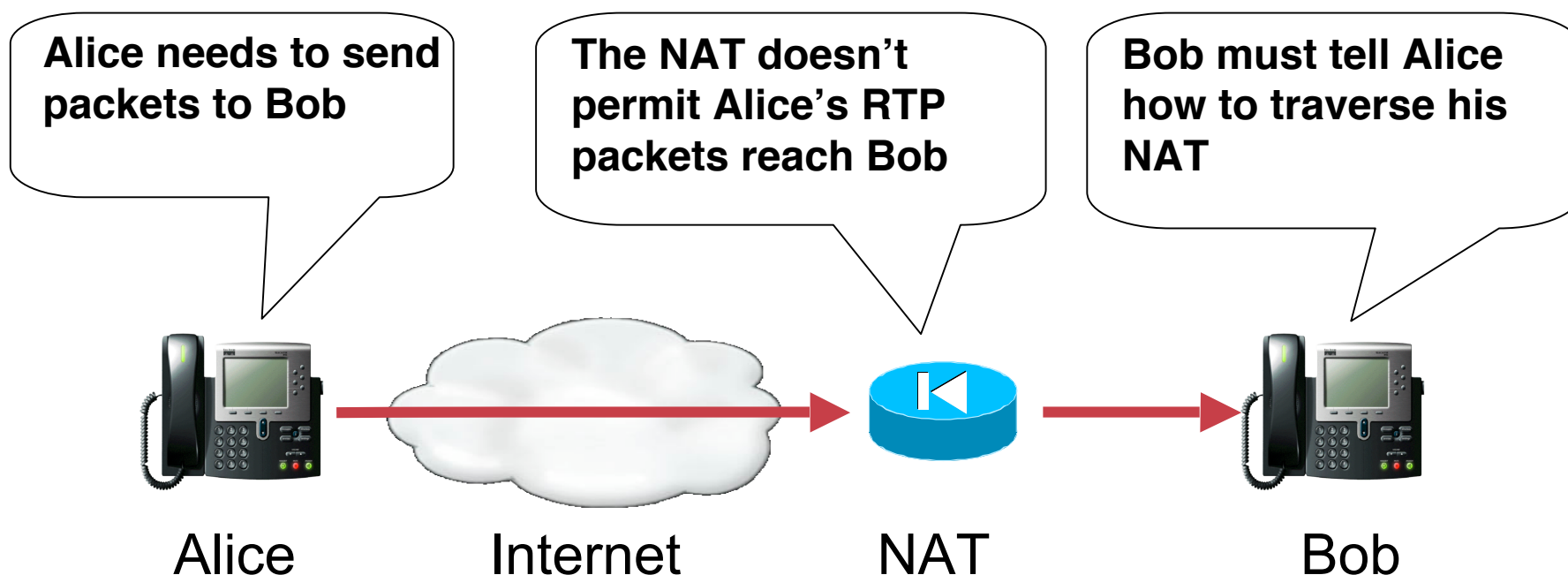
- **Is there a NAT issue here?**
  - Alice's ACK goes to 1.2.3.4 (which will get to Bob)
  - Alice's RTP will go to 172.16.1.36:3456 – which won't get to Bob

**Big problem**

# NAT traversal (Part II)

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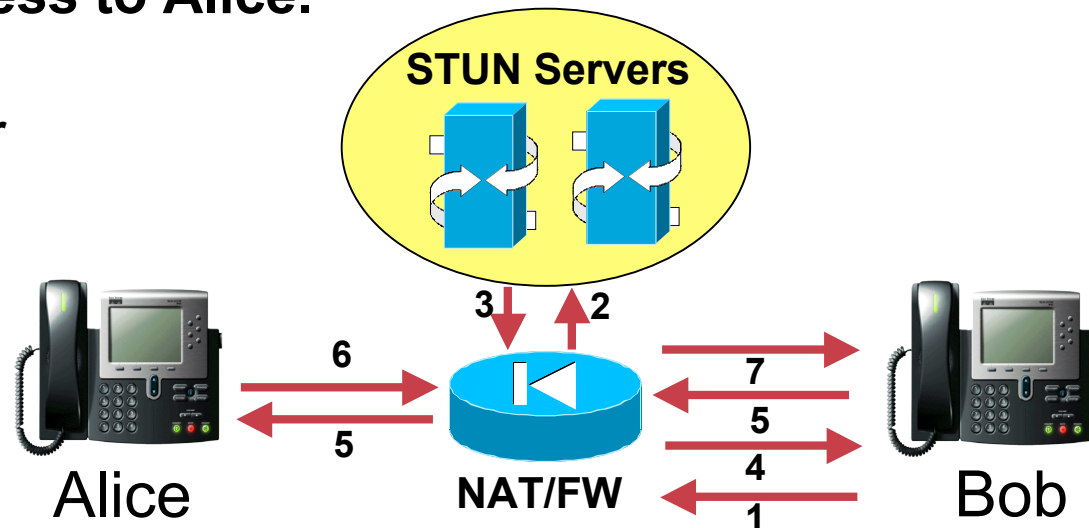
- Alice wants to call Bob, whose phone is behind a NAT
- Alice cannot find Bob because his IP address isn't Routable
- Bob needs to tell Alice where to send her IP packets to let them traverse his NAT
- STUN solves this for most NATs



# How STUN works

- Bob asks the STUN server to discover the NAT's public IP address and create a forwarding in the NAT.
- Bob then tells this address to Alice.

1. Bob sends packet to stun server
2. NAT maps packet to be from 1.2.3.4:5555
3. STUN replies and says address packet came from is 1.2.3.4:5555
4. NAT forwards to Bob
5. Bob tells Alice to send to 1.2.3.4:5555 and sends a packet to where Alice will send from
6. Alice sends to 1.2.3.4:5555
7. NAT forwards to Bob



# NAT/Firewall traversal

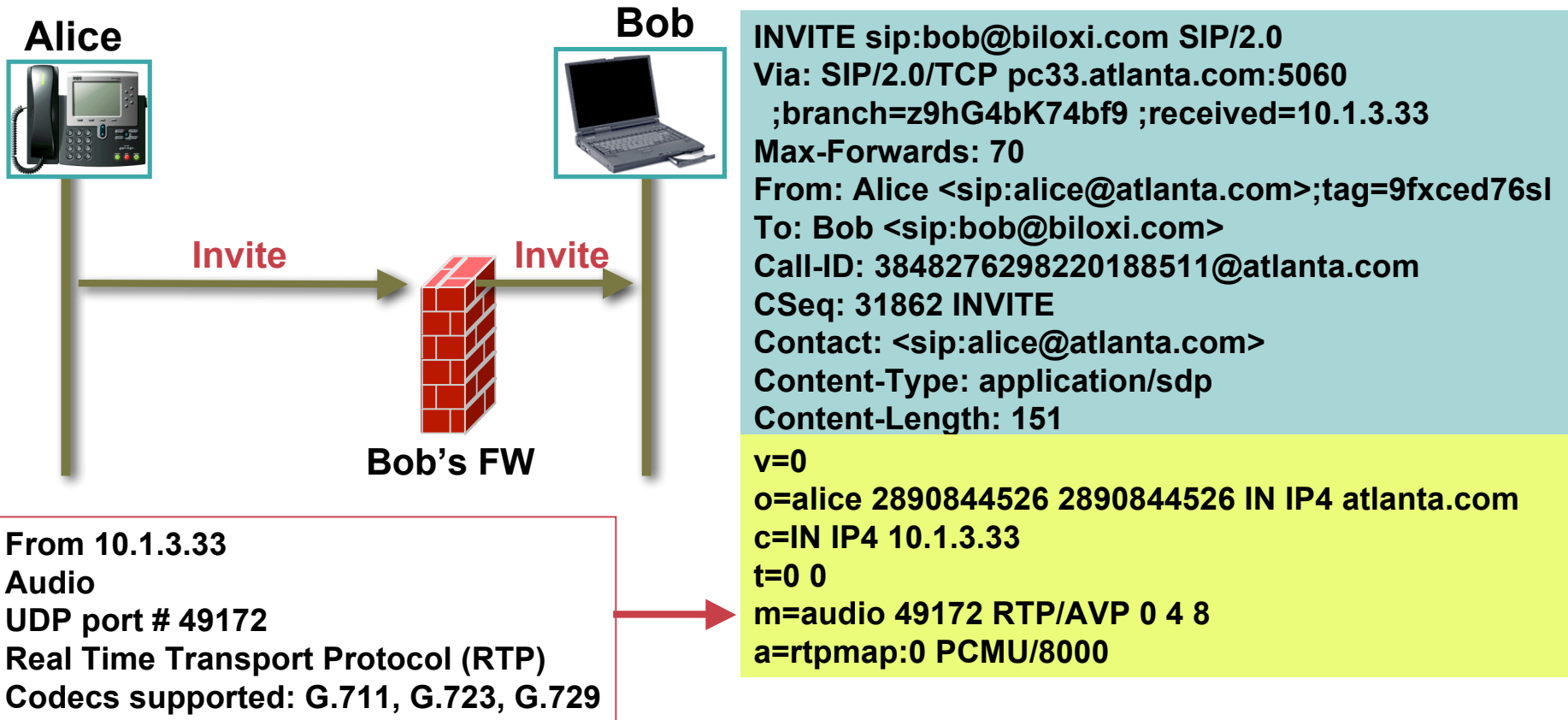
Cisco.com

- **The FW problem:**
  - SIP messages will traverse FWs that have port 5060 open
  - It's RTP running over UDP that's the problem
- **FW solutions:**
  - FWs can open all UDP ports for RTP
    - This isn't very secure (but is this really a solution?)
  - FWs can inspect SDP for the ports used (ALG)
    - Slows down FWs, some can't do this
  - MIDCOM interaction (Firewall controller) is on trusted side of each FW and some SIP entity (the UA or the Proxy, if there is one)
    - MIDCOM looks like a man-in-the-middle attack (which is a problem)



# NAT/Firewall traversal

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- **Is there a Firewall issue here?**
  - No, SIP messages will traverse FWs that have port 5060 open

# NAT/Firewall traversal

Cisco.com



Alice



Bob

Invite

Invite

Bob's FW

This is what a FW can look for:

- From 10.1.3.33
- UDP port # 49172

But this will slow FW down greatly

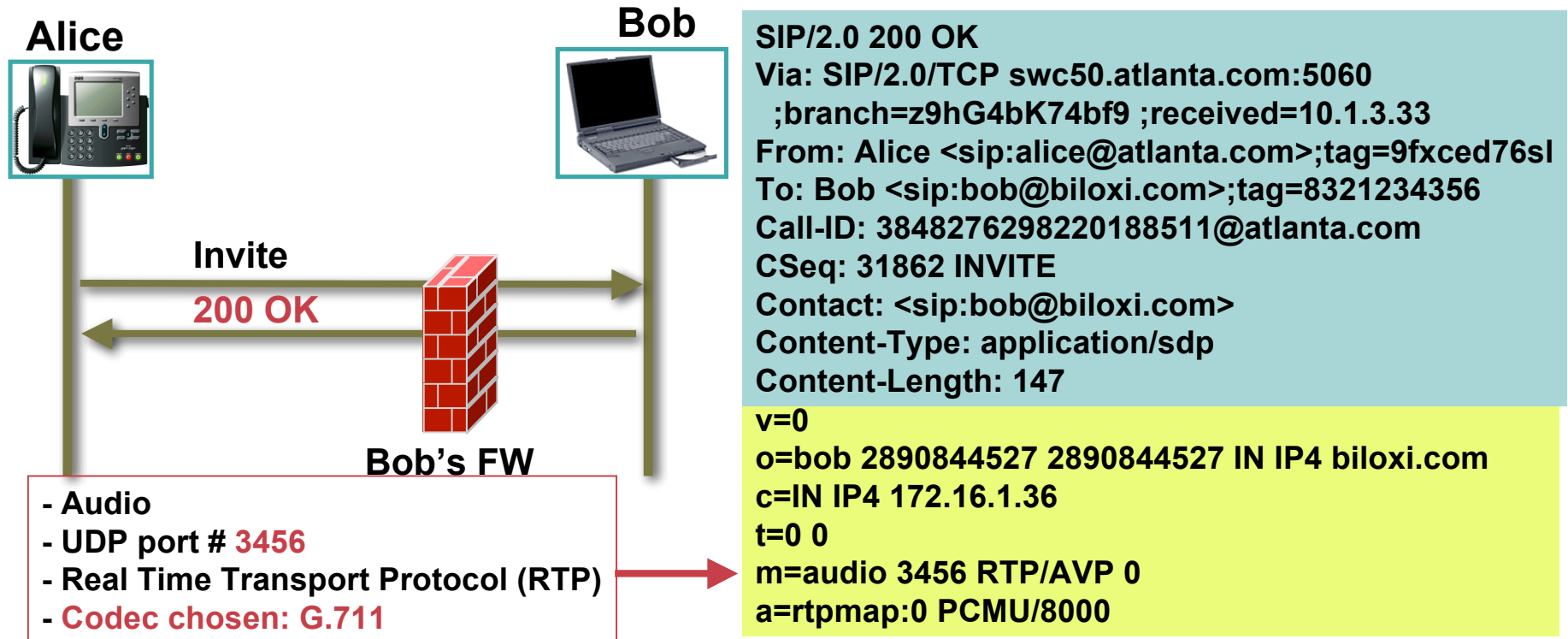
```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com:5060
    ;branch=z9hG4bK74bf9 ;received=10.1.3.33
Max-Forwards: 70
From: Alice <sip:alice@atlanta.com>;tag=9fxced76sl
To: Bob <sip:bob@biloxi.com>
Call-ID: 3848276298220188511@atlanta.com
CSeq: 31862 INVITE
Contact: <sip:alice@atlanta.com>
Content-Type: application/sdp
Content-Length: 151
```

```
v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 10.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0 4 8
a=rtpmap:0 PCMU/8000
```

- **Is there a Firewall issue here?**
  - No, FW can snoop the SDP proposed UDP port for the RTP Stream

# NAT/Firewall traversal

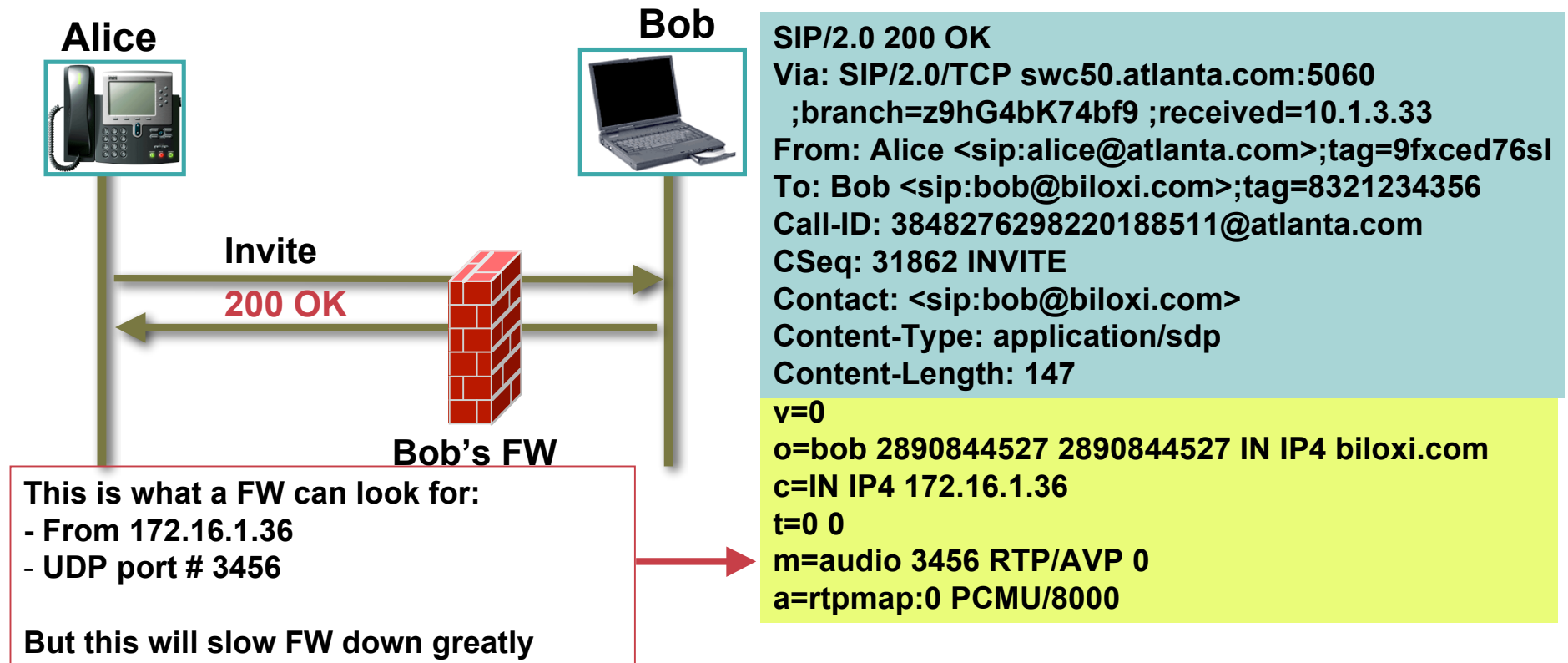
Cisco.com



- **Is there a Firewall issue here?**
  - No, SIP messages will traverse FWs that have port 5060 open

