



Broadband/Metro Network Architectures

Lim Wong

APAC Consulting Team

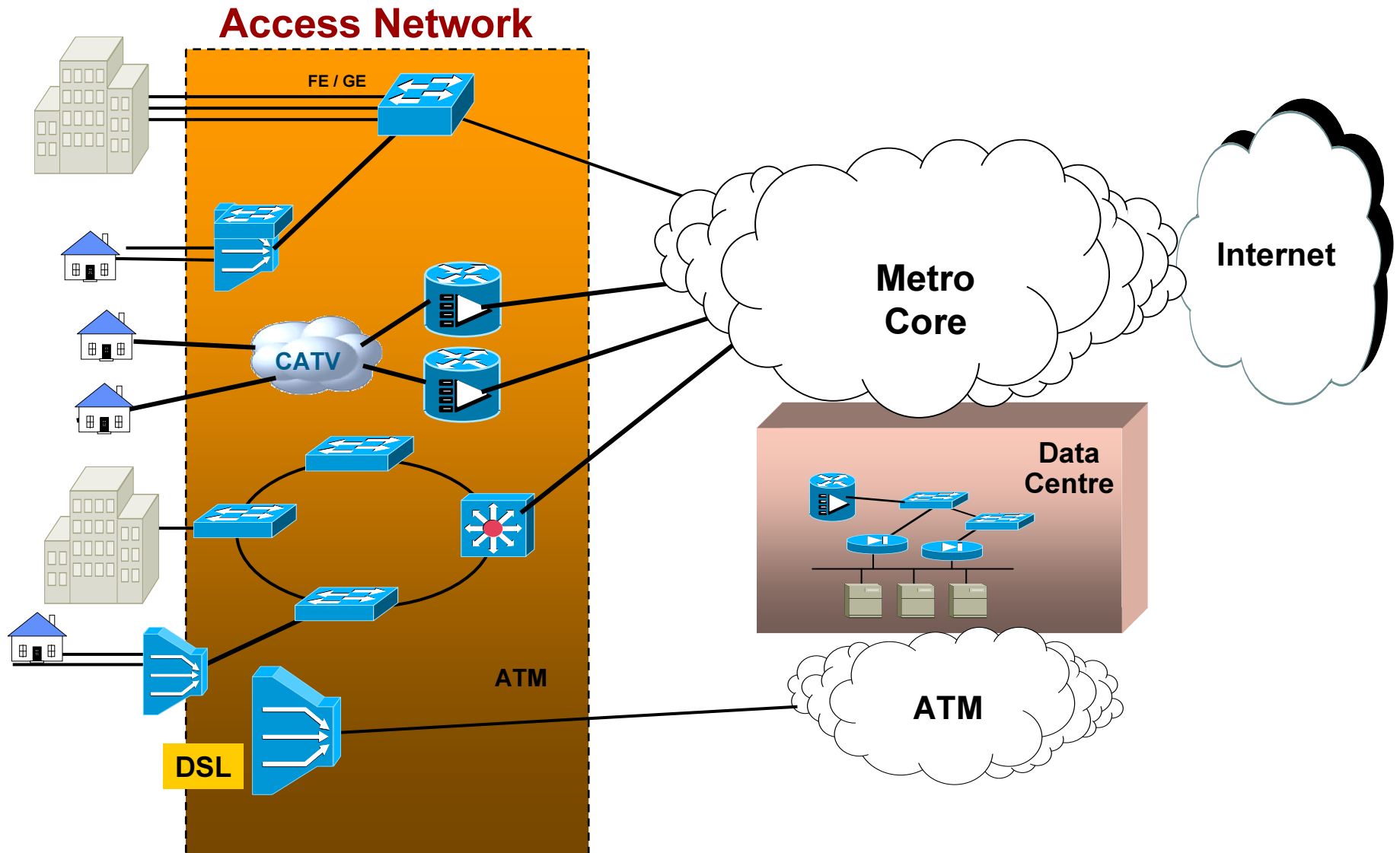
limwong@cisco.com



Metro Broadband OVERVIEW

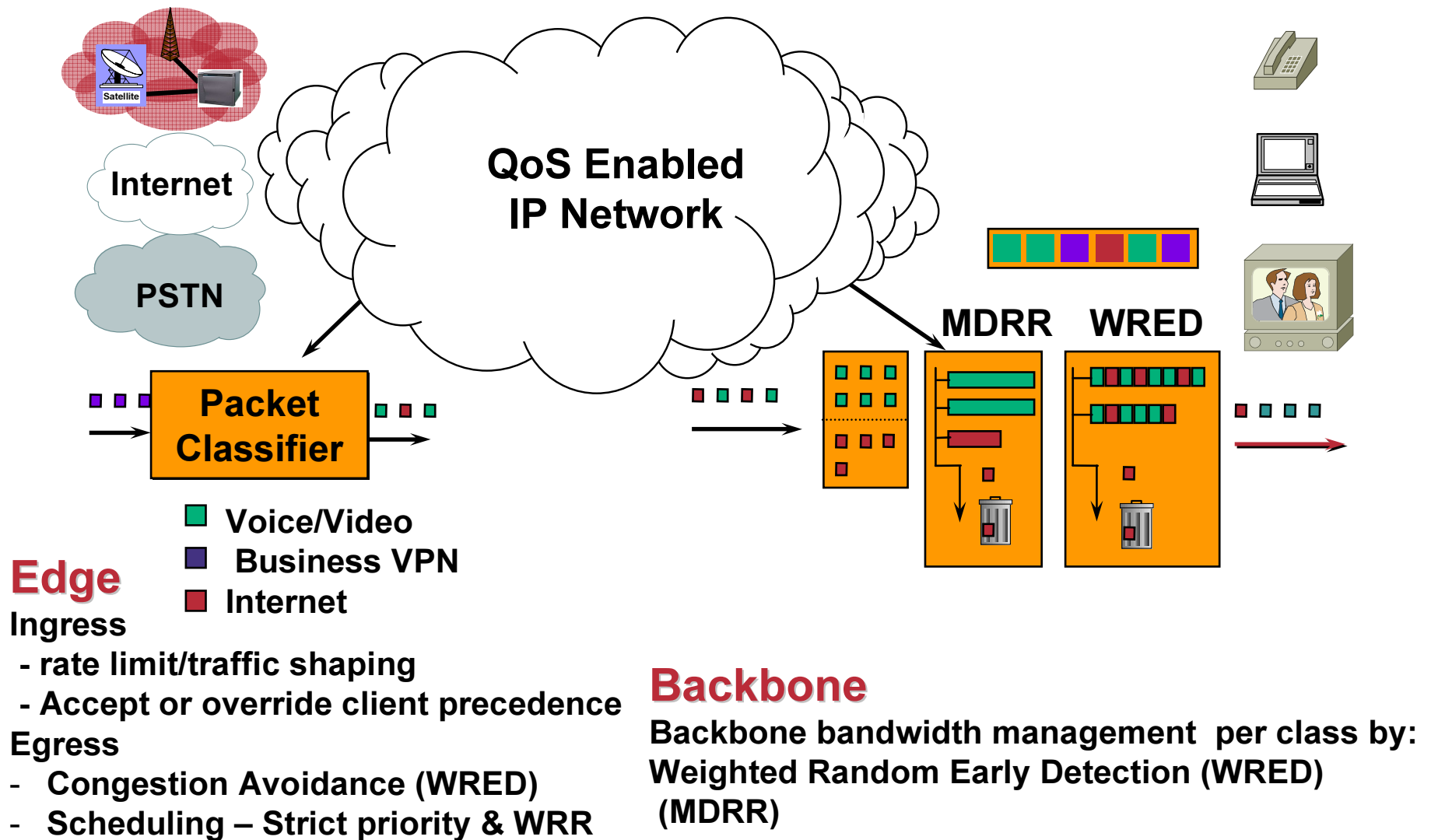


Broadband Network Architecture



End-to-End QoS Mechanism

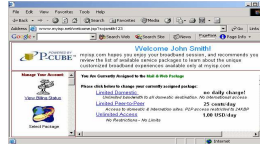
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Service Control – The Intelligent Service Layer