# NAT/Firewall traversal

Cisco.com

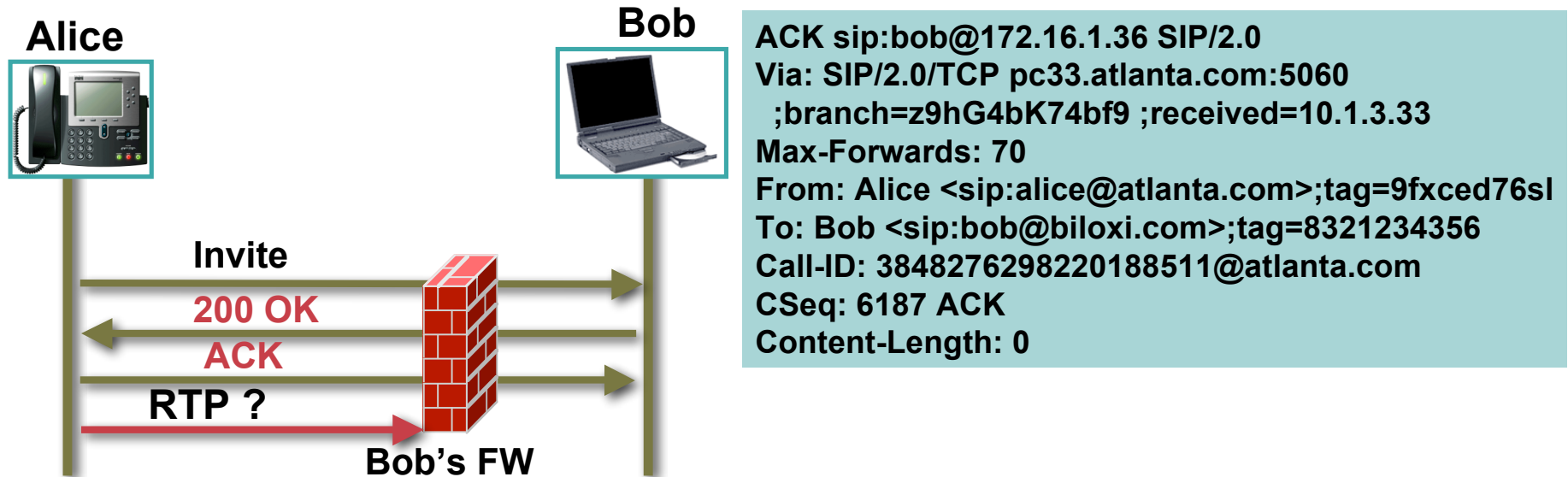


- **Is there a Firewall issue here?**

- No, FW can snoop the SDP proposed UDP port for the RTP Stream

# NAT/Firewall traversal

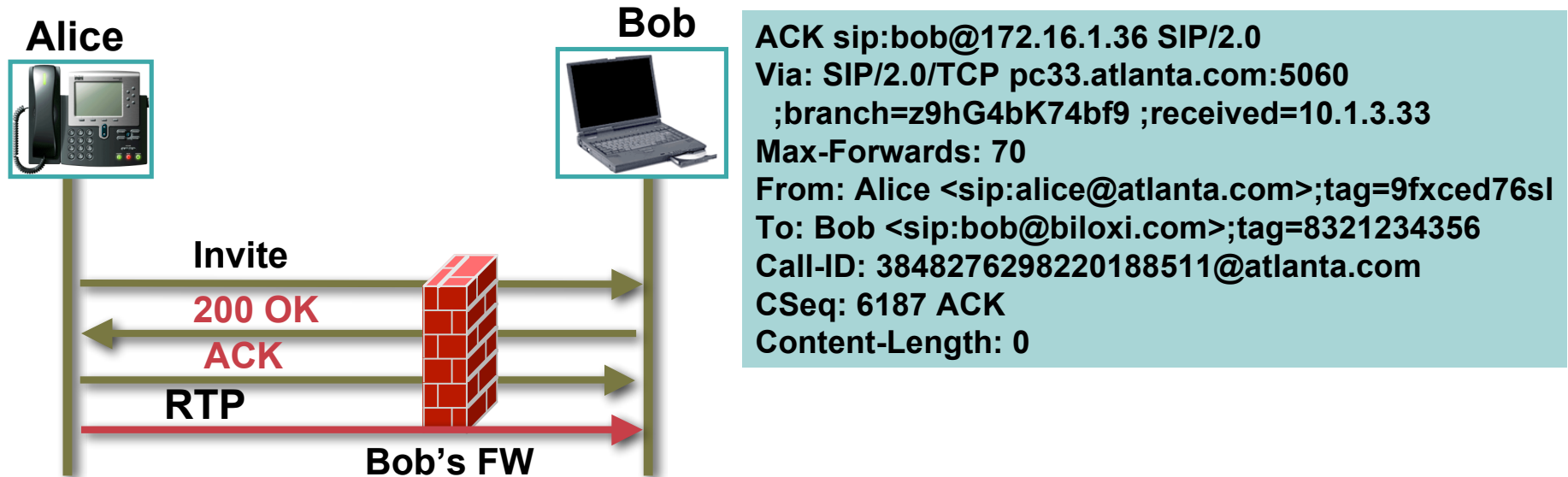
Cisco.com



- Is there a Firewall issue here?

# NAT/Firewall traversal

Cisco.com



- **Is there a Firewall issue here?**
  - nope, other than performance

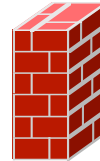
# Firewall traversal: Using MIDCOM

Cisco.com

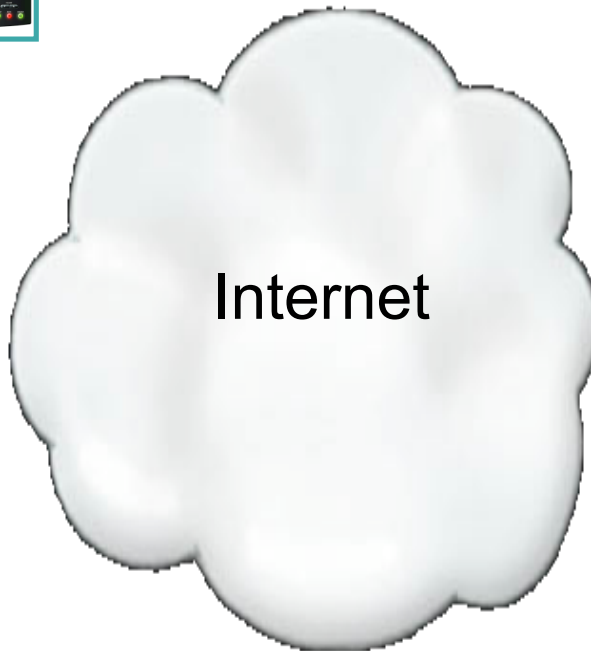
Alice



Bob's FW



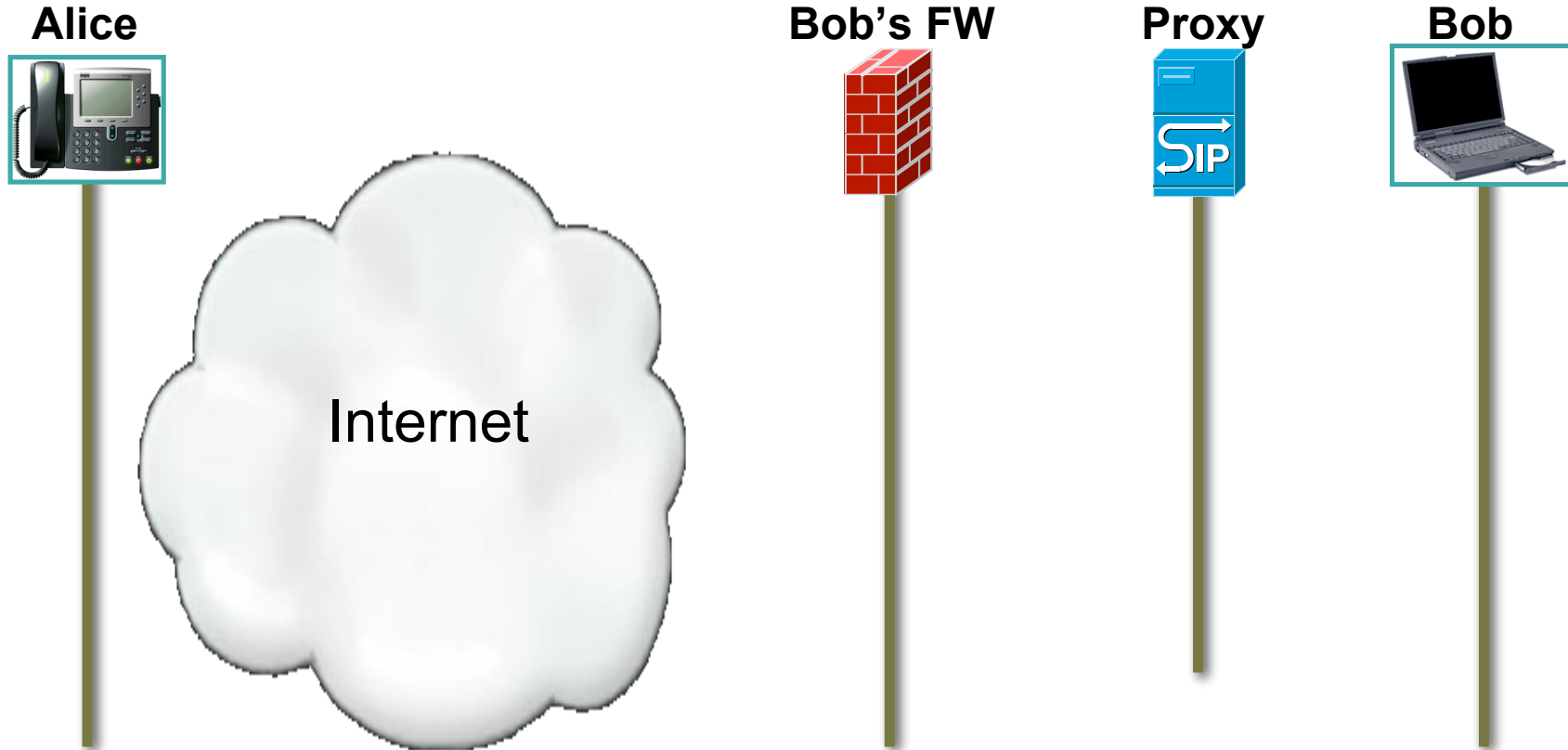
Bob



- **Alice to Bob over the Internet (or just Untrusted)**
  - Bob needs Firewall to protect his network

# Firewall traversal: Using MIDCOM

Cisco.com

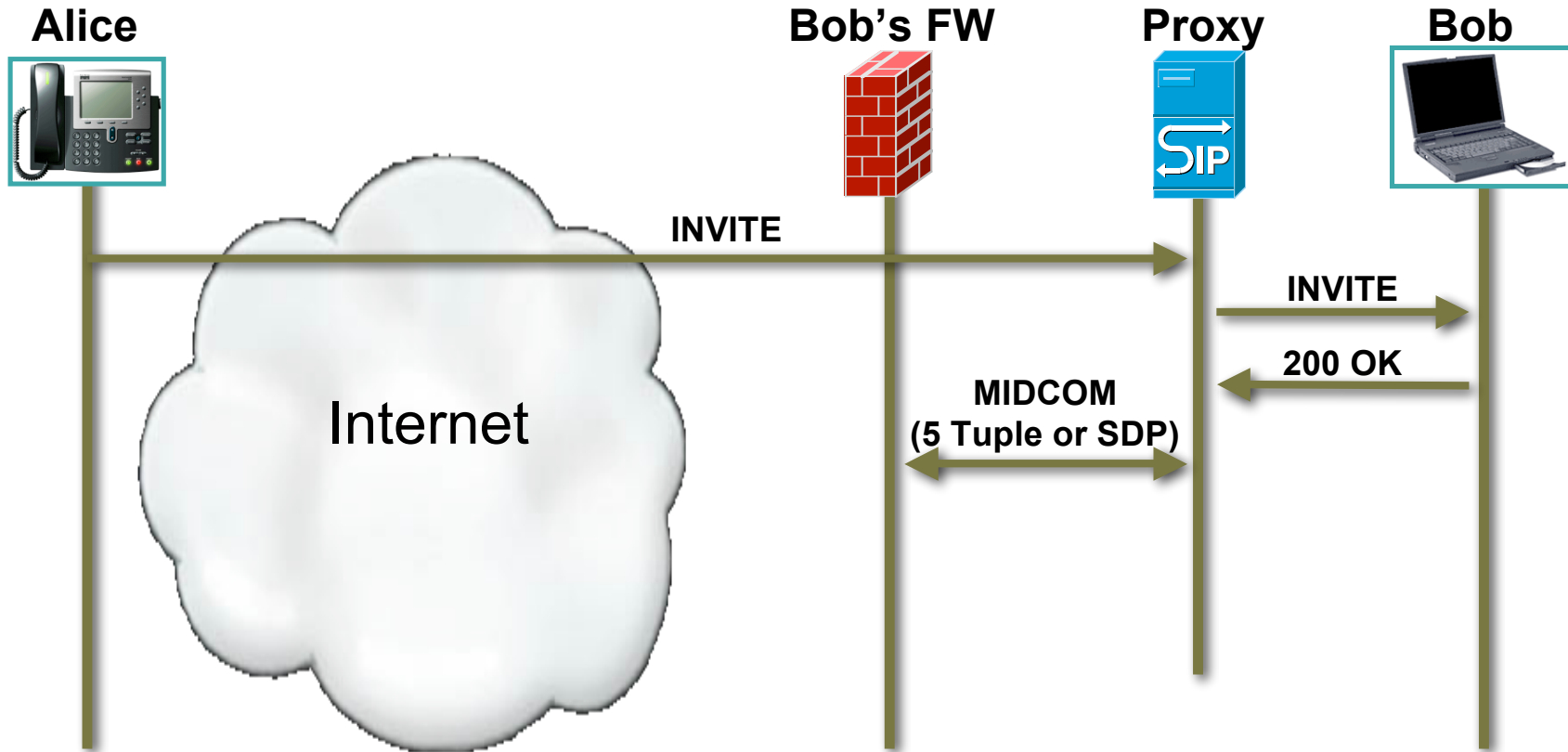


- **Alice to Bob over the Internet (or just Untrusted)**
  - Bob needs a Proxy to interface with FW to open ports



# Firewall traversal: Using MIDCOM

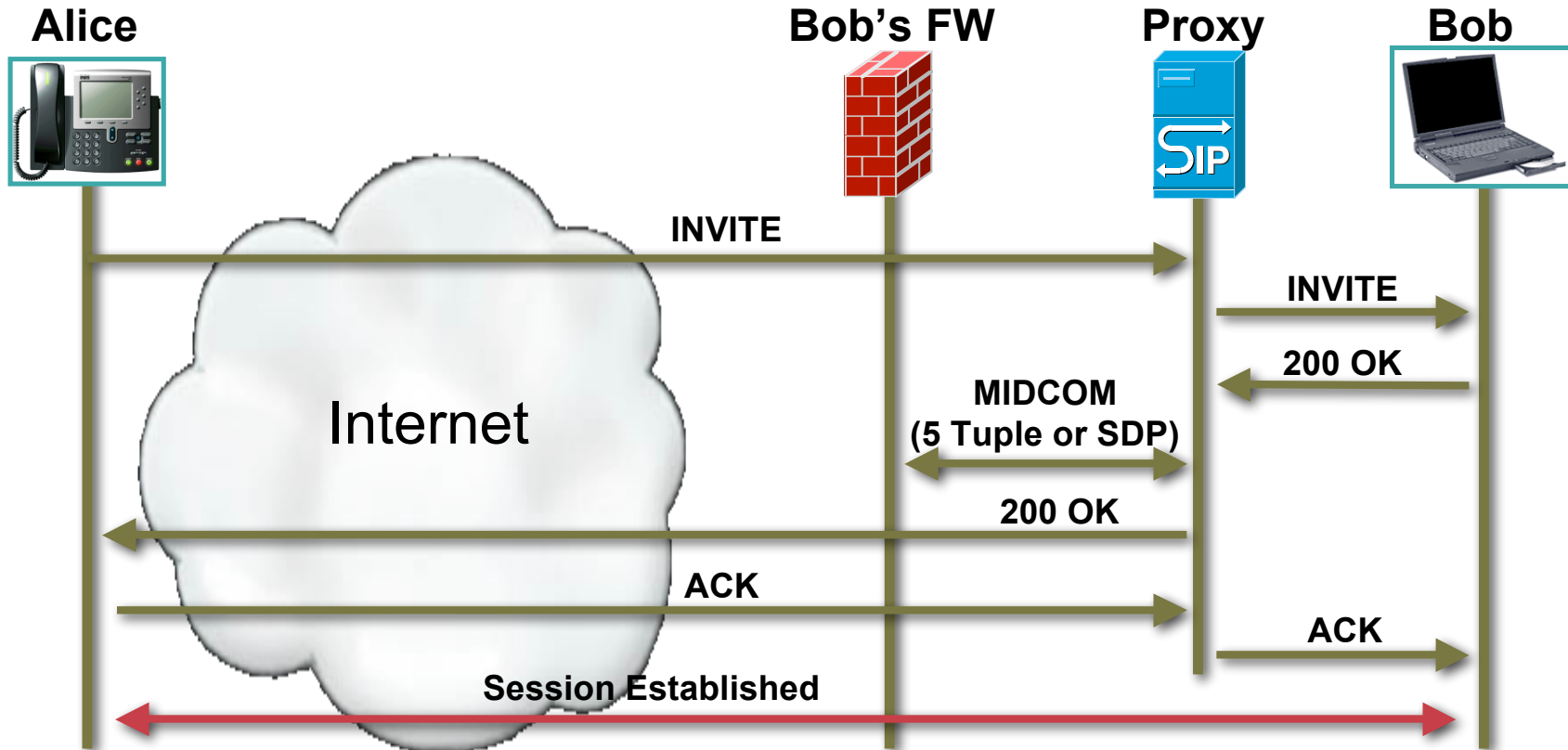
Cisco.com



- **Alice to Bob over the Internet (or just Untrusted)**
  - Proxy tells FW via MIDCOM the 5 tuple or SDP of session