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Back Office



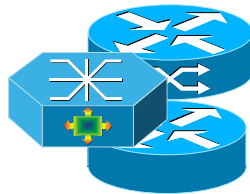
Service Provisioning
OSS/BSS

Deep Packet Inspection



Service Control

Routing and Switching



Transport

Service Control – an intelligent programmable layer that helps bring the application and user dimensions into the transport network

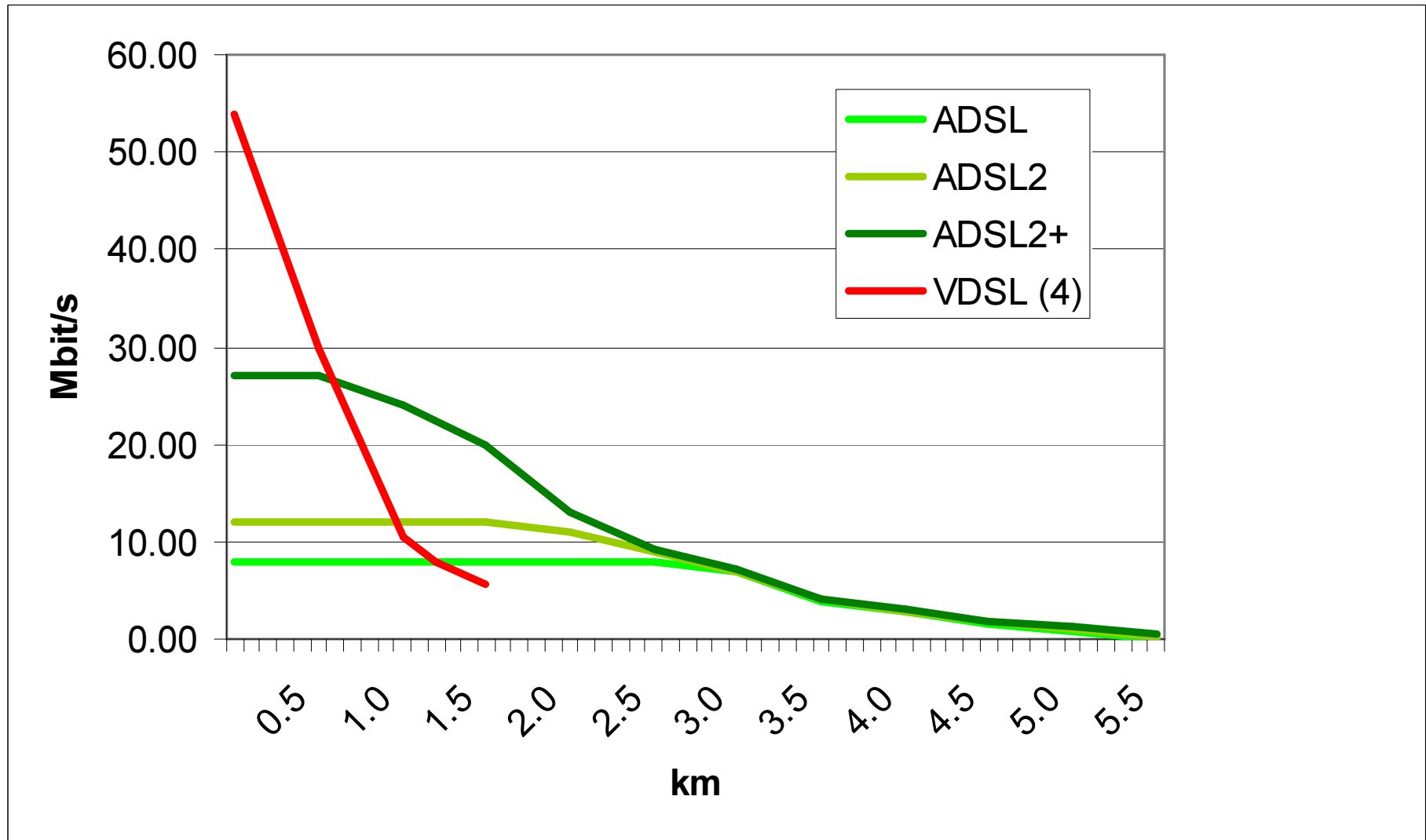


Triple Play Over DSL

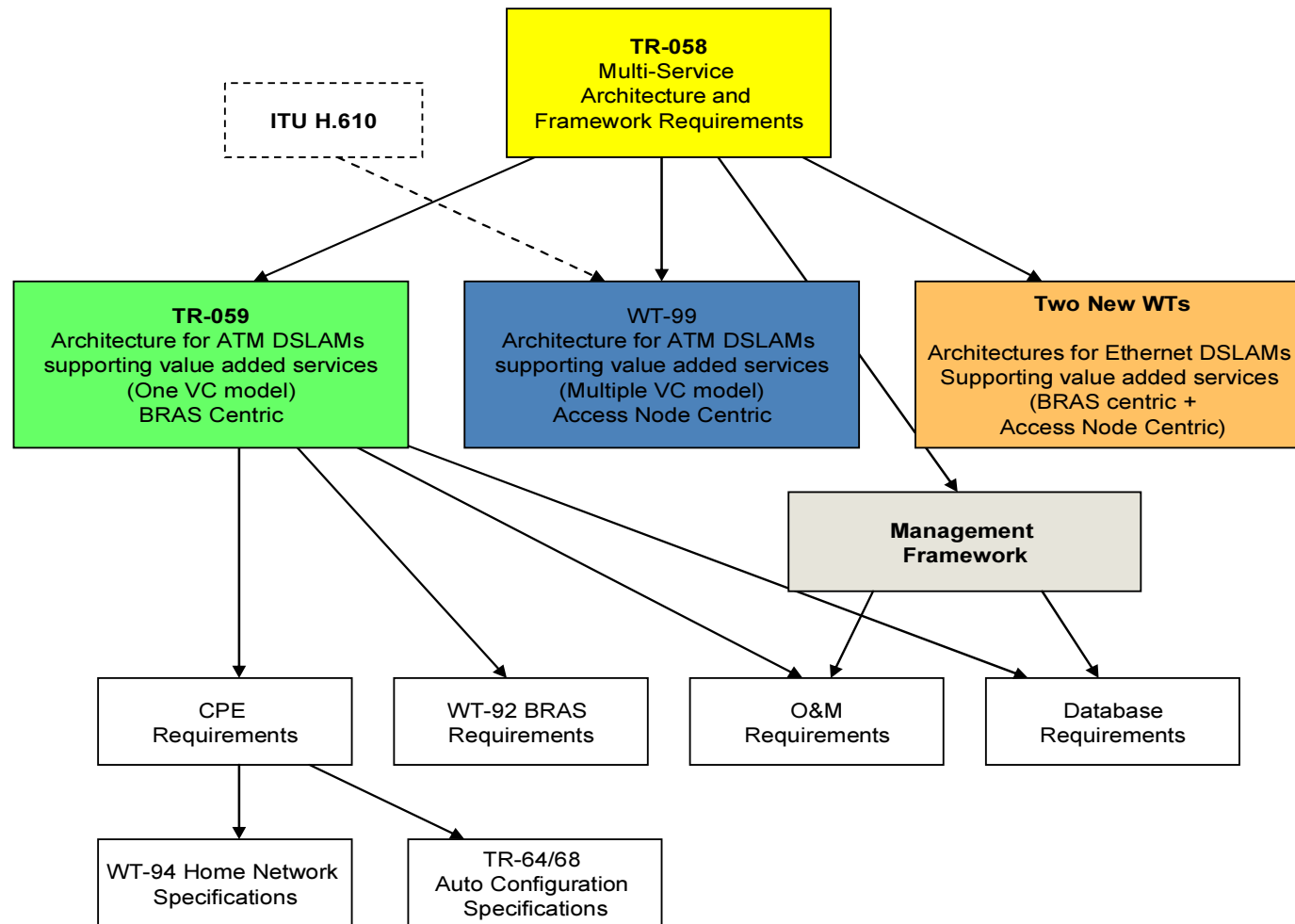


xDSL subscriber line

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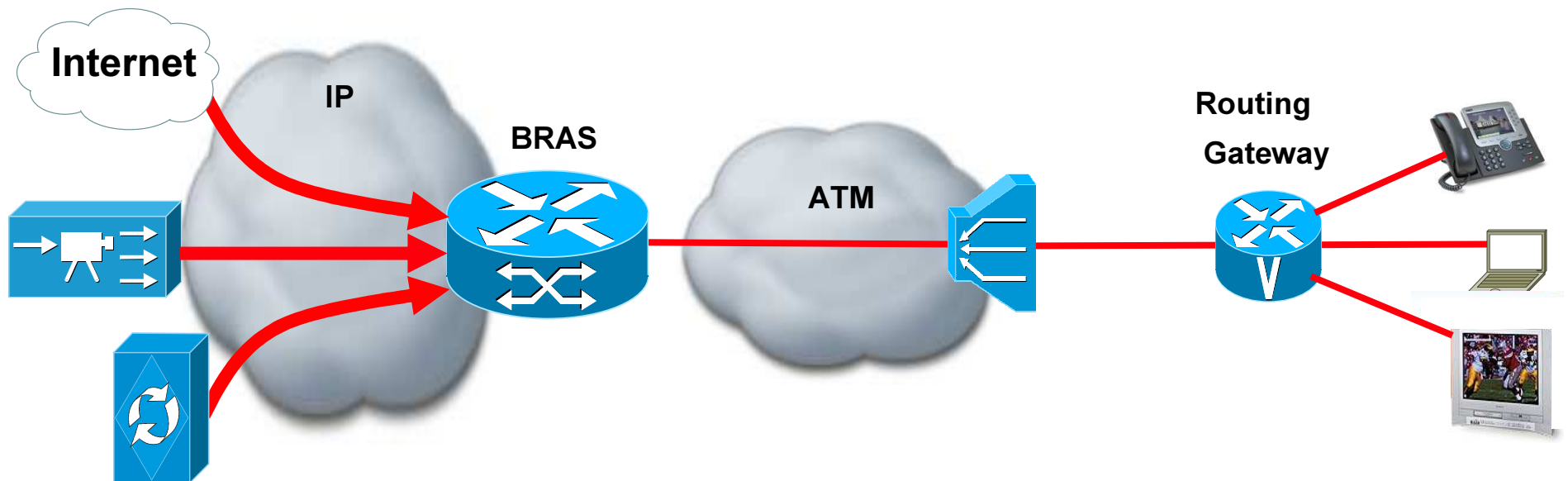


DSL Forum Multi-service Initiatives



TR-59 Single injection point

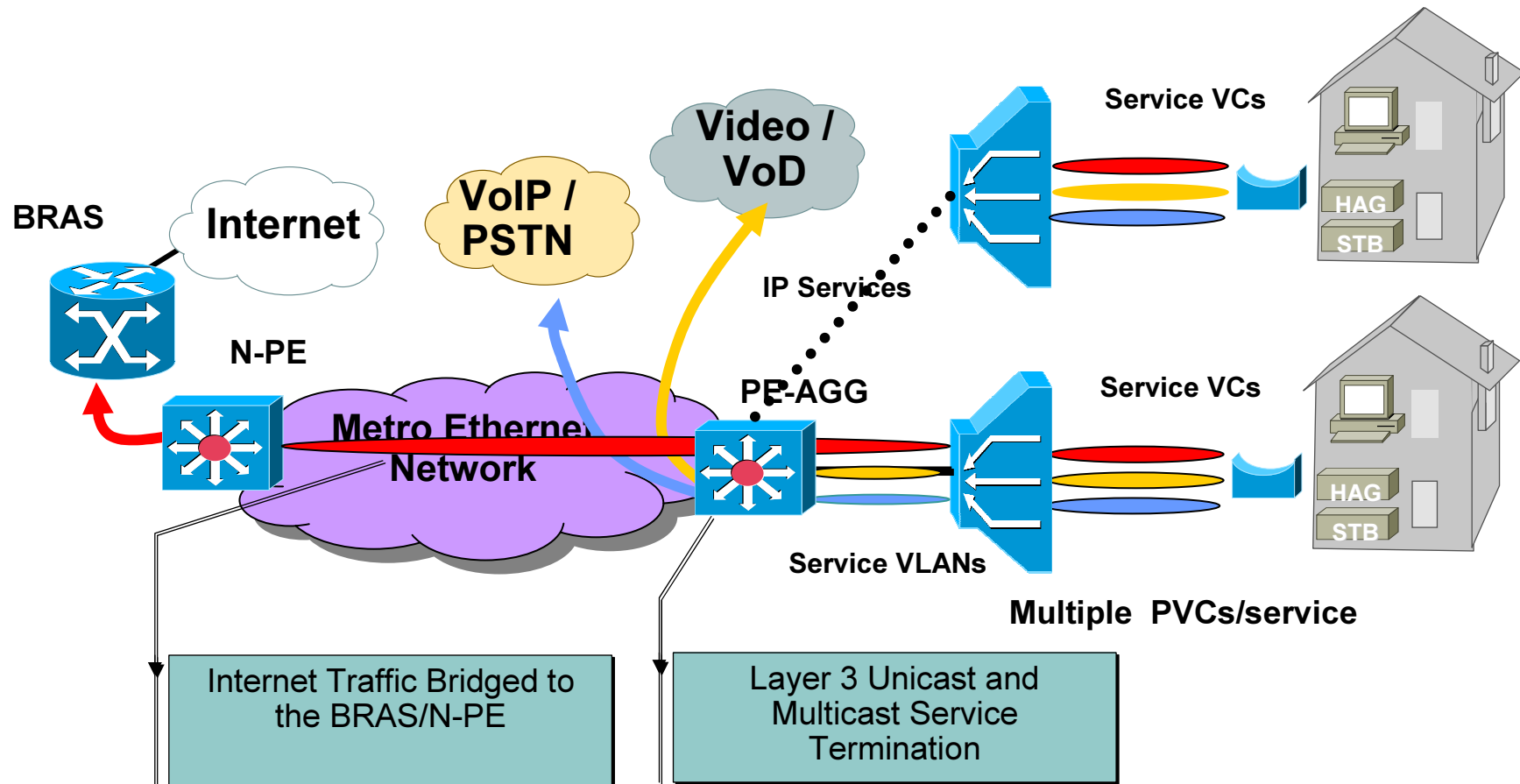
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- Multi-services capabilities
- Single injection point to BRAS
- Single VC into the home
- Multiple users per home