# Firewall traversal: Using MIDCOM

Cisco.com

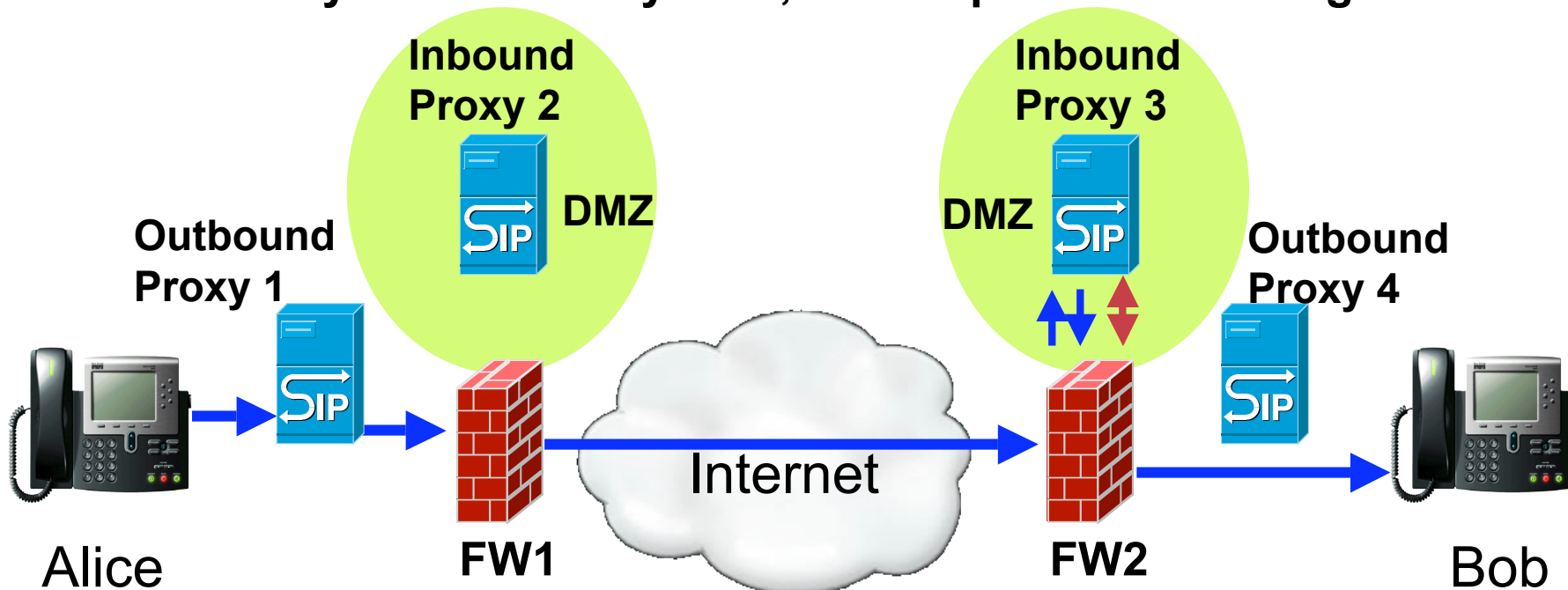


- **Alice to Bob over the Internet (or just Untrusted)**
  - Once FW dynamically opens ports just for Bob, 200 OK

# Firewall traversal: More Complicated

Cisco.com

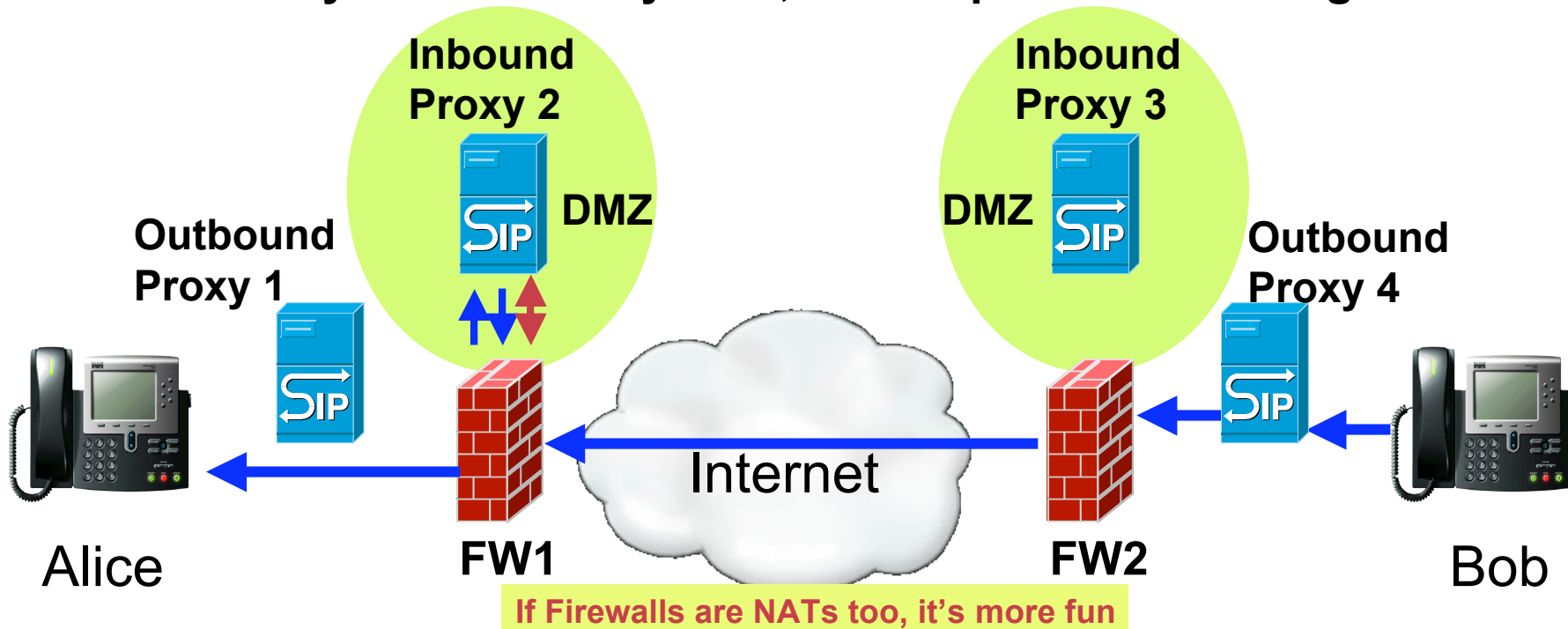
- **Alice wants to call Bob**
  - Outbound interface to FW is via Proxy1
    - Proxy1 is trusted by FW1, tells to pass SIP message to Bob
  - Inbound to Bob's network is via Proxy3 (in DMZ)
    - Proxy3 is trusted by FW2, tells to pass SIP message to Bob



# Firewall traversal: More Complicated

Cisco.com

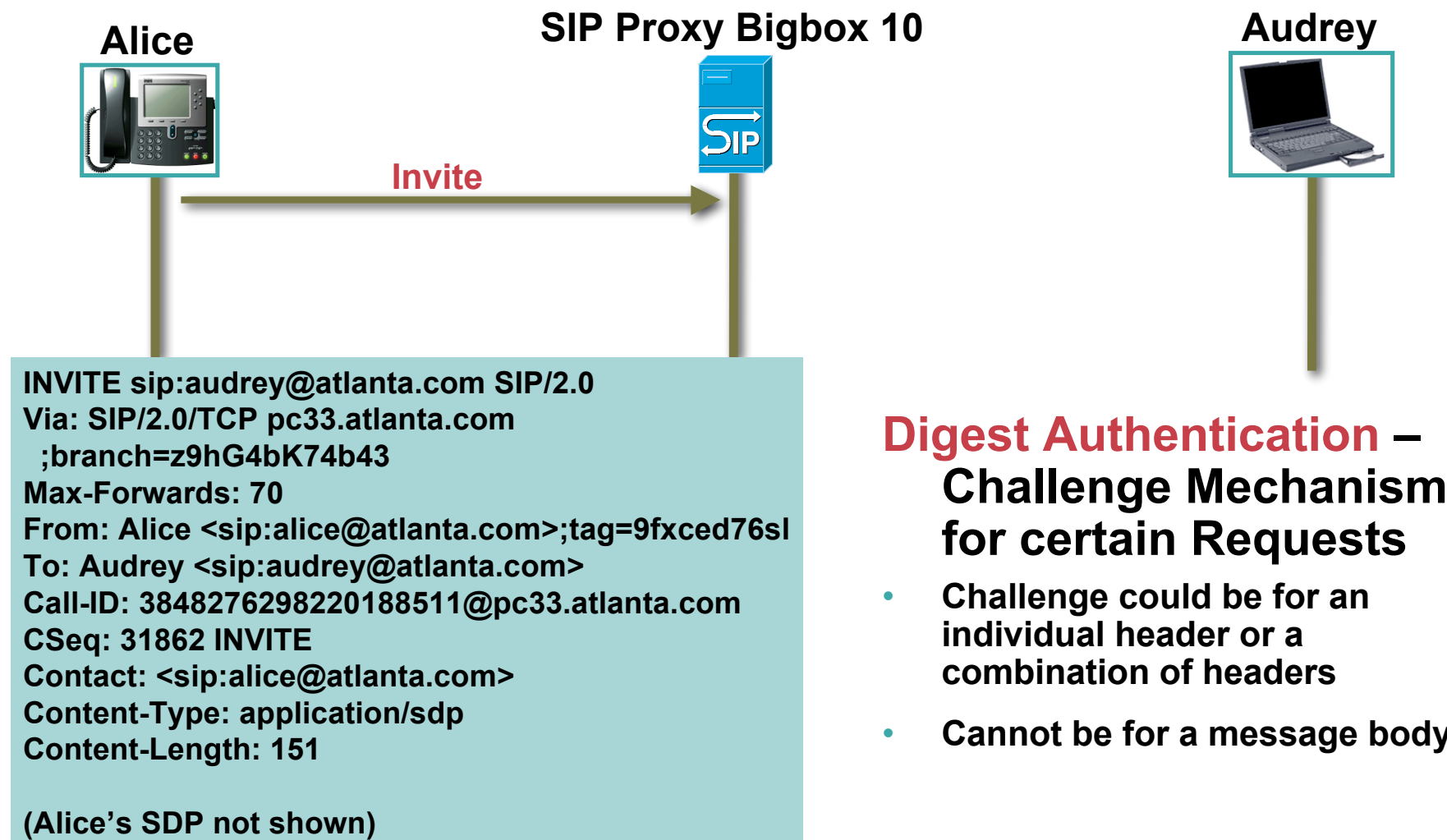
- **Bob wants to call Alice**
  - Outbound interface to FW is via Proxy4
    - Proxy3 is trusted by FW2, tells to pass SIP message to Alice
  - Inbound to Alice's network is via Proxy2 (in DMZ)
    - Proxy2 is trusted by FW1, tells to pass SIP message to Alice



- **Digest**
  - For Authentication of Sender
- **TLS/IPsec**
  - Confidentiality/Integrity of signaling per hop or e2e
- **S/MIME**
  - e2e message body confidentiality
- **Network Asserted Identity**
  - Network backs who the caller says they are
- **SIP Privacy**
  - Keeping certain parts of message Private to outside Domains