WT-101 Architecture

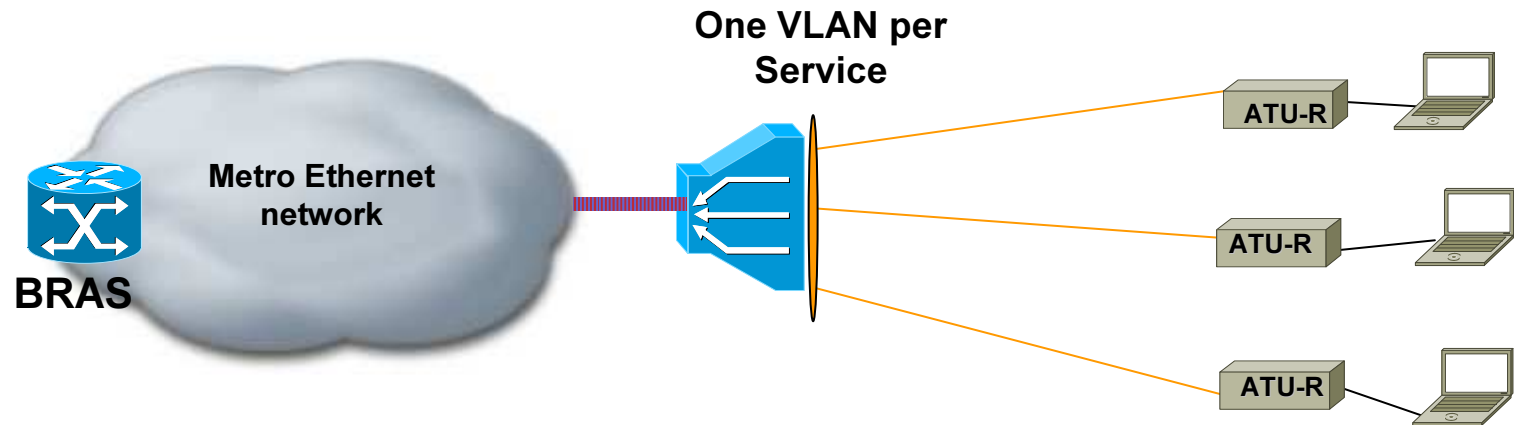
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Multi-VC model

One VLAN per Service model – Internet

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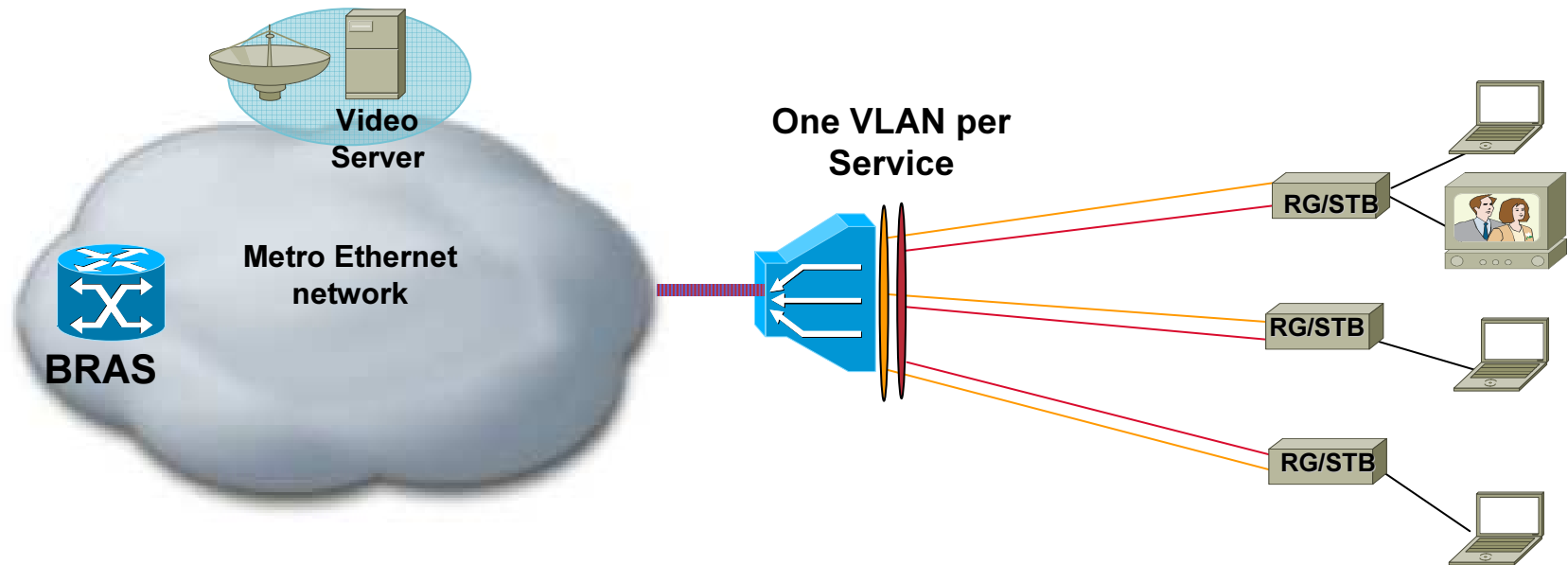


- DSLAM needs to support
 - Private VLAN for user isolation
 - 802.1Q trunk
 - Limit number of MAC address per subscriber
 - Virtual MAC, DHCP Option 82, PPP Tag

Multi-VC model

One VLAN per Service model – Internet + Video

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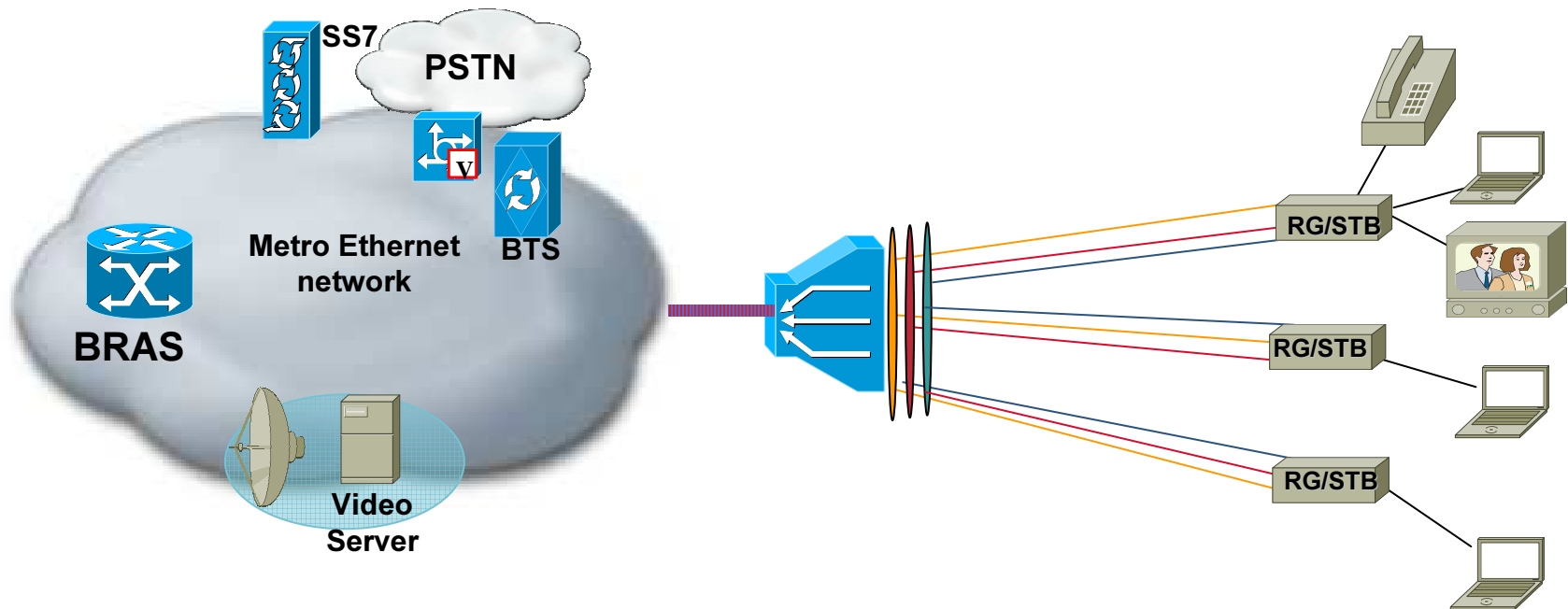


- **DSLAM needs to support**
 - Multicast replication
 - Hardware Based IGMP snooping
 - IGMP filter/profile
 - Video DOS prevention mechanism
 - Limit number of Video stream per subscriber

Multi-VC model

One VLAN per Service model – Triple Play

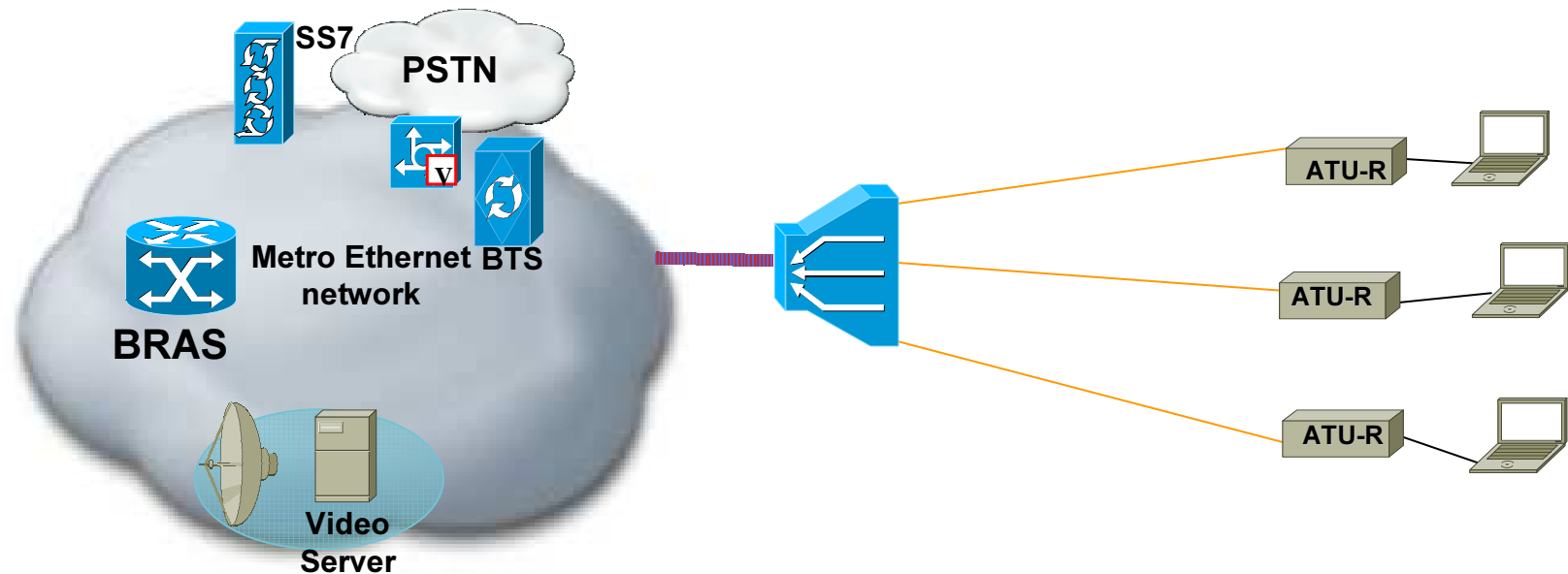
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- Multi-VC model – ATM hardware to provide QoS
- Voice – CBR
- Video – VBR-RT
- Internet – UBR

Single VC model – Triple Play

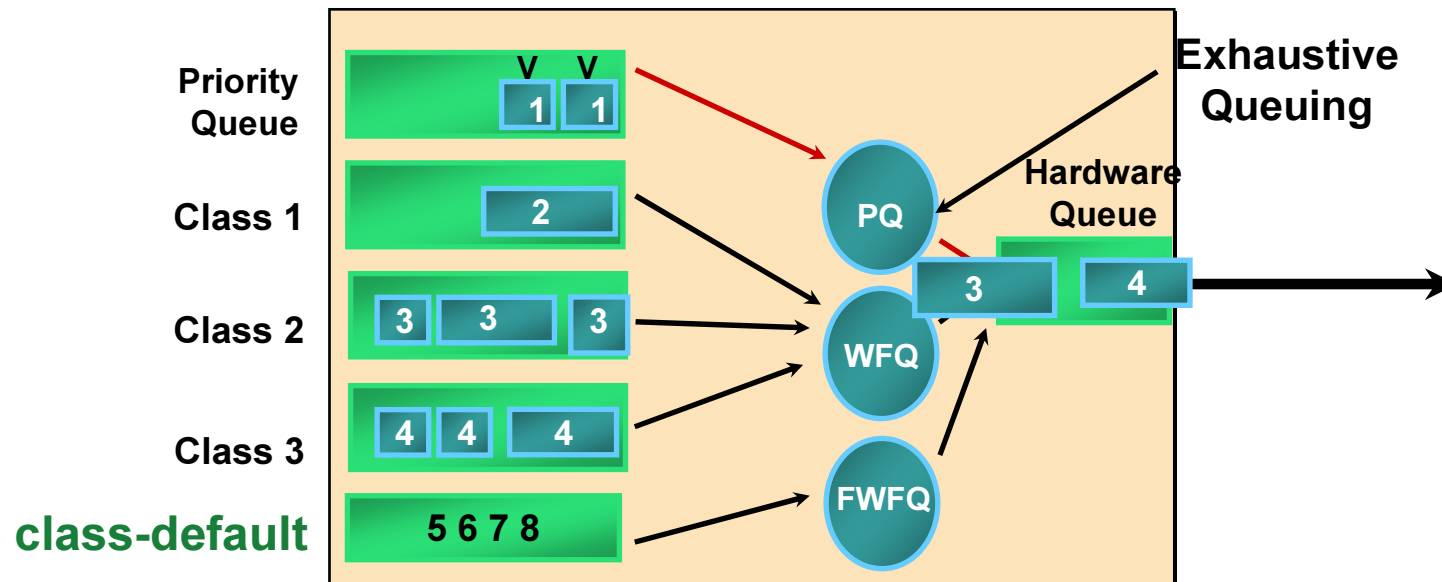
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- DSLAM needs to support
 - ALL features on the Multi-VC model
 - IEEE 802.1P based Queuing mechanism