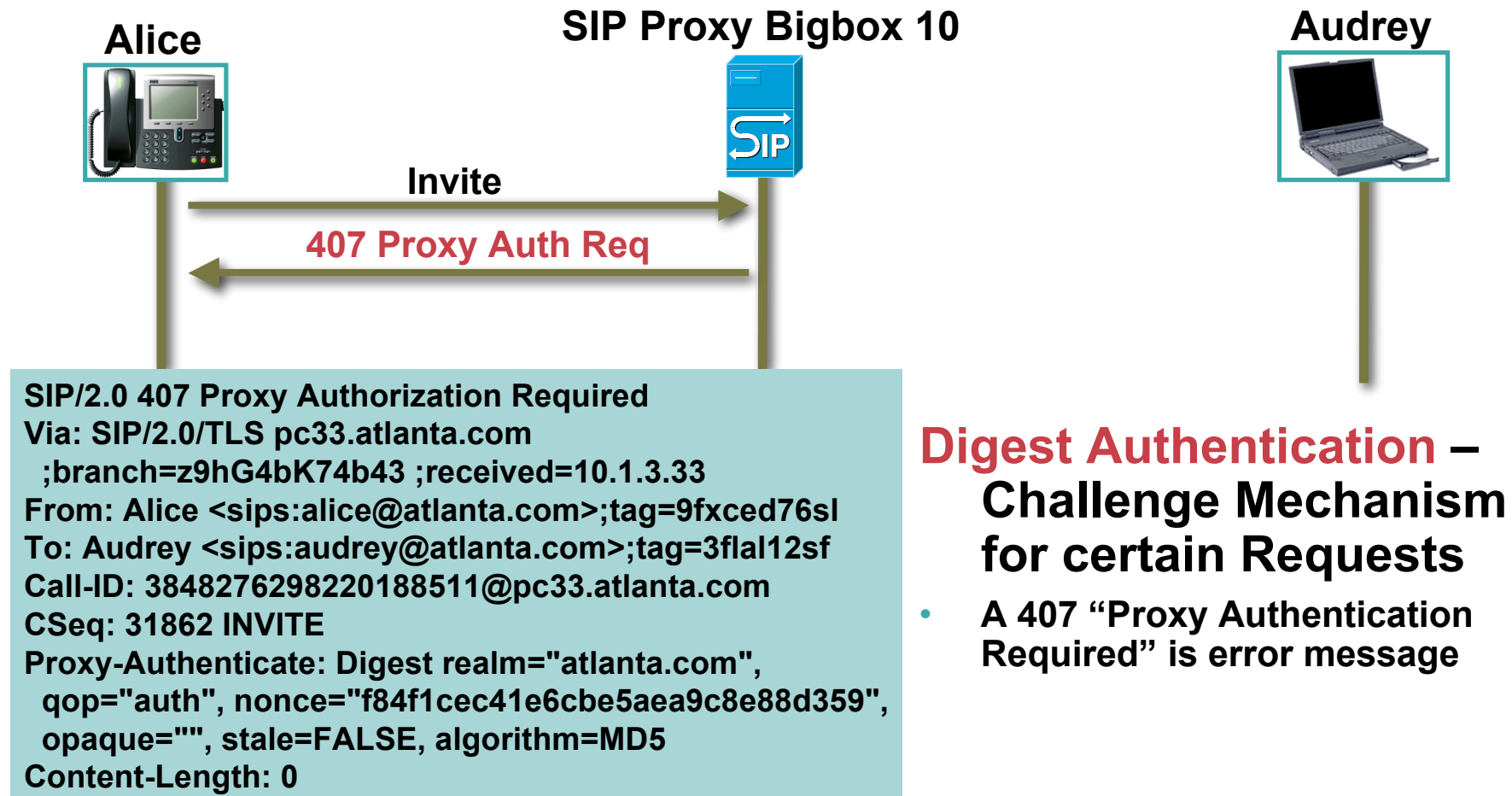
# Digest Authentication

Cisco.com



# Digest Authentication

Cisco.com

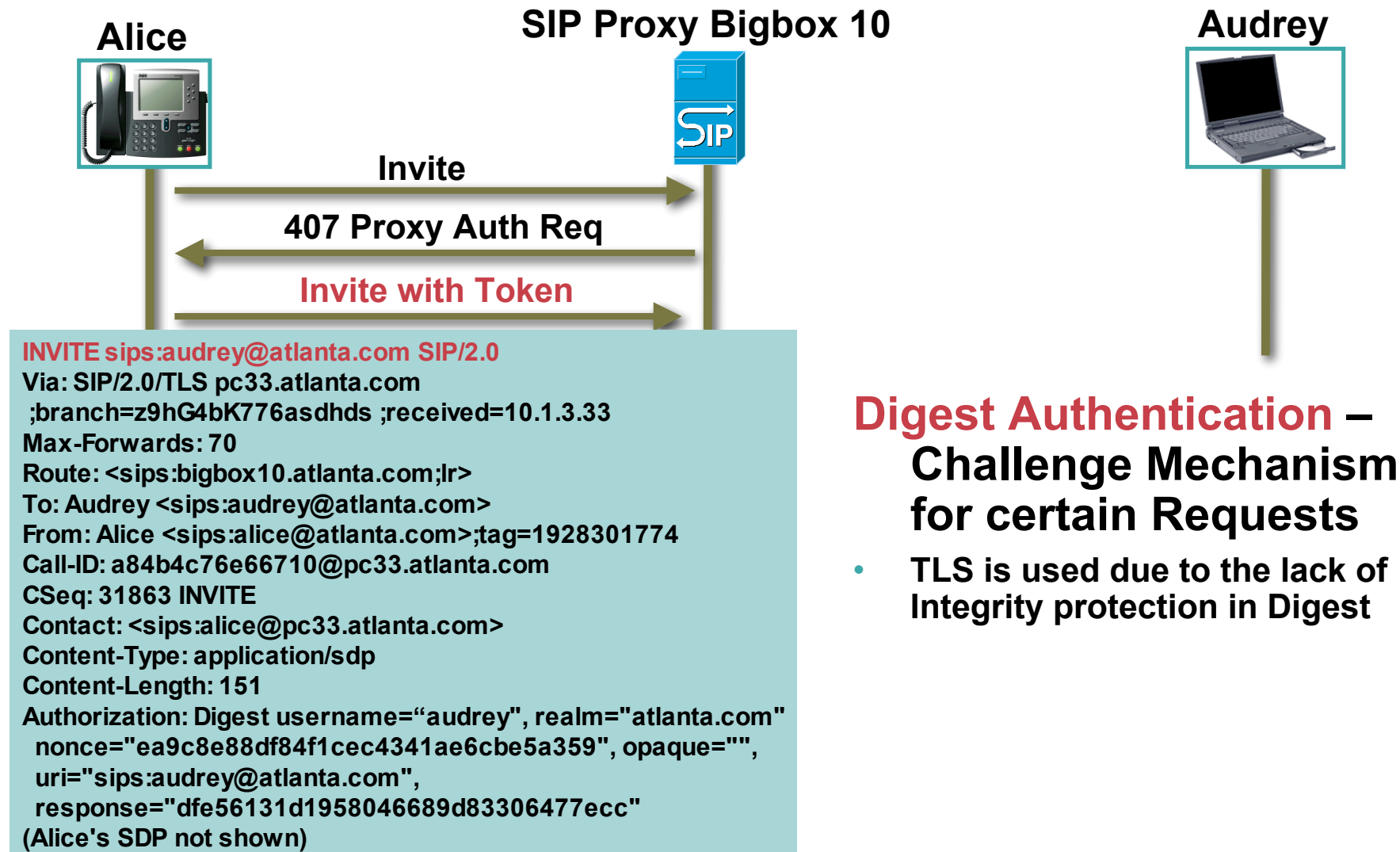


## Digest Authentication – Challenge Mechanism for certain Requests

- A 407 “Proxy Authentication Required” is error message

# Digest Authentication

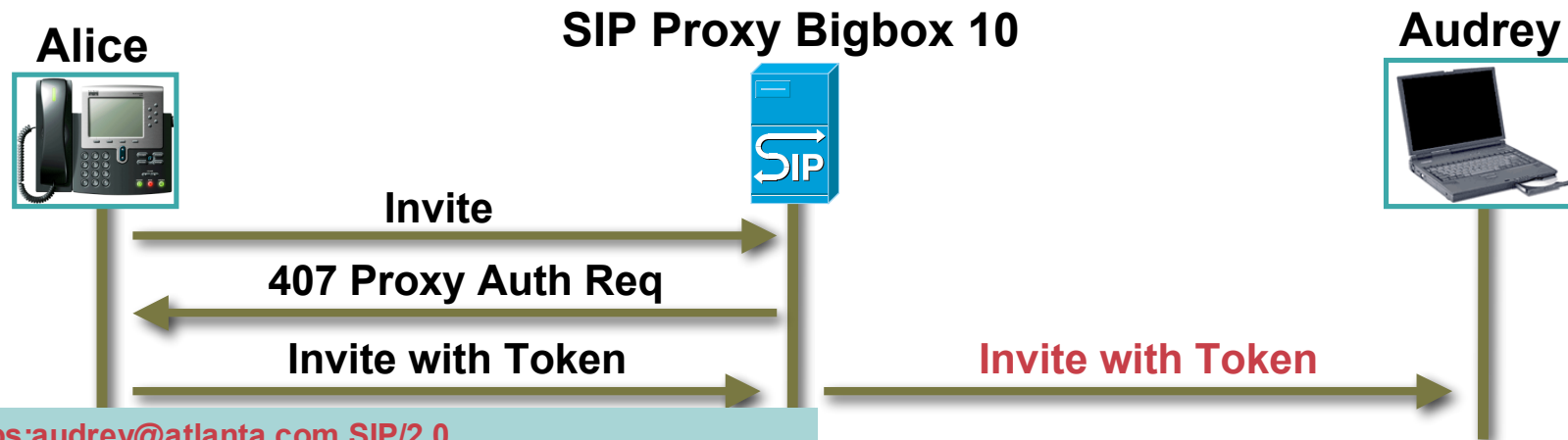
Cisco.com





# Digest Authentication

Cisco.com



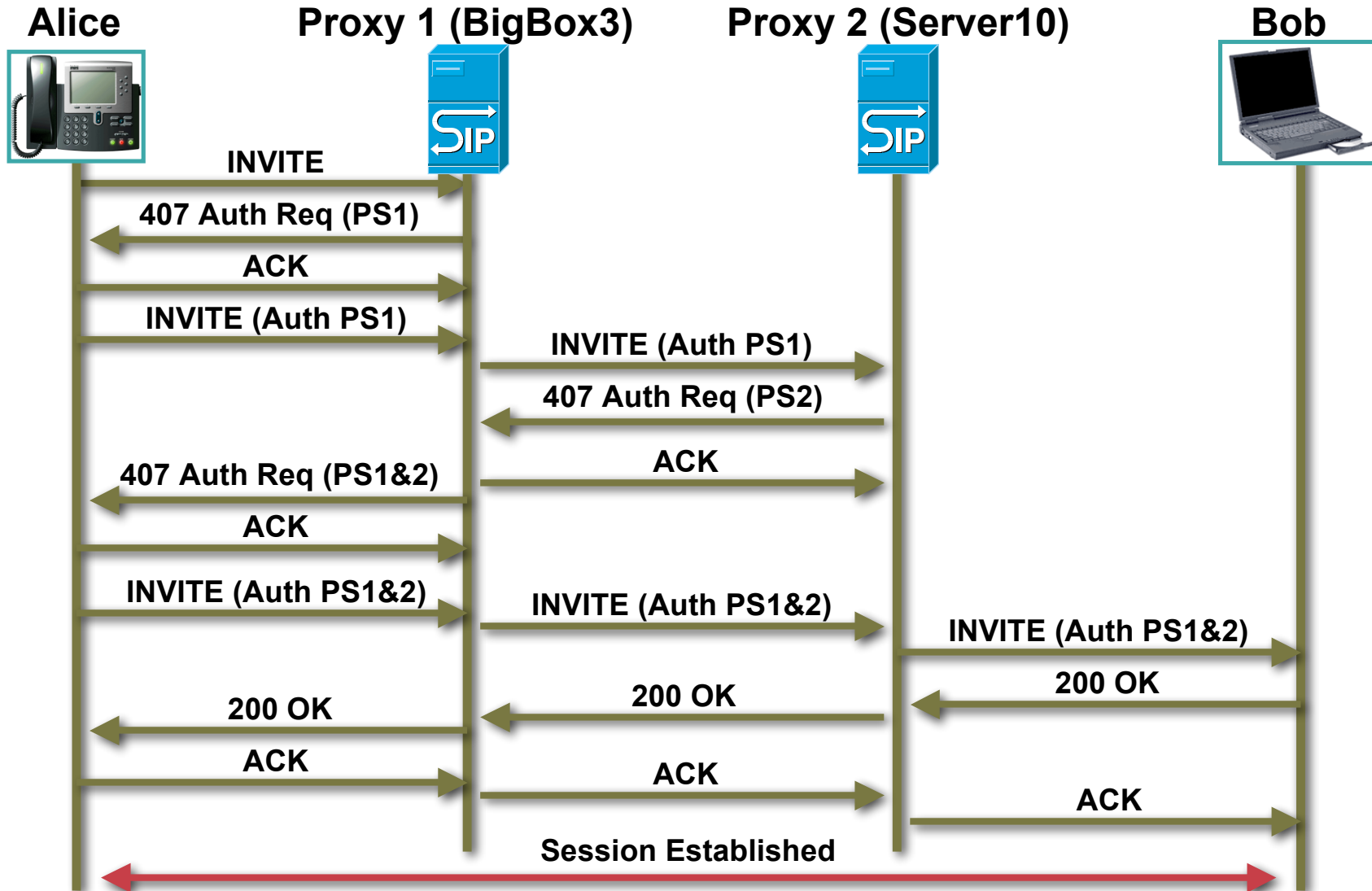
```
INVITE sips:audrey@atlanta.com SIP/2.0
Via: SIP/2.0/TLS Bigbox10.atlanta.com
;branch=z9hG4bKnashd92 ;received=10.1.3.1
Via: SIP/2.0/TLS pc33.atlanta.com
;branch=z9hG4bK776asdhds
Max-Forwards: 69
To: Audrey <sips:audrey@atlanta.com>
From: Alice <sips:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710@pc33.atlanta.com
CSeq: 31863 INVITE
Contact: <sips:alice@pc33.atlanta.com>
Content-Type: application/sdp
Content-Length: 151
Authorization: Digest username="audrey", realm="atlanta.com"
nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="",
uri="sips:audrey@atlanta.com",
response="dfe56131d1958046689d83306477ecc"
```

(Alice's SDP not shown)

**Digest Authentication –  
Challenge Mechanism  
for certain Requests**

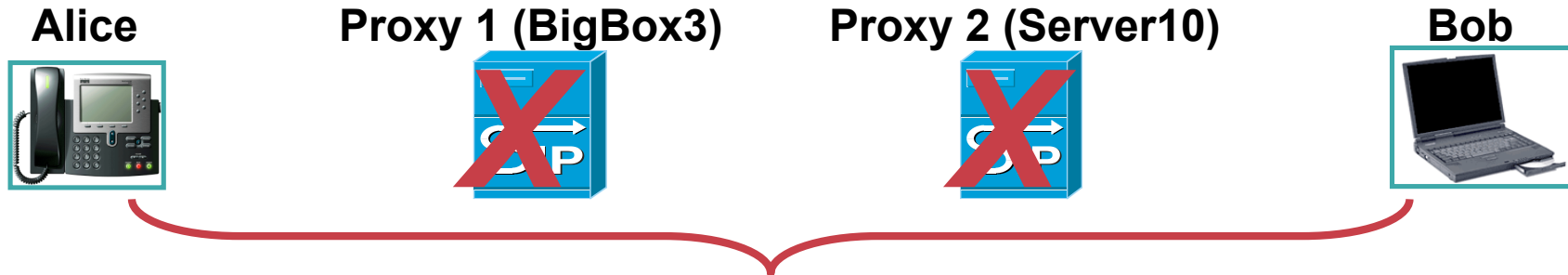
# SIP Example: Digest through 2 Proxies

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# SIP: End to End Security a goal, right?

Cisco.com

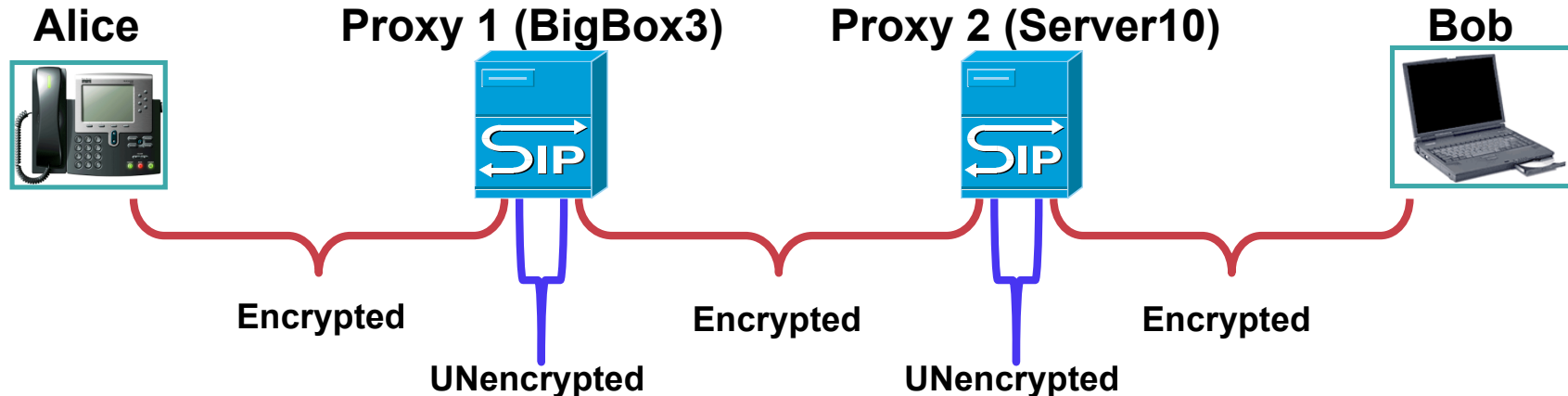


Encrypted by IPsec ESP, for example

- If Alice encrypts all the way to Bob, the Proxies can't see/add/modify/delete headers they need to
  - This is a problem for many reasons, including:
    - Alice will need to know Bob's IP address
    - Each network/domain underlying cannot help/control/log
- Therefore, a hop-by-hop Security mechanism or mechanisms will be required for SIP to function properly

# SIPS: Hop-by-Hop Security

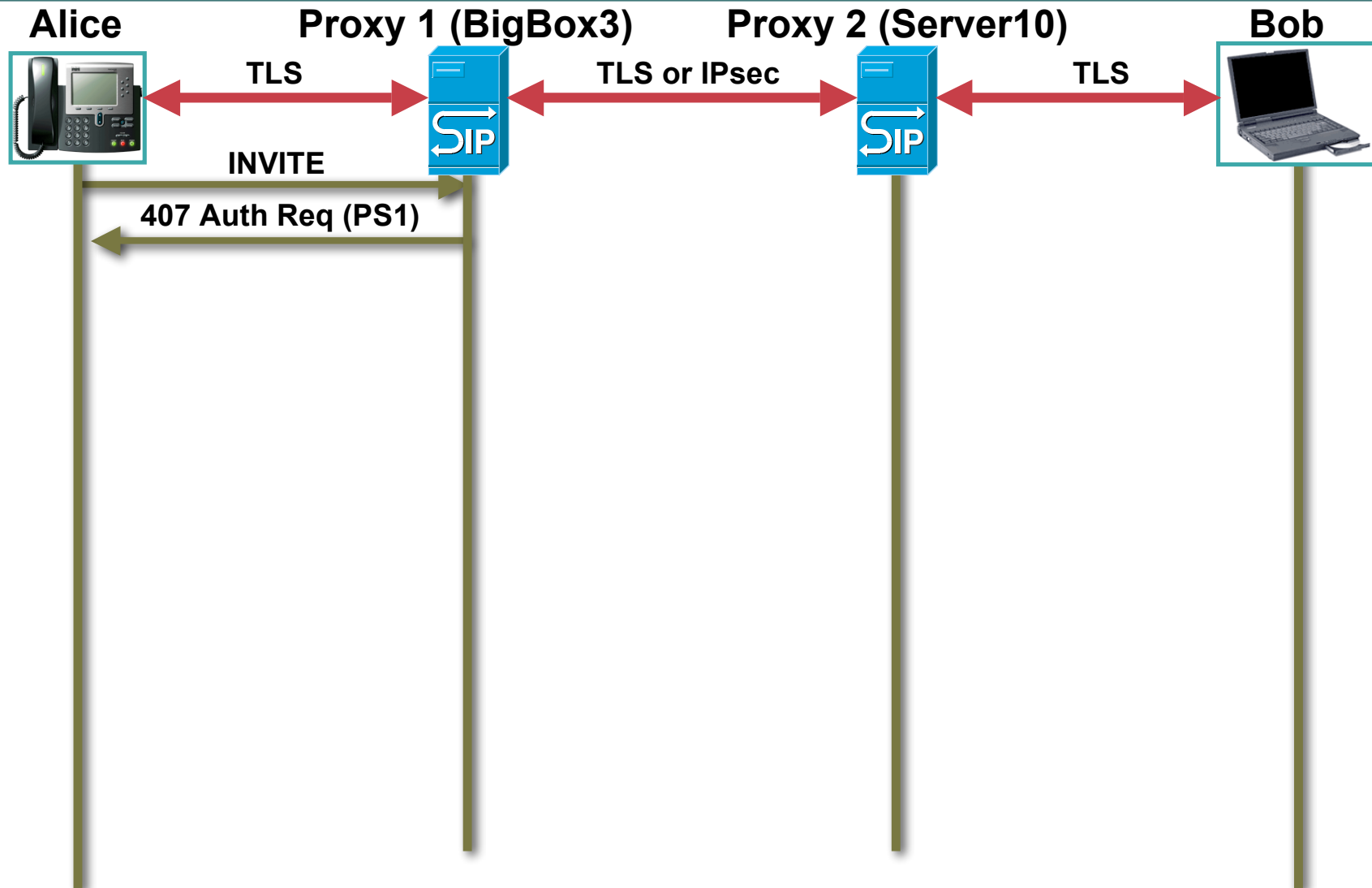
Cisco.com



- **Phone to the Server – SIP Mandates Transport Layer Security (TLS)**
  - TLS works above the IP layer
  - TLS lends itself to entities that have not previously established a trust relationship
- **Server to Server signaling can be either TLS or IPsec (which is considered optional – but more robust)**
- **One piece that's interesting is that each SIP Server decrypts each message (meaning separate keys per communication) – allowing each message Header to be viewed, which SIP needs to operate properly**

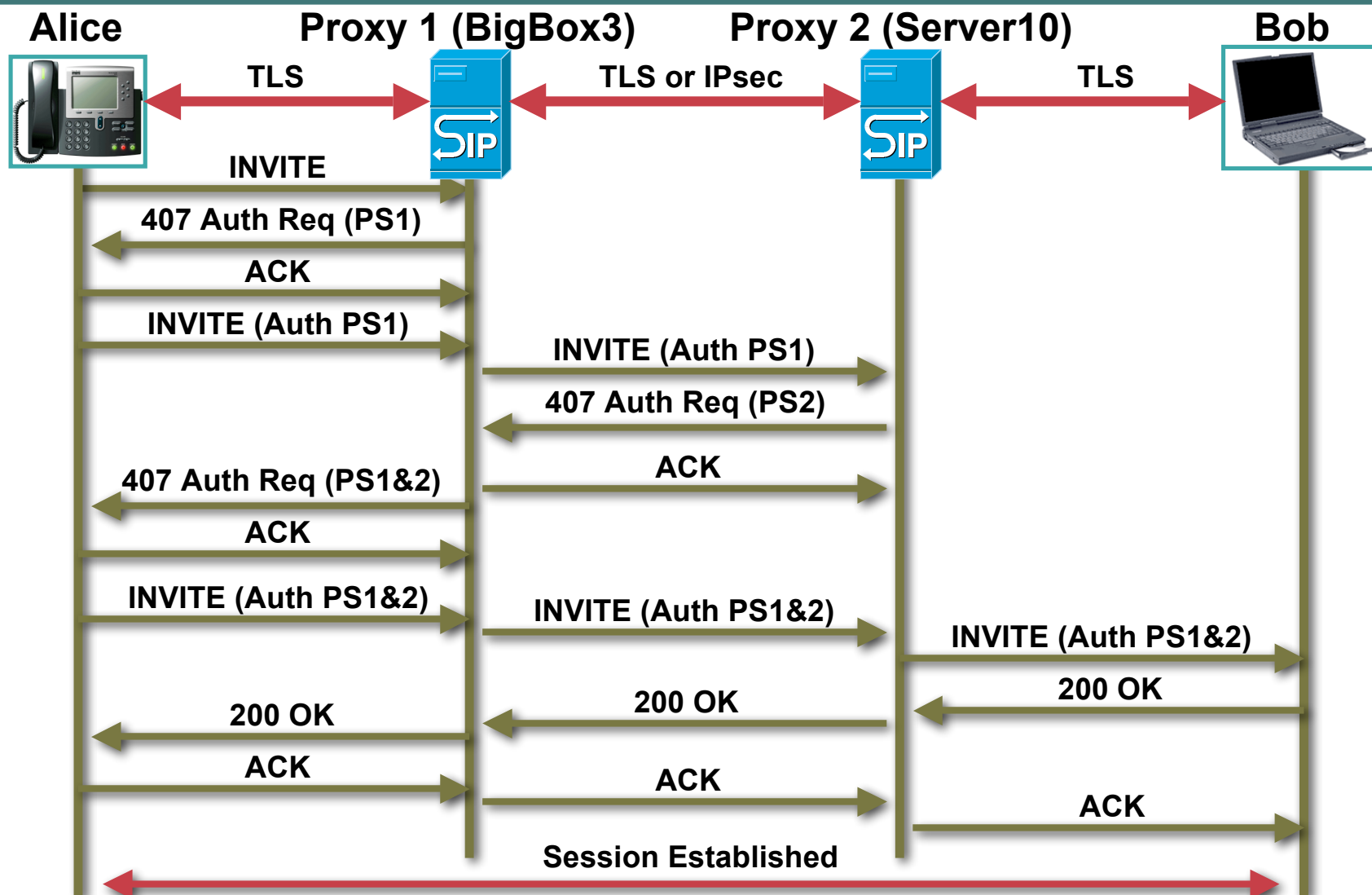
# SIPS (TLS): For Integrity

Cisco.com



# SIPS (TLS): For Integrity

Cisco.com



# Secure/Multipart Internet Mail Extension

Cisco.com

## **S/MIME**

- **SIP Requirement for Message body confidentiality for end-to-end communications**
  - not intended for UA to Proxy
    - but there is a new effort for this type of communication as well with limited scope (e2m)
- **S/MIME compliant elements MUST support SHA1 Authentication and 3DES encryption**
  - separately – AES has been introduced
- **Not widely deployed due to requirement of PKI**
- **Varying ways to self-sign certificates**