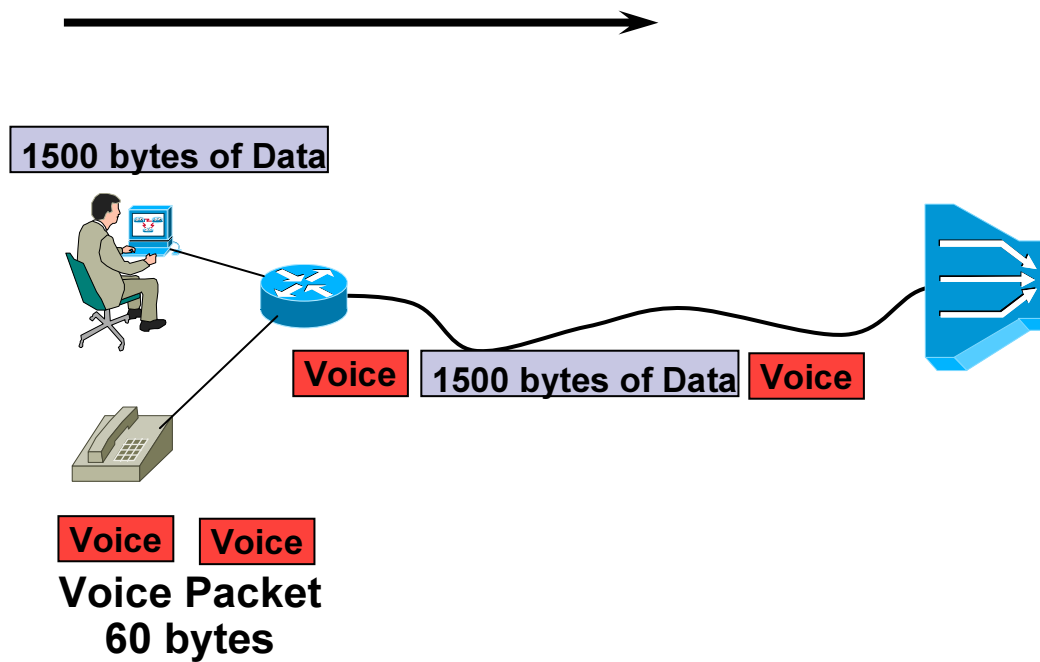
Low Latency Queuing

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Large Packets “Freeze Out” Voice

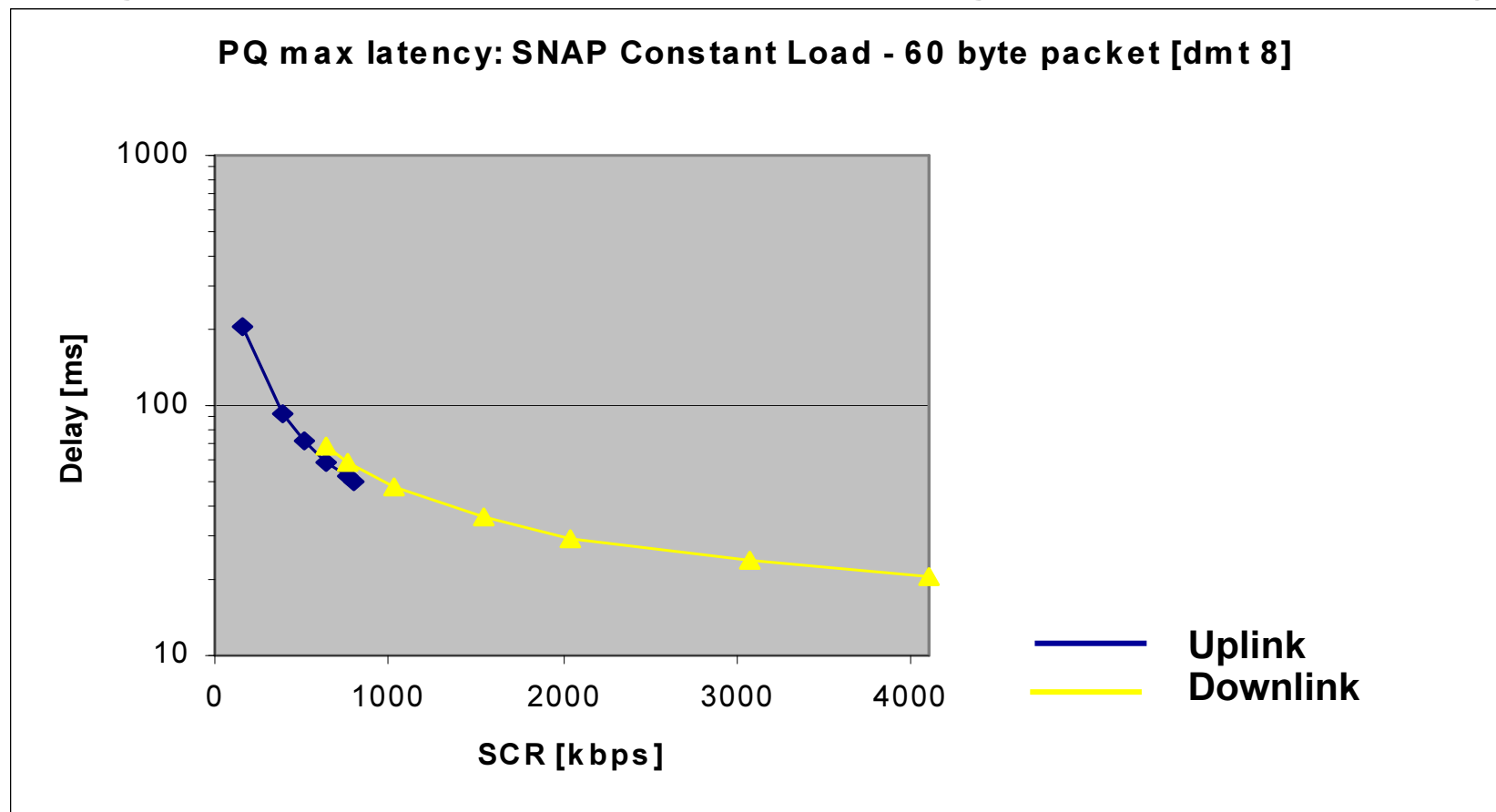
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- Max. Uplink Bandwidth 800kb/s
- Max. Downlink Bandwidth 8Mb/s