# SIP Security: S/MIME

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- **S/MIME body(ies)**
  - Content-Type Header indicating smime
  - SIP elements **MUST** support SHA1 (authentication) and 3DES encryption
    - AES is specified separately
  - Overall body should be signed once

```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/UDP pc33.atlanta.com
;branch=z9hG4bKnashds8
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710
CSeq: 314159 INVITE
Max-Forwards: 70
Contact: <sip:alice@pc33.atlanta.com>
Content-Type: application/pkcs7-mime;
  smime-type=enveloped-data; name=smime.p7m
Content-Disposition: attachment;
  filename=smime.p7m handling=required
```

Content-type: application/sdp

```
v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 10.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0 4 8
a=rtpmap:0 PCMU/8000
```



# SIP Security: S/MIME

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Alice



Bob

Invite w/ S/MIME body

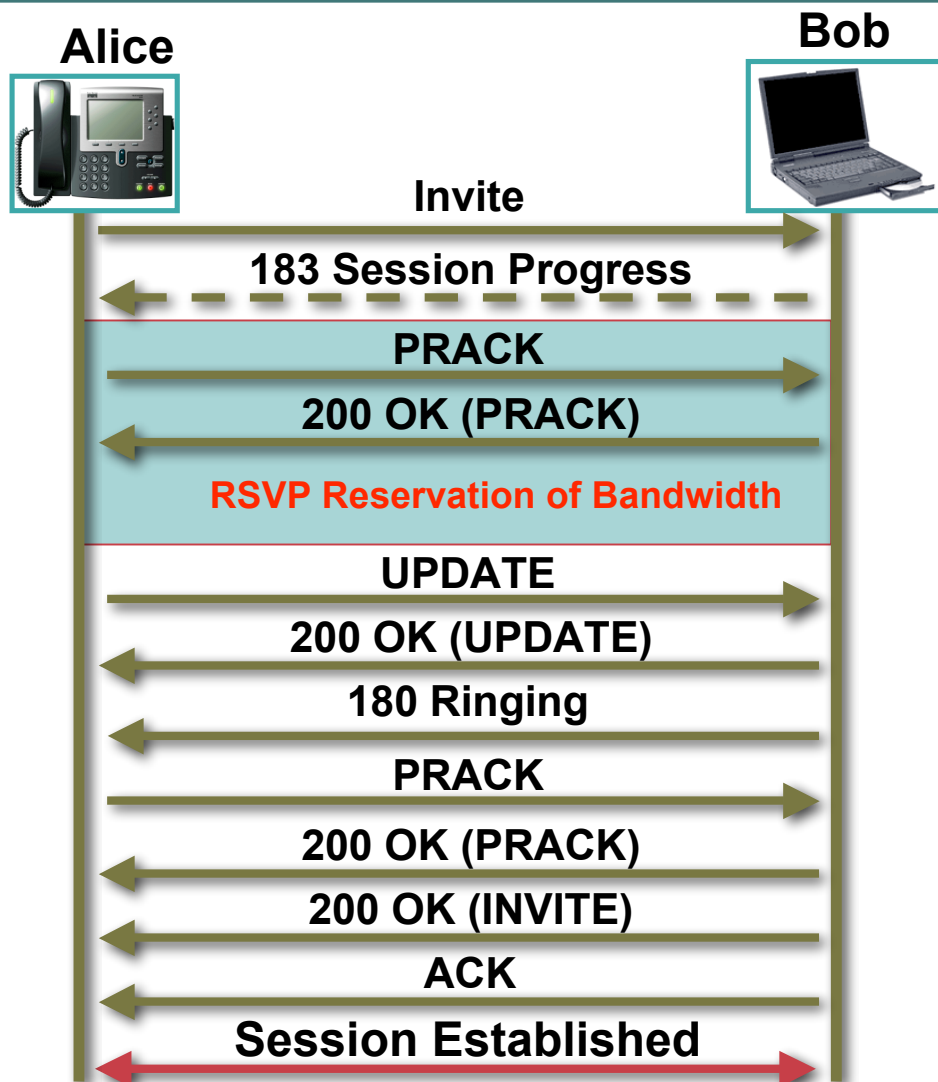
Same Message Body  
S/MIME encrypted

```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/UDP pc33.atlanta.com
;branch=z9hG4bKnashds8
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710
CSeq: 314159 INVITE
Max-Forwards: 70
Contact: <sip:alice@pc33.atlanta.com>
Content-Type: application/pkcs7-mime;
smime-type=enveloped-data; name=smime.p7m
Content-Disposition: attachment;
filename=smime.p7m handling=required
```

```
JB23LB645V73V73MNB73KV7K4VLHV4T234T2T2JH
5NG5CMGX5MYM5SMN5GYCWG5CYMWYMWHNHG
5MC5YGWC5CW5WIU87W34TO8W7FLW5LWC5WC5
C4L5CLWCTYWJHC54JHCW45HCWLJ5HCWL5CLW
JH5CLJH4C5JHEWCLTJYH54CLWJ5CYWJ45CLYWJ
5HFKGFD3K7GHD4KHG7DK4T5DLTYGCK6DUK4TD
UK4GHCUK56CUY45TD6UK3TCKH45T8K3TH2DXL2
HTXLKT8K2XK82XK83K5T8D3KGHICXH4D98D4D967
763R9356T08726R85R6L2Y4F5L356D3Y5SD3754T73
967RT35PI84FY7J3FD6D3LU6D6L37Y45F639456T29
87R2RFL24YD2L6TDK3T7D3K75YU5D756RO837R3F
LY
```

# SIP (QoS) Preconditions

Cisco.com

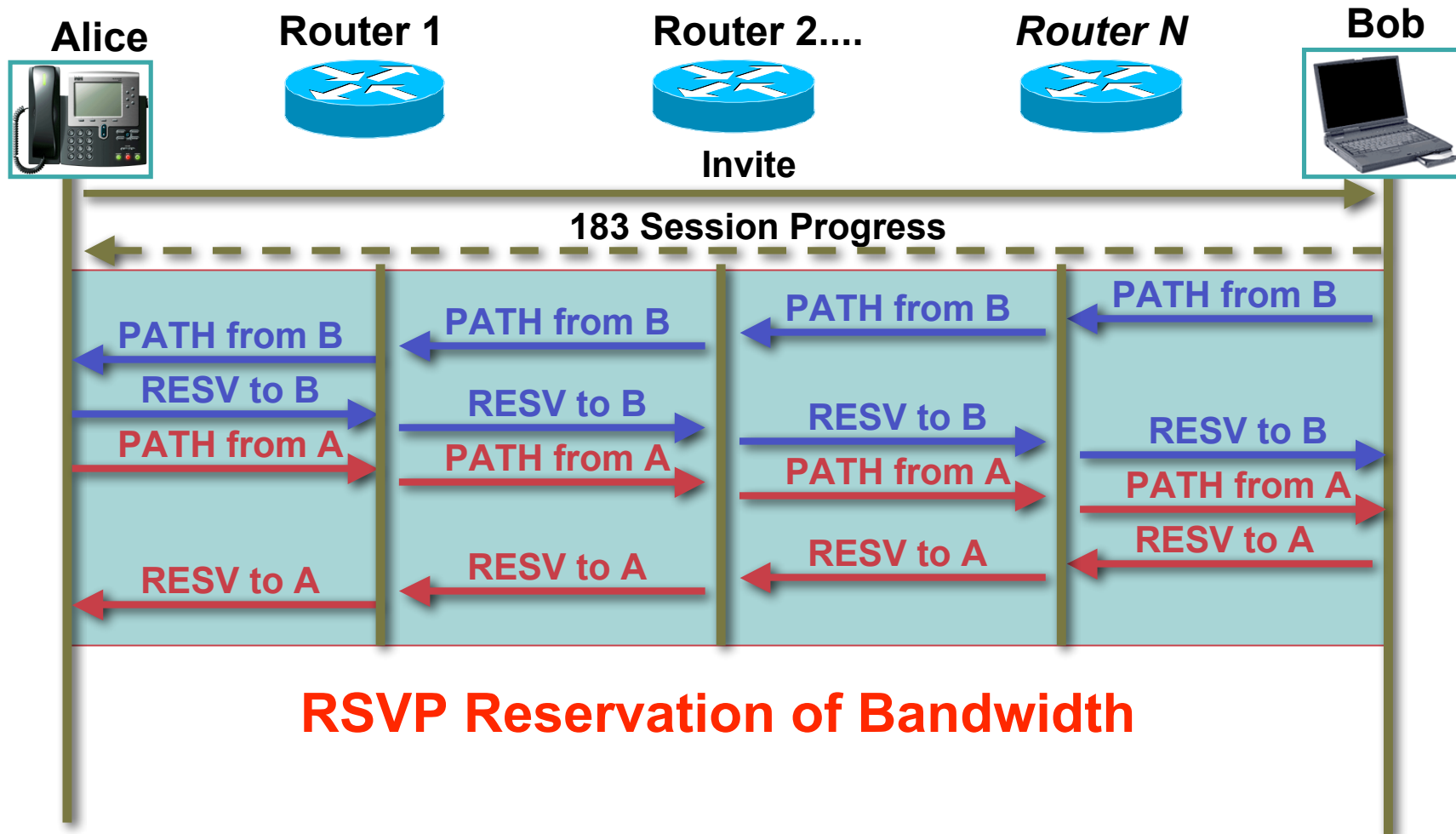


## SIP Preconditions – Bandwidth guarantee mechanism for a session using RSVP

- Uses the Offer/Answer model for Session establishment
- Provides initial feedback
- Provides progress feedback
- Allows for reservation to be established BEFORE called phone rings (no ghost ringing)
- All other SIP rules and capabilities still used/available

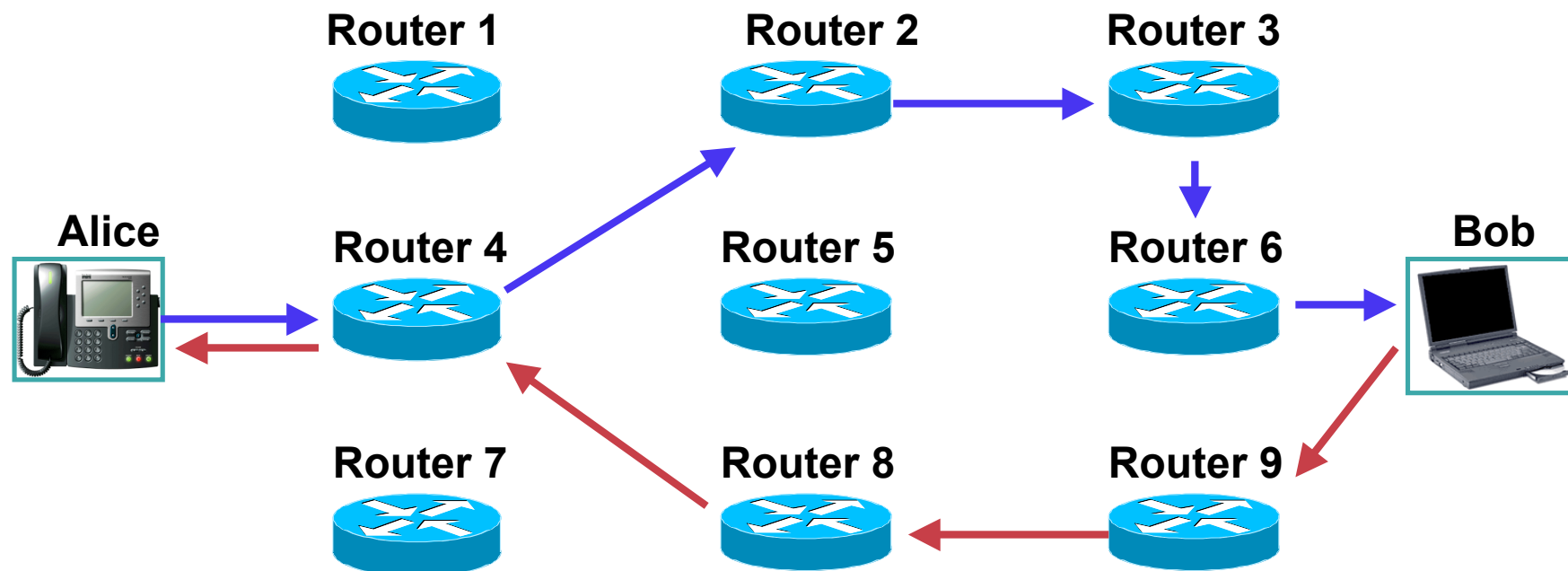
# SIP (QoS) Preconditions

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# SIP (QoS) Preconditions

Cisco.com

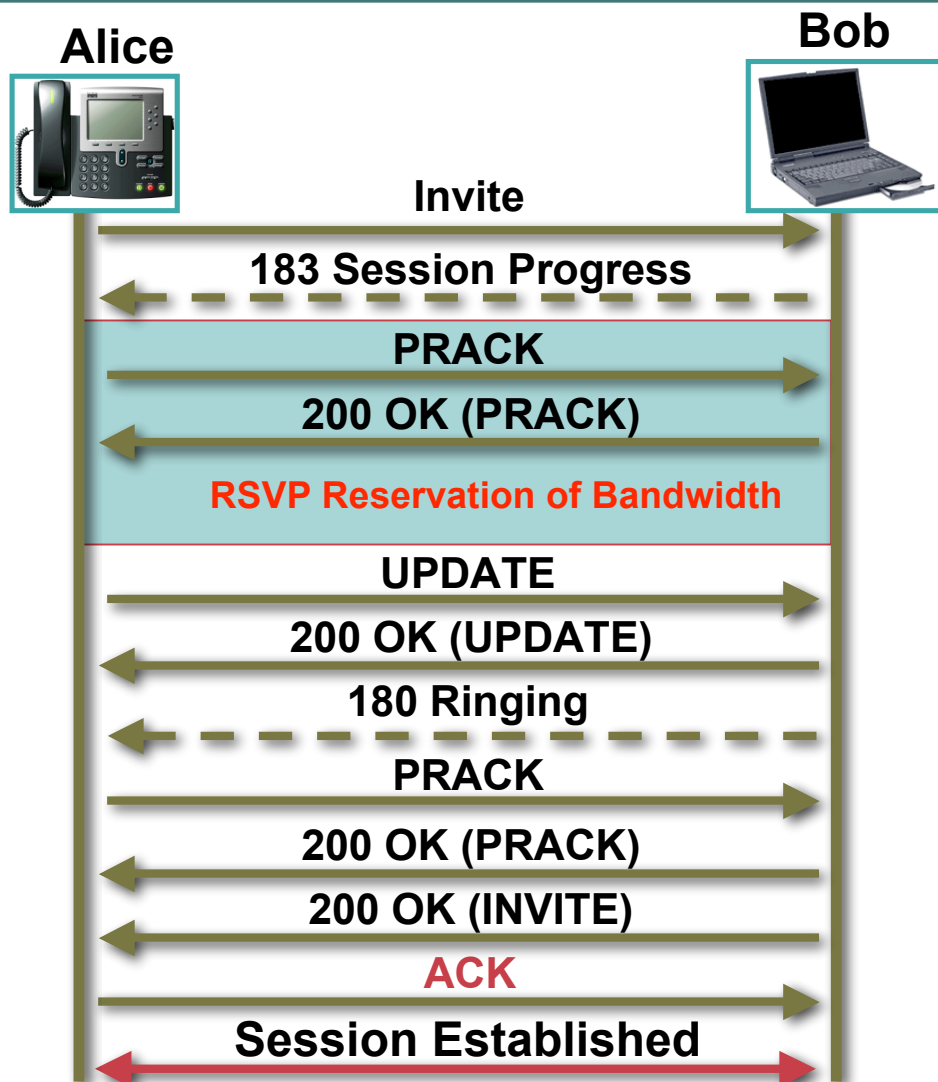


## RSVP Reservation of Bandwidth

- Diverse Route Paths of One-way Reservations
- Each Path is separate from the other
- SIP will synchronize that both Reservations exist
- Not all adjacent Routers have to be RSVP enabled
  - RSVP messages ignored when this is the case

# SIP (QoS) Preconditions

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## SIP Preconditions – Bandwidth guarantee mechanism for a session using RSVP

- Once the UPDATE is 200 OKd, the rest of the session is set up normally
- If reservation set-up was a failure, a 580 “Preconditions Failure” would be the error returned
- Multiple media for between Alice and Bob could be mapped into different flows, or the same flow\*

\*See Single Reservation Flows (SRF) in RFC 3524

# VVT-4000 Session Agenda

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- SIP Refresher
- SIP Standards Efforts
- **SIP Working Efforts**
- SIP Summary
- Reachability

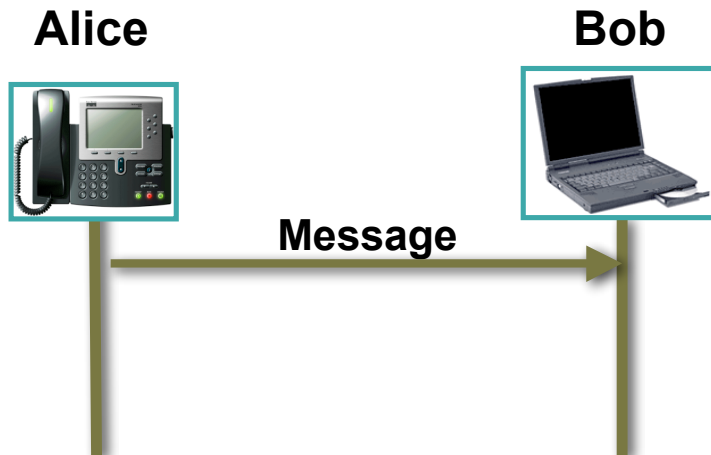
# SIP Working Efforts (all Internet Drafts)

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- **Content Indirection**
- **Resource Priority (GOV/Military Emergency calling)**
- **Location Conveyance**
- **Emergency calling (911/112-style)**

# Content Indirection

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- **Content Indirection** – to indirectly specify or reference (via a URI) a SIP message body (part)

- Usage examples:
  - limited bandwidth
  - content size an issue
    - (ex. here 2.3MB)
  - does not reside in UA

```
MESSAGE sip:bob@biloxi.com SIP/2.0
From: <sip:alice@atlanta.com>;tag=34589882
To: <sip:bob@biloxi.com>
Call-ID: 924289244221117@atlanta.com
CSeq: 6187 MESSAGE
Accept: message/external-body, text/plain, image/*
MIME-Version: 1.0
Content-Type: message/external-body
               access-type="URL";
               expiration="Thurs, 22 July 2004 09:00:00 GMT";
               URL="http://www.atlanta.com/picnic/image1.jpg"
               size=2344228
Content-Type: image/jpg
Content-ID: <766534765937@atlanta.com>
Content-Disposition: render
Content-Description: Haley getting dunked in the pool
```

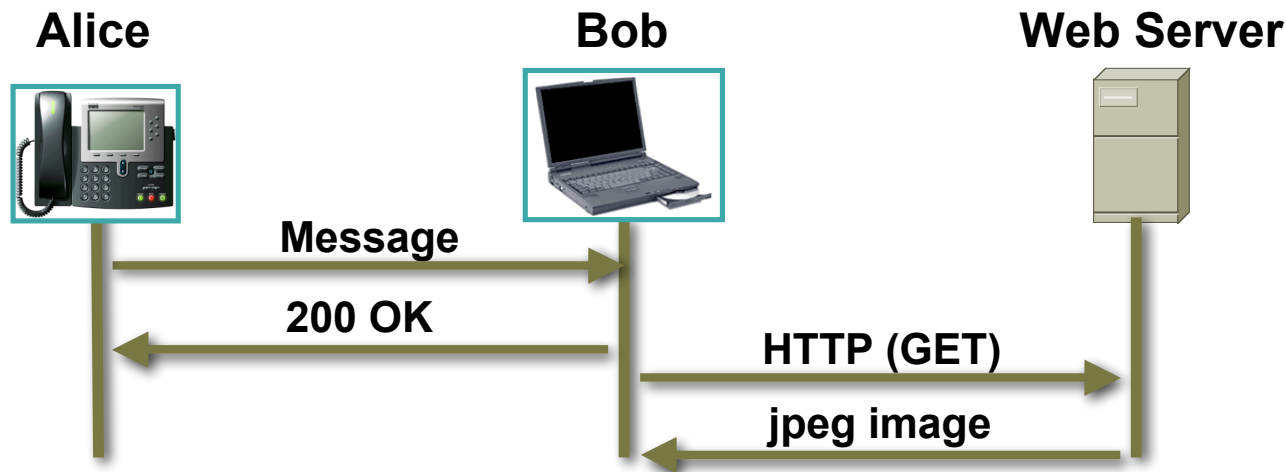
- Except for transport, indirected body parts are equivalent, and should have the same treatment as in-line body parts

draft-ietf-sip-content-indirect-mech



# Content Indirection

Cisco.com



- **Content Indirection** – to indirectly specify or reference (via a URI) a SIP message body (part)
- A 415 “Unsupported Media Type” is the error if the UAS does not support this ability
- Retrieval of the content is accomplished via a non-SIP transfer channel such as HTTP, FTP, or LDAP
  - this should be secure (HTTPS)

# Preferential Treatment of SIP Messages

Cisco.com

- “The “Resource-Priority” header field can influence the behavior of SIP UAs (including gateways) and SIP proxies to provide an indication for priority treatment of the SIP message over or under other messages”
- Divided into two pieces:

|                 |   |
|-----------------|---|
| Namespace:      | the domain or realm identification          |
| Priority_value: | the priority level within a domain or realm |
- Read as:  
**Resource-Priority : namespace.priority\_value**

**draft-ietf-sip-resource-priority**

**draft-ietf-sipping-reason-header-for-preemption**

# Preferential Treatment of SIP Messages

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Alice



```
INVITE sip:carol@country.gov SIP/2.0
Via: SIP/2.0/TCP swp34.country.gov
;branch=z9hG4bK776asegma
Max-Forwards: 70
To: Carol <sip:carol@country.gov>
From: Bob <sip:bob@country.gov>
;tag=1928301774
Resource-Priority: country.routine
Call-ID: a84b4c76e66710@swp34.country.gov
CSeq: 90845 INVITE
Contact: <sip:bob@country.gov>
Content-Type: application/sdp
Content-Length: 141
```

(Bob's SDP not shown)

Bob



Carol



INVITE (RP=Routine)

200 OK

ACK

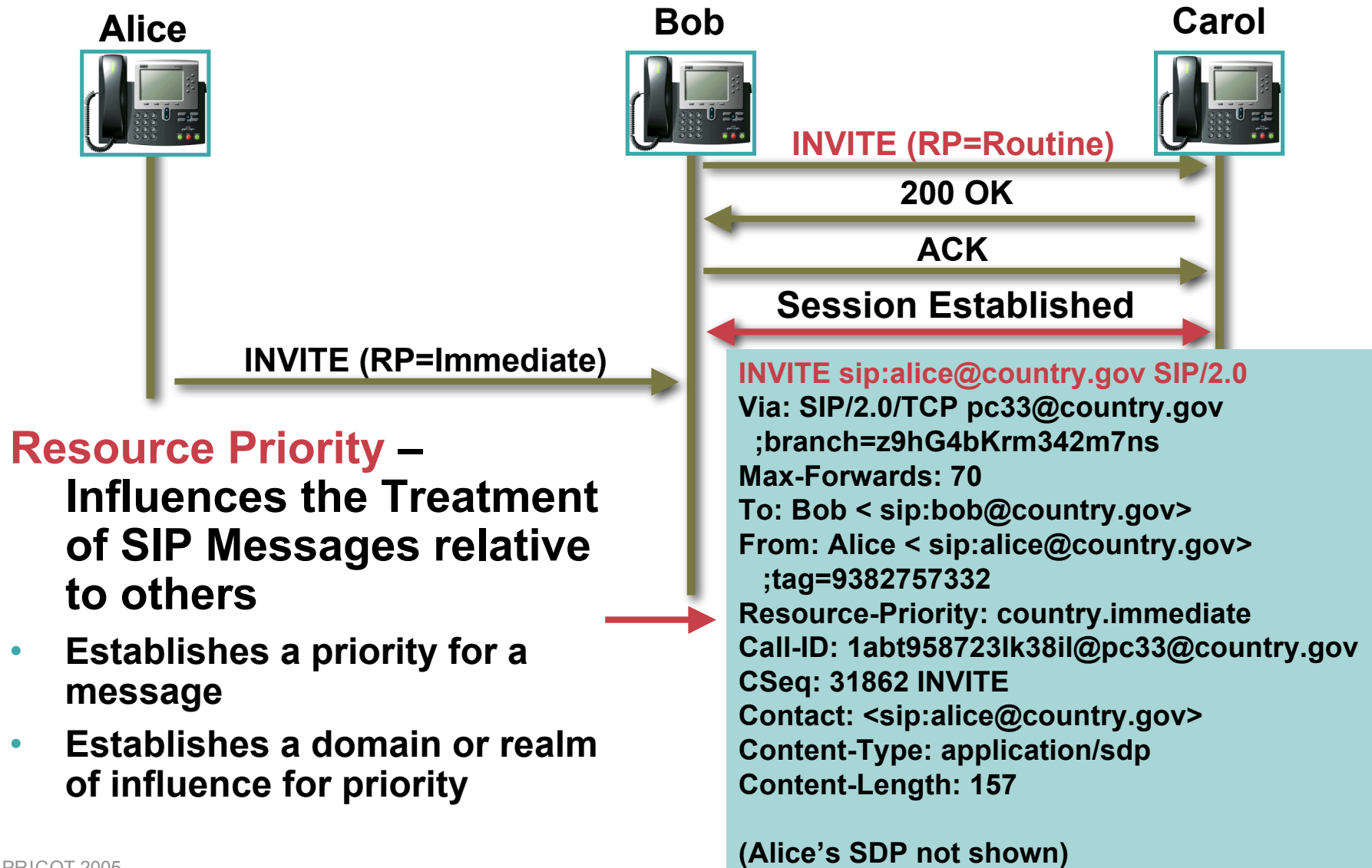
Session Established

**Resource Priority –**  
Influences the Treatment  
of SIP Messages relative  
to others

- Establishes a priority for a message
- Establishes a domain or realm of influence for priority

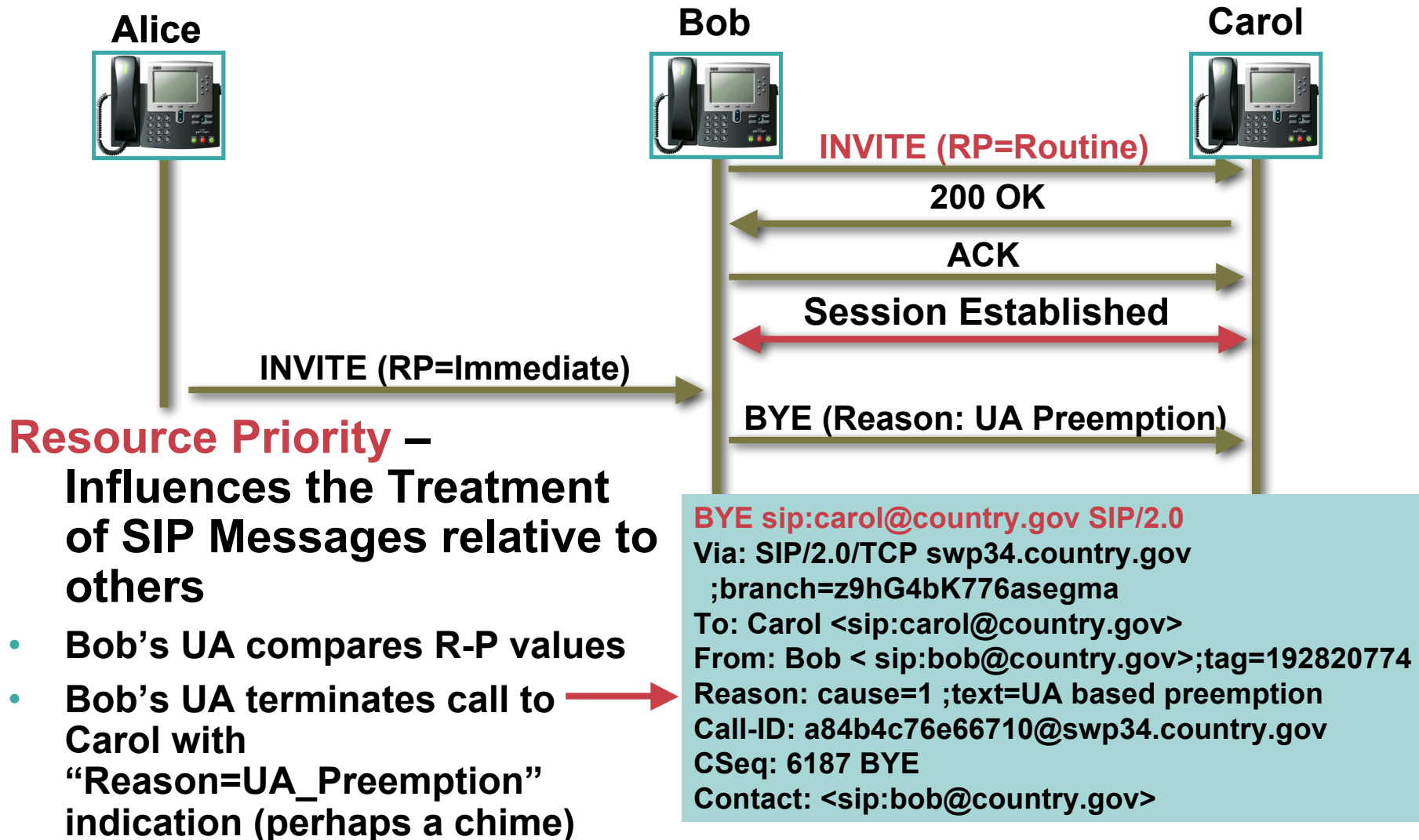
# Preferential Treatment of SIP Messages

Cisco.com



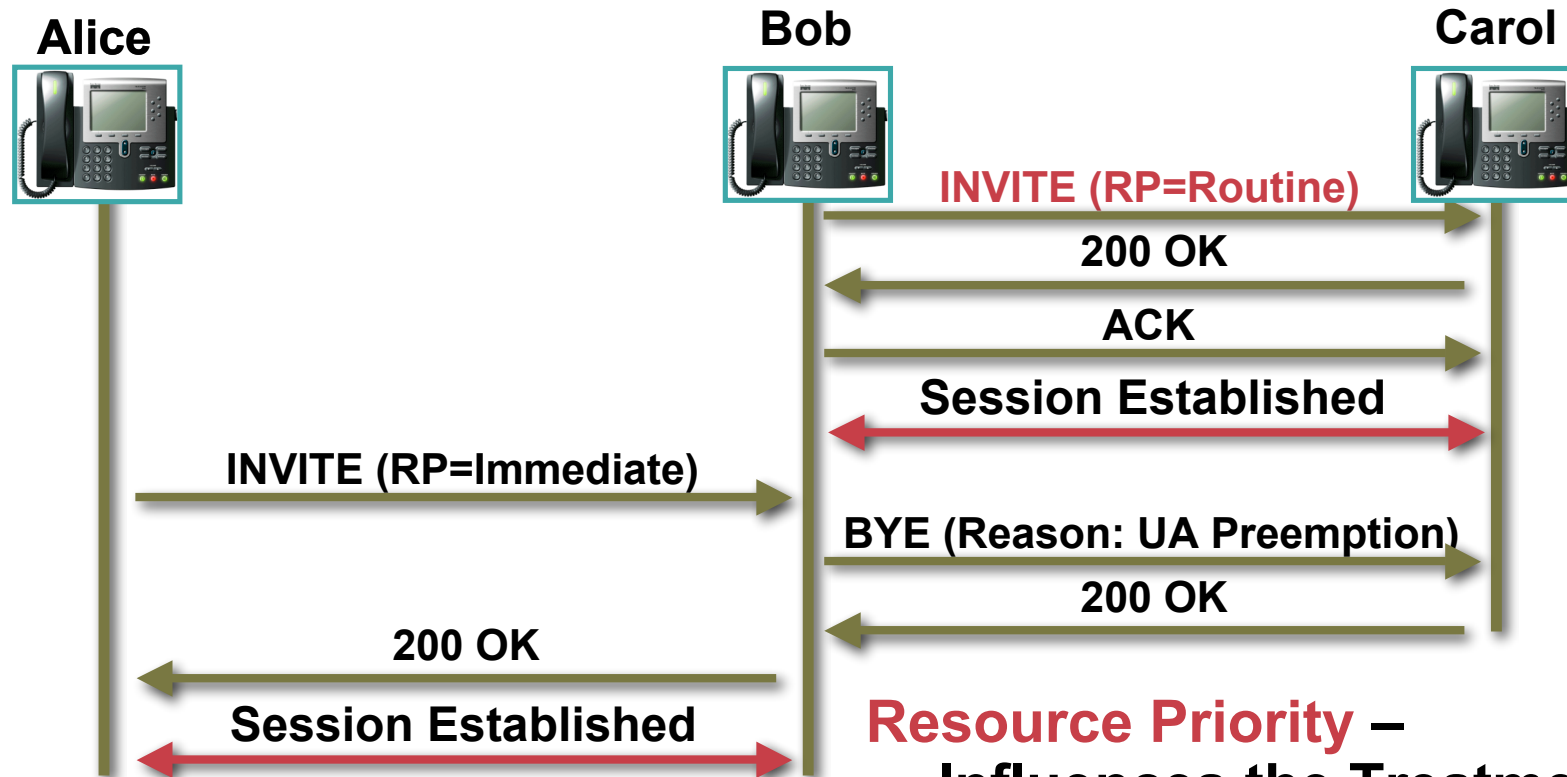
# Preferential Treatment of SIP Messages

Cisco.com



# Preferential Treatment of SIP Messages

Cisco.com



**Resource Priority** –  
Influences the Treatment  
of SIP Messages relative to  
others

- Call between Alice and Bob established

# Who wants to use this Treatment?

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- **Military Networks (Multilevel Precedence and Preemption)**
- **Government Networks tied to Military**
  - Department of Homeland Security
  - 3 Letter Agencies
- **Government Designed/Agreed arrangements with Service Providers for Disaster Relief**
  - Federal Emergency and Medical Assistance (FEMA)
  - Local Authorities
- **Large Enterprises**
- **Probably going to be used for parts of 911/112**  
**Emergency calls where servers can become overwhelmed**