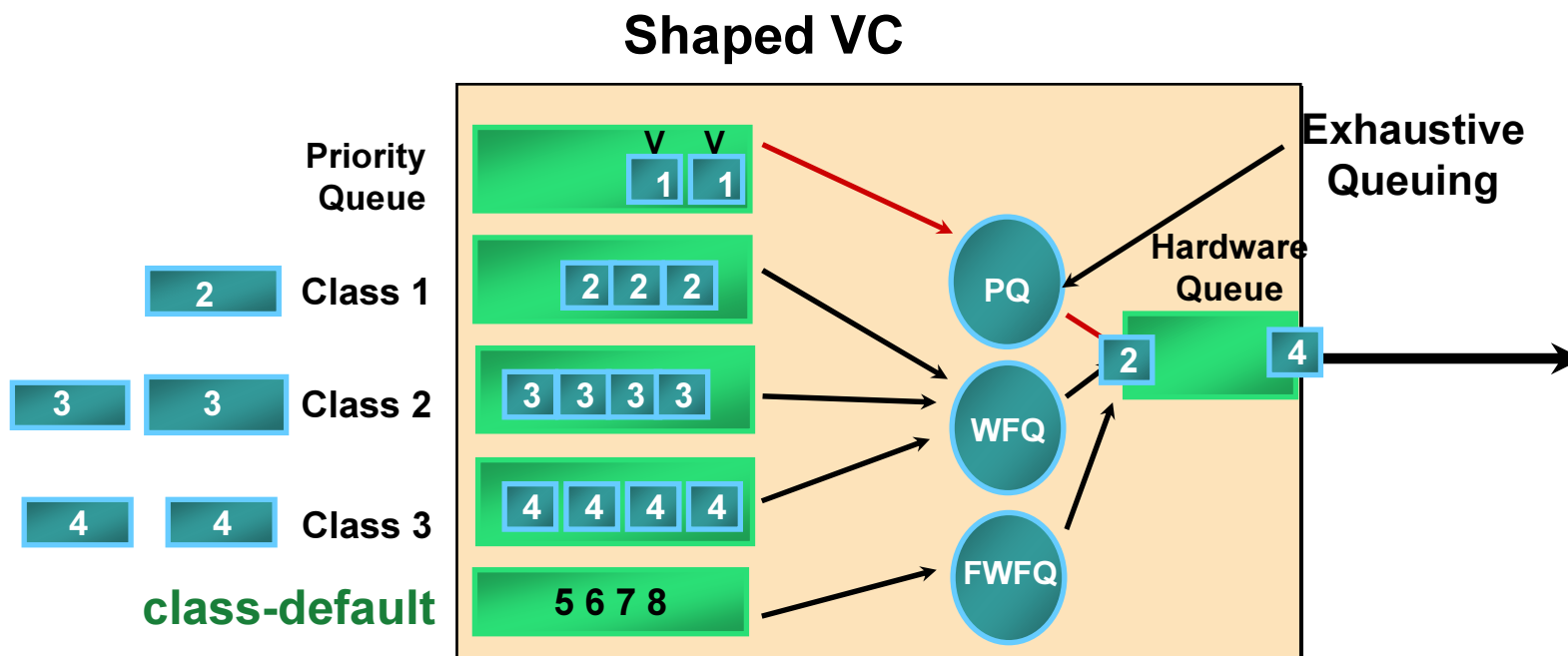
Worst case delay – LLQ

- Fragmentation scheme is needed to mitigate serialisation delay



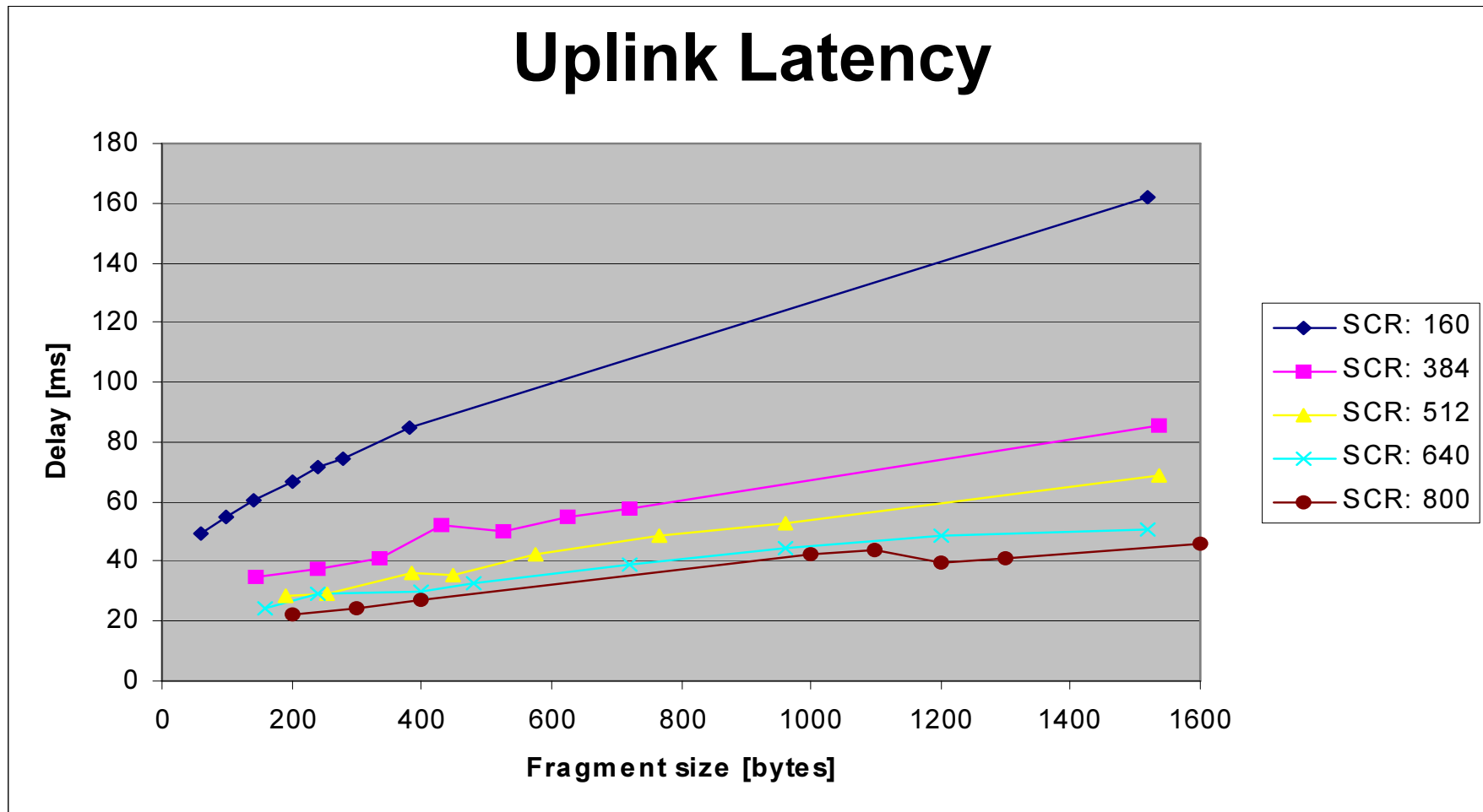
Low Latency Queuing + MLP/LFI

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Worst case delay – LLQ + Fragmentation/Interleaving