# Location Conveyance

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- Based on Presence Information Data Format (PIDF) for Location Objects (LO) as defined in the Geopriv Working Group of IETF
  - simply PIDF-LO
- PIDF-LO uses GML (**Geography Markup Language from OpenGIS**)
- 2 Location Representations are specified:
  - Civil Addressing (basically Post Office addresses which are internationalized)
  - Coordinate or Geodetic (Lat/Long/Alt with datum)
- Two types of Location Conveyance in SIP:
  - User-to-User (I want to tell you where I am, have been or will be)
  - Routing based on UAC location (Proxies need to know my location to properly route the SIP Request (shown in Emergency example))

draft-ietf-geopriv-dhcp-lci-option

draft-ietf-sipping-location-requirements

draft-ietf-geopriv-dhcp-civil

draft-ietf-geopriv-pidf-lo



# GEOPRIV Geospatial/Coordinate format

Cisco.com

- **Based on this GML schema**
- **To a point, a line, a polygon**
- **Provides how location was derived**
- **and who is responsible for it**
  - **After the fact troubleshooting**

```
<?xml version="1.0" encoding="UTF-8"?>
  <presence xmlns="urn:ietf:params:xml:ns:pidf"
    xmlns:gp="urn:ietf:params:xml:ns:pidf:geopriv10"
    xmlns:gml="urn:opengis:specification:gml:schema-xsd:feature:v3.0"
    entity="pres:geotarget@example.com">
    <tuple id="sg89ae">
      <timestamp>2004-07-11T08:57:29Z</timestamp>
      <status>
        <gp:geopriv>
          <gp:location-info>
            <gml:location>
              <gml:Point gml:id="point96" srsName="epsg:4326">
                <gml:coordinates>29:56:31N 90:5:49W</gml:coordinates>
              </gml:Point>
            </gml:location>
            <method>dhcp</method>
            <provided-by><nena>www.cisco.com</nena></provided-by/>
          </gp:location-info>
          <gp:usage-rules>
            <gp:retransmission-allowed>no</gp:retransmission-allowed>
            <gp:retention-expiry>2004-07-13T14:57:29Z</gp:retention-expiry>
          </gp:usage-rules>
        </gp:geopriv>
      </status>
    </tuple>
  </presence>
```

draft-ietf-geopriv-pidf-lo

# GEOPRIV civil format

Cisco.com

- **Based on National Emergency Numbering Authority (NENA) XML elements**
  - **Except internationalized administrative divisions:**

```
<country>US</country>
<A1>LA</A1>
<A3>New Orleans</A3>
<A6>Convention Center</A6>
<STS>Blvd</STS>
<HNO>900</HNO>
<NAM>Morial</NAM>
<ZIP>70130</ZIP>
```

|           |  |
|-----------|--|
| <b>A1</b> | <b>national subdivisions (state, region, province, prefecture)</b> |
| <b>A2</b> | <b>county, parish, gun (JP), district (IN)</b>                     |
| <b>A3</b> | <b>city, township, shi (JP)</b>                                    |
| <b>A4</b> | <b>city division, borough, city district, ward, chou (JP)</b>      |
| <b>A5</b> | <b>neighborhood, block</b>   |
| <b>A6</b> | <b>street</b>  |

draft-ietf-geopriv-dhcp-civil

# GEOPRIV civil format

Cisco.com

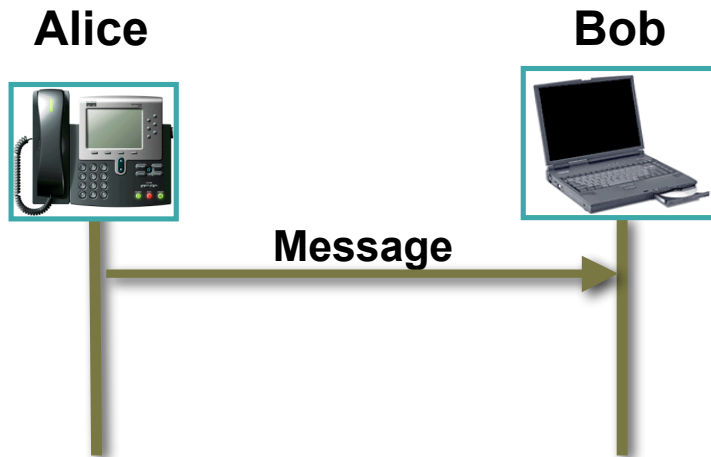
- **Newly defined in the PIDF-LO ID**
  - **Specifies up to 27 fields for civil location**
  - **Provides how location was derived**
  - **and who is responsible for it**
    - **After the fact troubleshooting**

```
<?xml version="1.0" encoding="UTF-8"?>
<presence xmlns="urn:ietf:params:xml:ns:pidf"
  xmlns:gp="urn:ietf:params:xml:ns:pidf:geopriv10"
  xmlns:gml="urn:opengis:specification:gml:schema-xsd:feature:v3.0"
  entity="pres:geotarget@example.com">
  <tuple id="sg89ae">
    <timestamp>2004-07-11T08:57:29Z</timestamp>
    <status>
      <gp:geopriv>
        <gp:location-info>
          <cl:civilAddress>
            <cl:country>US</cl:country>
            <cl:A1>Louisiana</cl:A1>
            <cl:A3>New Orleans</cl:A3>
            <cl:A6>Convention Center</cl:A6>
            <cl:HNO>900</cl:HNO>
            <cl:NAM>Ernest N. Morial Convention Center</cl:NAM>
            <cl:PC>70130</cl:PC>
          </cl:civilAddress>
          <method>dhcp</method>
          <provided-by><ena>www.cisco.com</ena></provided-by/>
        </gp:location-info>
        <gp:usage-rules>
          <gp:retransmission-allowed>no</gp:retransmission-allowed>
          <gp:retention-expiry>2004-07-13T14:57:29Z</gp:retention-expiry>
        </gp:usage-rules>
      </gp:geopriv>
    </status>
  </tuple>
</presence>
```

**draft-ietf-geopriv-pidf-lo**

# Location Conveyance in SIP

Cisco.com



```
MESSAGE sip:bob@biloxi.com SIP/2.0
From: <sip:alice@atlanta.com>;tag=34589882
To: <sip:bob@biloxi.com>
Call-ID: 924289244221117@atlanta.com
CSeq: 6187 MESSAGE
Content-Type: application/pidf-lo+xml
Content-ID: <766534765937@atlanta.com>
Content-Disposition: render
Content-Description: my location
```

(Alice's Location on the previous slide)  
(too large for this slide)

- **Location Conveyance** – to provide the UAC's civil or geodetic location in a SIP message body (part)

Accomplished using the INVITE, MESSAGE or UPDATE Methods

# Emergency Calling Requirements:

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## From a 10,000 ft Level

- **Recognize a call is an emergency call**
- **Route the call to the correct PSAP based on location of the caller**
- **Include location in the call for dispatch**
- **Include a call-back address in the call**

**National Emergency Numbering Authority (NENA)  
represents North American Public Safety  
Answering Points (PSAPs)**

# NENA's i3 (e2e VoIP) assumptions:

Cisco.com

- **No carrier presumed**
- **Permanent, roaming and true mobile clients supported**
- **Multiple media types supported**
- **International operation supported**
  - not a NENA requirement, but is an IETF requirement
- **No assumption of e.164 addressing (sip:jmpolk.cisco.com)**
- **Big “I” Internet call path;**
  - PSAP(s) may be on a private IP net
  - PSAP(s) may have specialized VSP for Emergency Services
  - Both have a firewall, etc... between PSAP and the Internet.

# NENA's i3 proposal on the table includes:

Cisco.com

- **SIP-only signaling**
  - **SHOULD** use SIPS for integrity and confidentiality, but limit the use of challenges (like with Digest)
  - protocol interwork at source/Voice SP for non-SIP systems
- **sos@<anydomain> as universal address for assistance**
- **IETF PIDF-LO (location object), geo and/or civil**
  - contained in the initial SIP INVITE message
- **Call answers as (native) SIP inside the PSAP**
- **Callback address in Contact field of SIP message**

# Service identification

Cisco.com

- In some countries, specialized numbers for police, fire, ...
- We add SIP protocol header that identifies call service:

```
Accept-Contact: *  
;service="sos.mountain"
```

- Generally, not user visible

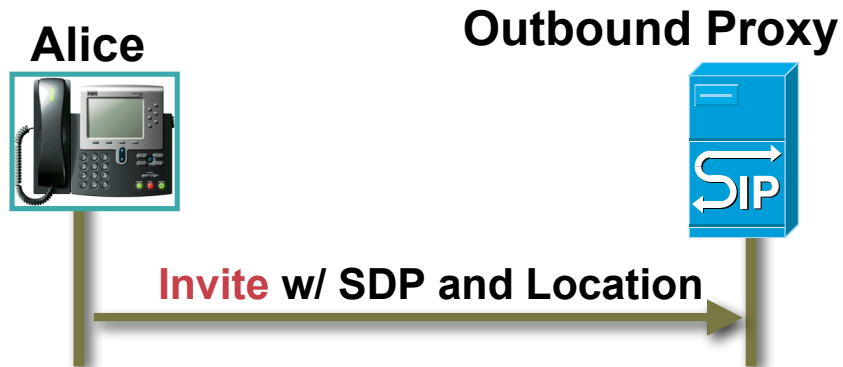
|              |                 |
|--------------|-----------------|
| sos.fire     | fire brigade    |
| sos.rescue   | ambulance       |
| sos.marine   | marine guard    |
| sos.police   | police          |
| sos.mountain | mountain rescue |
| sos.test     | only testing    |

draft-ietf-sipping-sos



# SIP Routing based on UAC's Location

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```
INVITE sips:sos@atlanta.com SIP/2.0
Via: SIP/2.0/TCP pc33.atlanta.com
    ;branch=z9hG4bK74bf9
Max-Forwards: 70
From: Alice <sip:alice@atlanta.com>;tag=9fxced76sl
To: Bob <sip:sos@atlanta.com>
Call-ID: 3848276298220188511@atlanta.com
CSeq: 31862 INVITE
Contact: <sip:alice@atlanta.com>
Content-Type: multipart/mixed; boundary=0a0
Content-Length: 311
```

- **SIP Routing based on Location**
  - “sos@” is not unique
  - Proxy **MUST** learn UAC's location, determine where UAC is, then Route the call to the proper Emergency Call Center

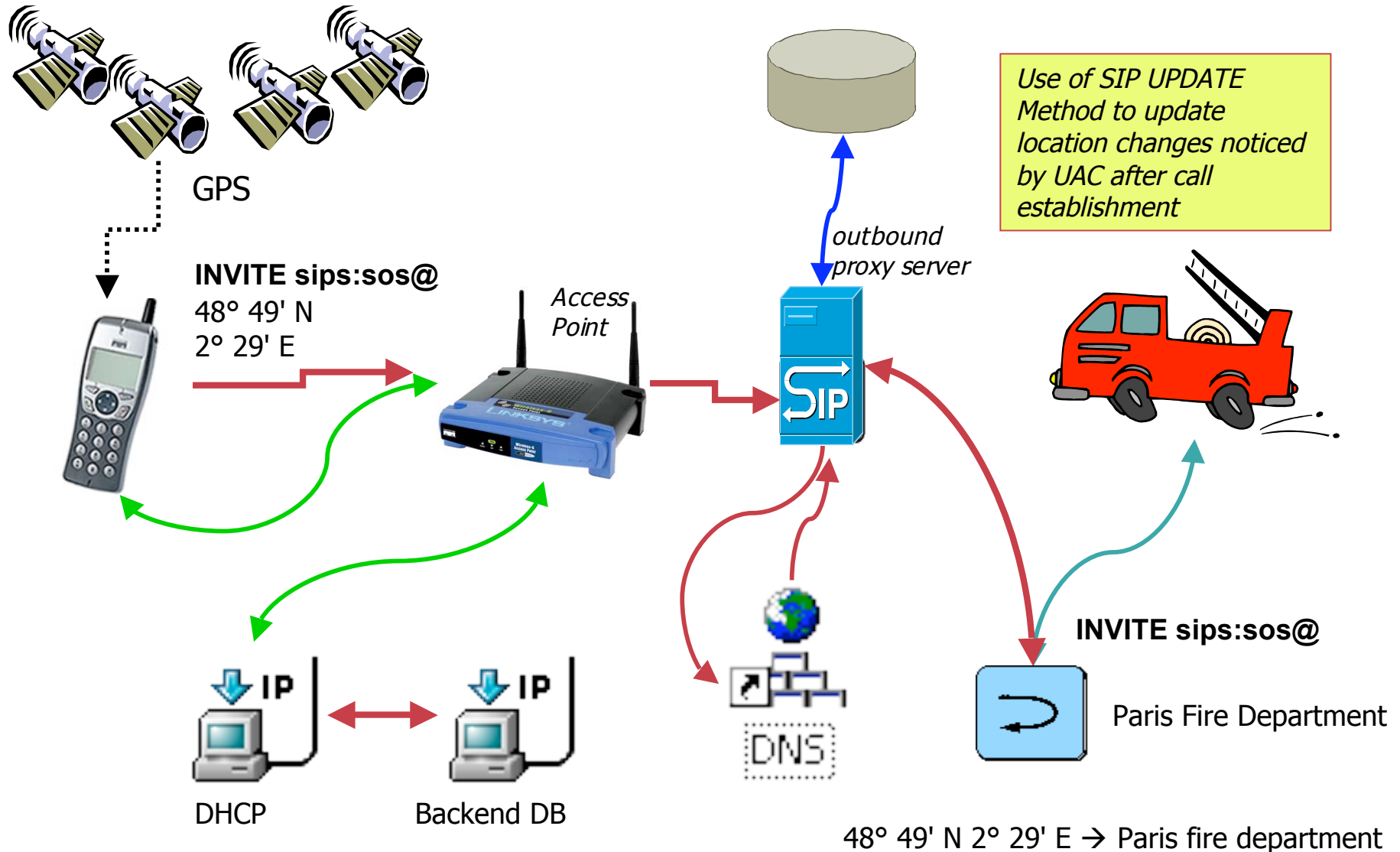
\* “Short form” means not enough room here

```
--0a0
Content-Type: application/sdp
v=0
o=alice 2890844526 2890844526 IN IP4 atlanta.com
c=IN IP4 1.1.3.33
t=0 0
m=audio 49172 RTP/AVP 0
a=rtpmap:0 PCMU/8000
```

```
--0a0
Content-Type: application/cpim-pidf+xml (short form*)
<A1>Texas</A1>
<A2>Richardson</A2>
<A6>Pres Bush</A6>
<STS>Turnpike</STS>
<HNO>2200</HNO>
<FLR>3rd floor</FLR>
--0a0--
```

# Location-based call routing: UA learns its location

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# Emergency Calling in SIP (i.e. 911/112)

Cisco.com

- **Routing of INVITE based on location of person in distress**
- **What's Required:**
  - **Location (civil or coordinate based) to be in the UAC (phone)**
    - **Local GPS, DHCP, Manual configuration, triangulation, etc**
  - **Location to be placed into INVITE in such as way that Proxy can read it**
  - **Proxy to know how that INVITE is emergency call to look for Location Information**
  - **Proxy to know where correct Emergency Contact Center (ECC) is for that location (of UA) to IP address properly**
- **Location may be updated during call (UPDATE Method)**

**draft-ietf-geopriv-dhcp-lci-option**

**draft-ietf-geopriv-dhcp-civil**

**draft-ietf-sipping-location-requirements**

**draft-schulzrinne-sipping-emergency-arch**

**draft-ietf-sipping-sos**

**draft-rosen-dns-sos**

# VVT-4000 Session Agenda

Cisco.com

- **SIP Refresher**
- **SIP Standards Efforts**
- **SIP Working Efforts**
- **SIP Summary**
- **Reachability**

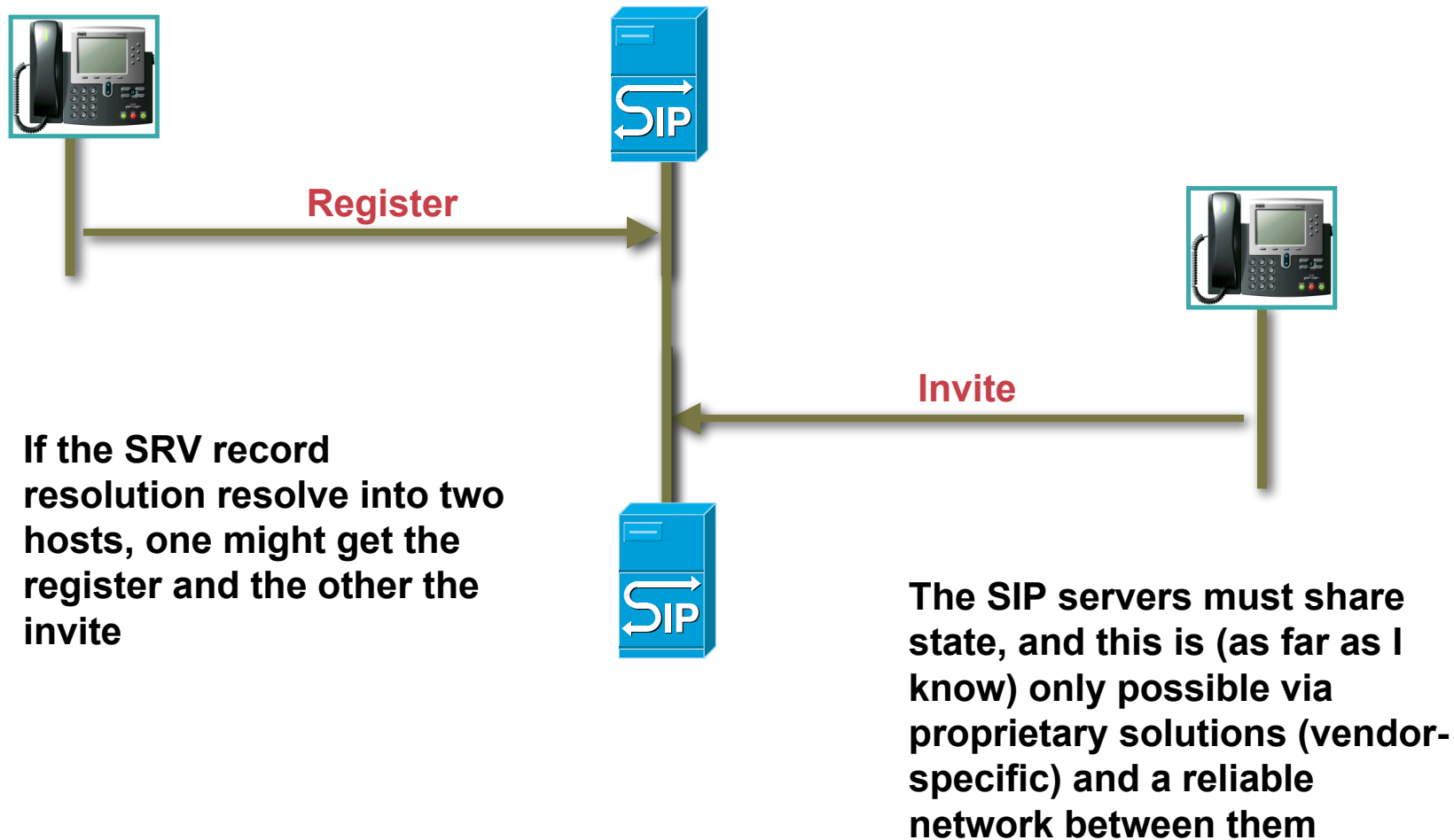
# Load balancing?

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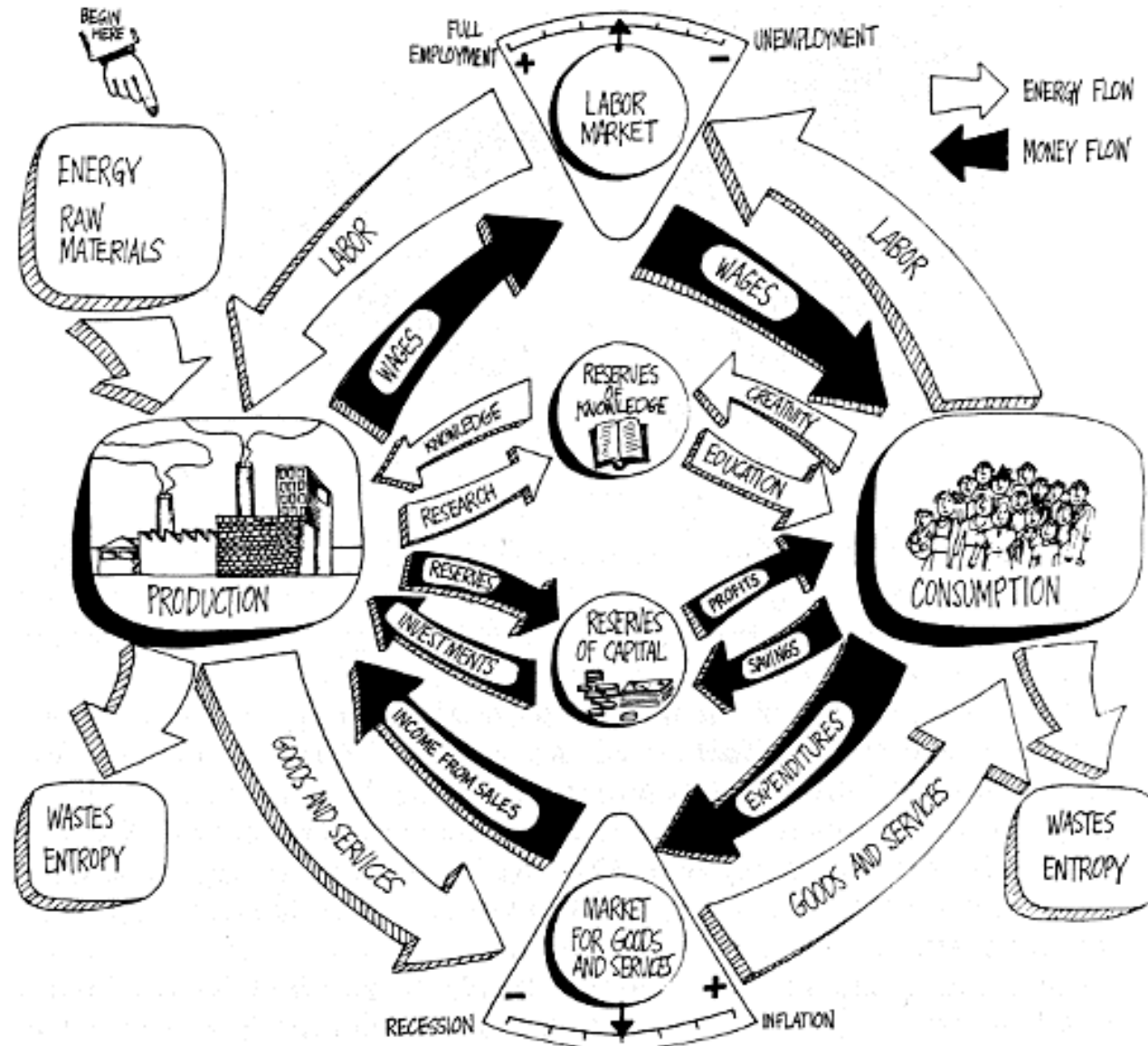
# Load balancing?

Cisco.com



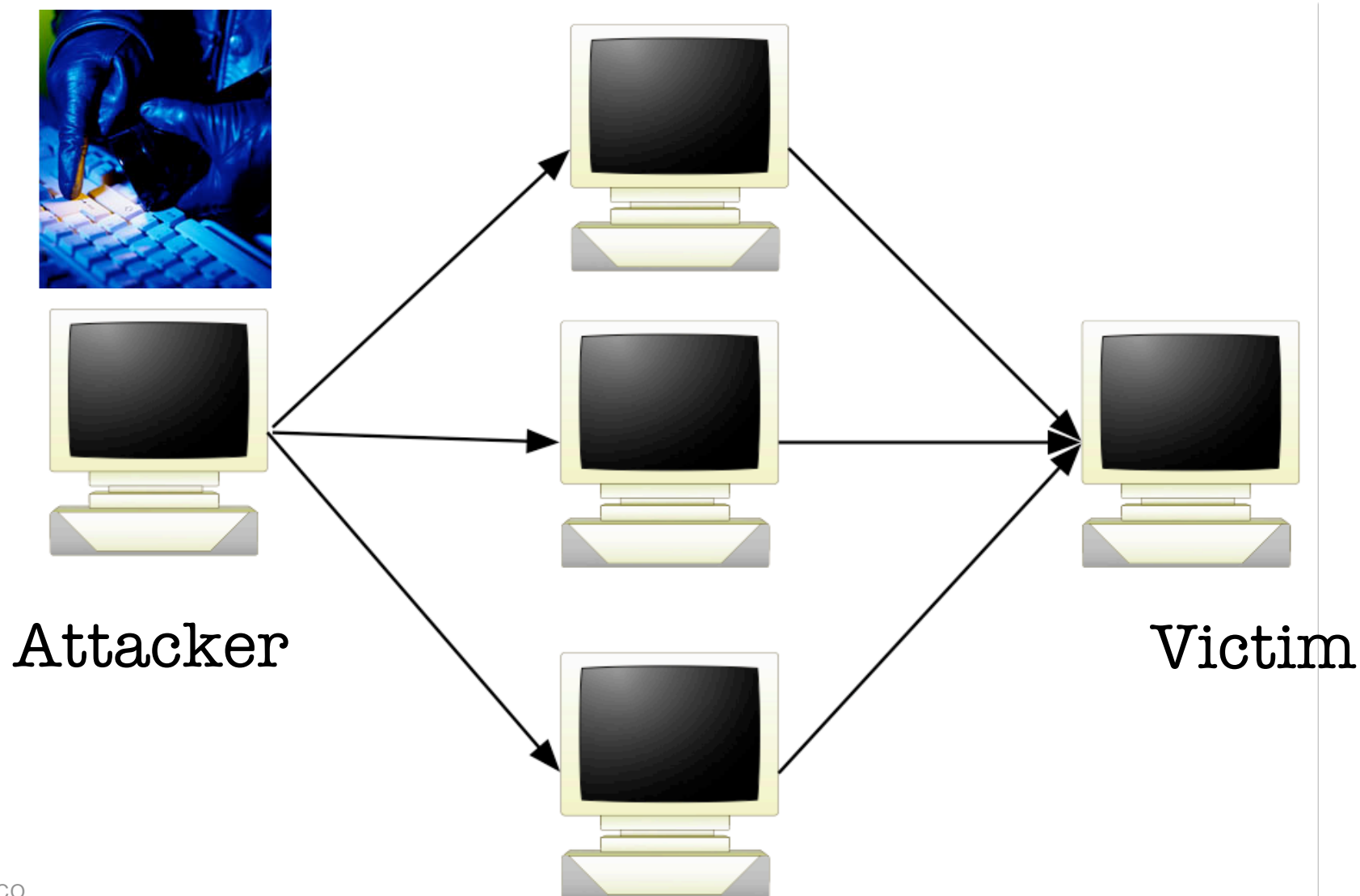
# Economical model

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# Indirect attacks are what dominate

Cisco.com





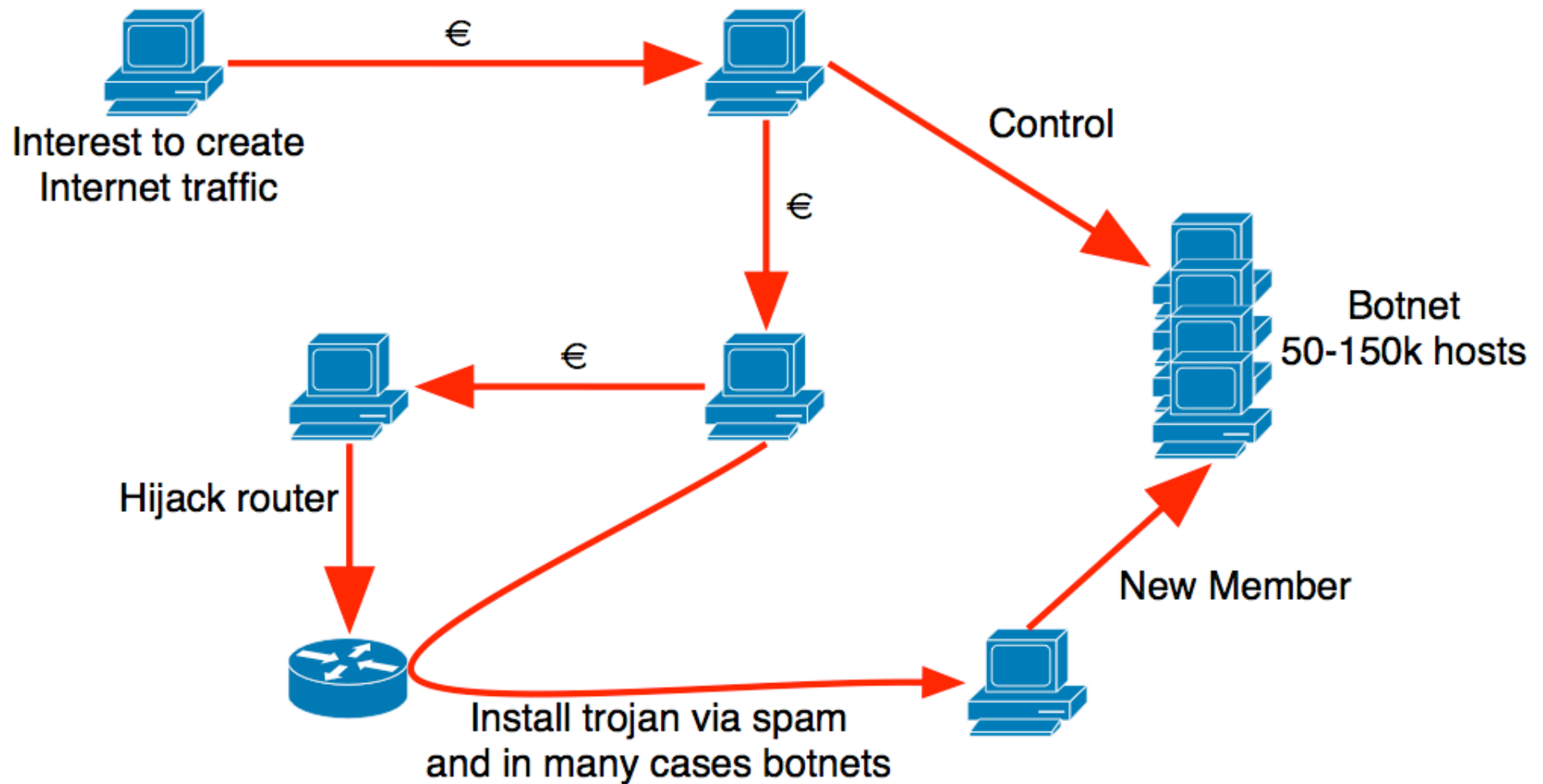
# So, what is the problem?

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- **SPAM is sent due to two reasons**
  - Advertising**
  - Install trojans (get control)**
- **Advertisement is part of today's life**
- **Trojans etc is due to bugs in software**
  - I.e. generic problem we have to be better at. Higher quality software, better requirements when doing RFP's, and tools that are easier to manage.**
  - Managed security is needed.**

# Economical model exists already!

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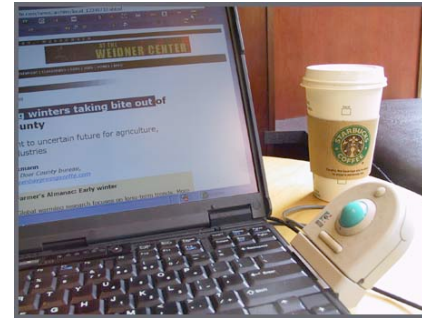


# Mobility

- **Mobility is a term used in too many ways**
- **Use of a cellphone, or radio technology**
- **When someone moves around (Mobile IP)**
  
- **Here, we talk about “moving around”**
- **What the transport is (or what kind of terminal is in use) doesn't matter**

# Reachability

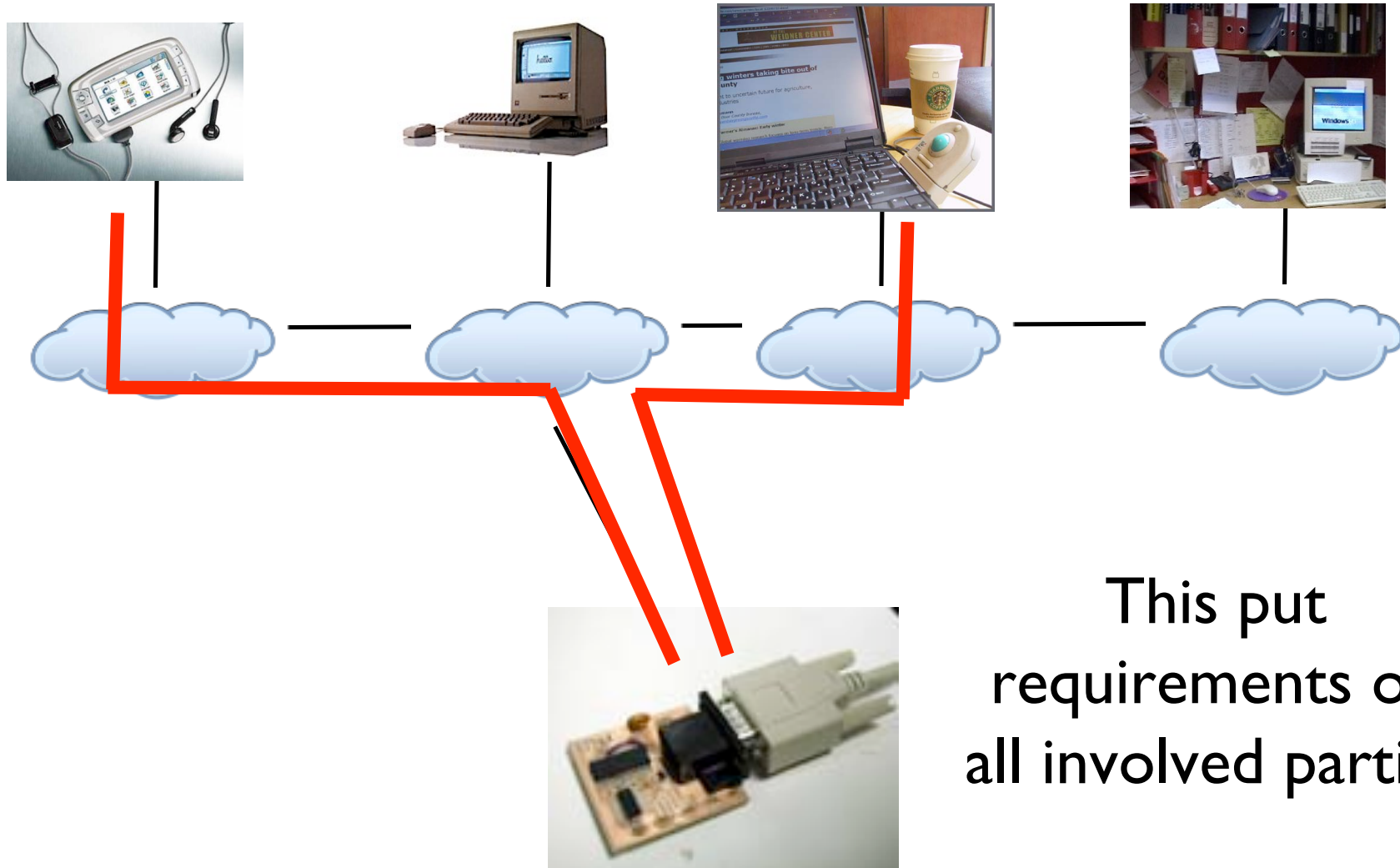
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The user want to  
be able to access  
a service from  
wherever he is

# Reachability

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This put  
requirements on  
all involved parties

# Reachability

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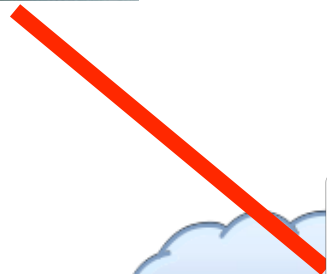


If a service is not reachable, it can be due to many different problems



# Reachability

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Maybe the ISP you  
use block  
outgoing traffic?



# Reachability



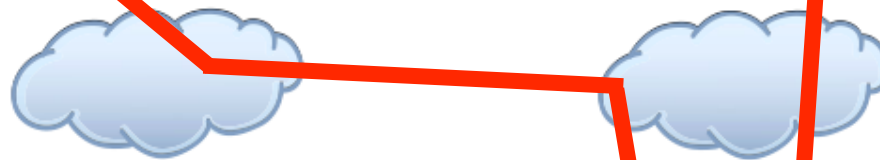
Man kanske inte  
kan komma in till  
den operatör  
tjänsten använder



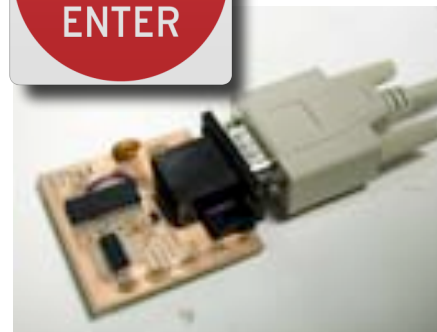


# Reachability

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The service might  
not accept  
connections



# Summary

- **Given access to the Internet, is it taken for granted one should be able to access all services?**
- **Doesn't this imply a service that is to be reachange must have Internet access itself?**
- ***If a user buy a service he uses at home, doesn't he also want to use when being on the road?***

# Connection to VoIP?

- **Many VoIP providers are ISP's as well**
- **Many VoIP services are bundled with IP**
- **Regulation (etc) must identify what rules apply to the VoIP service, and what applies to the IP service**
- **Consumer must be able to know what VoIP services are bundled and what are not (else she can not choose)**

# General SIP References

- <http://www.cisco.com>—Search for SIP, Cisco proxy server
- <http://www.cs.columbia.edu/~hgs/sip/>—SIP homepage
- <http://www.ietf.org/html.charters/sip-charter.html/>—IETF SIP WG
- <http://www.ietf.org/html.charters/sipping-charter.html/>—  
IETF SIPPING WG
- <http://search.ietf.org/rfc.html>—IETF RFC search page
- <http://search.ietf.org/search/brokers/internet-drafts/query.html>—Internet draft search page
- <http://www.softarmor.com/sipwg/>—SIP WG supplemental site
- <http://www.softarmor.com/sipping/>—SIPPING WG  
supplemental site
- <http://www.sipcenter.com/>—The SIP center