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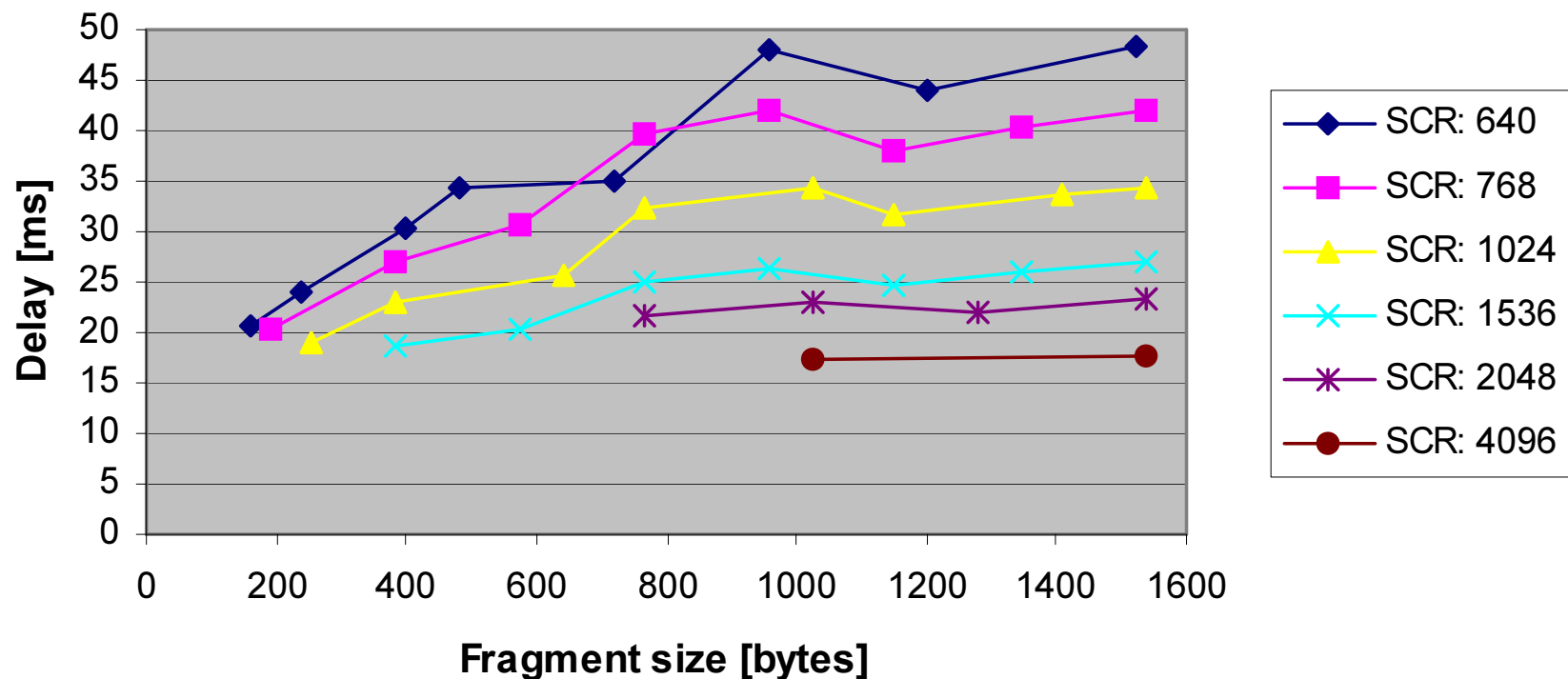


Home Gateway to BRAS

Worst case delay – LLQ + Fragmentation/Interleaving

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Downlink Latency



BRAS to Home Gateway

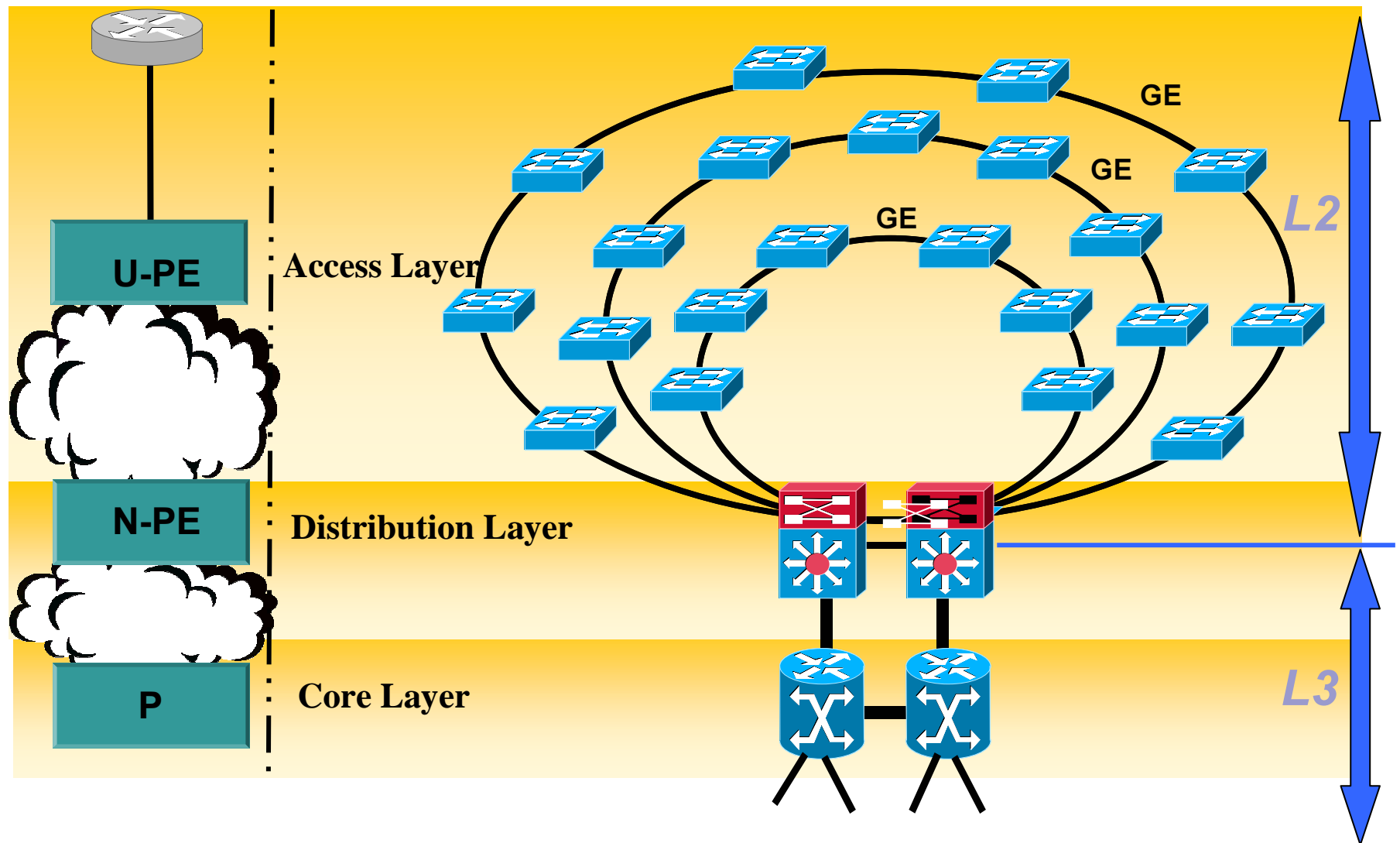


Triple Play Over Metro Ethernet

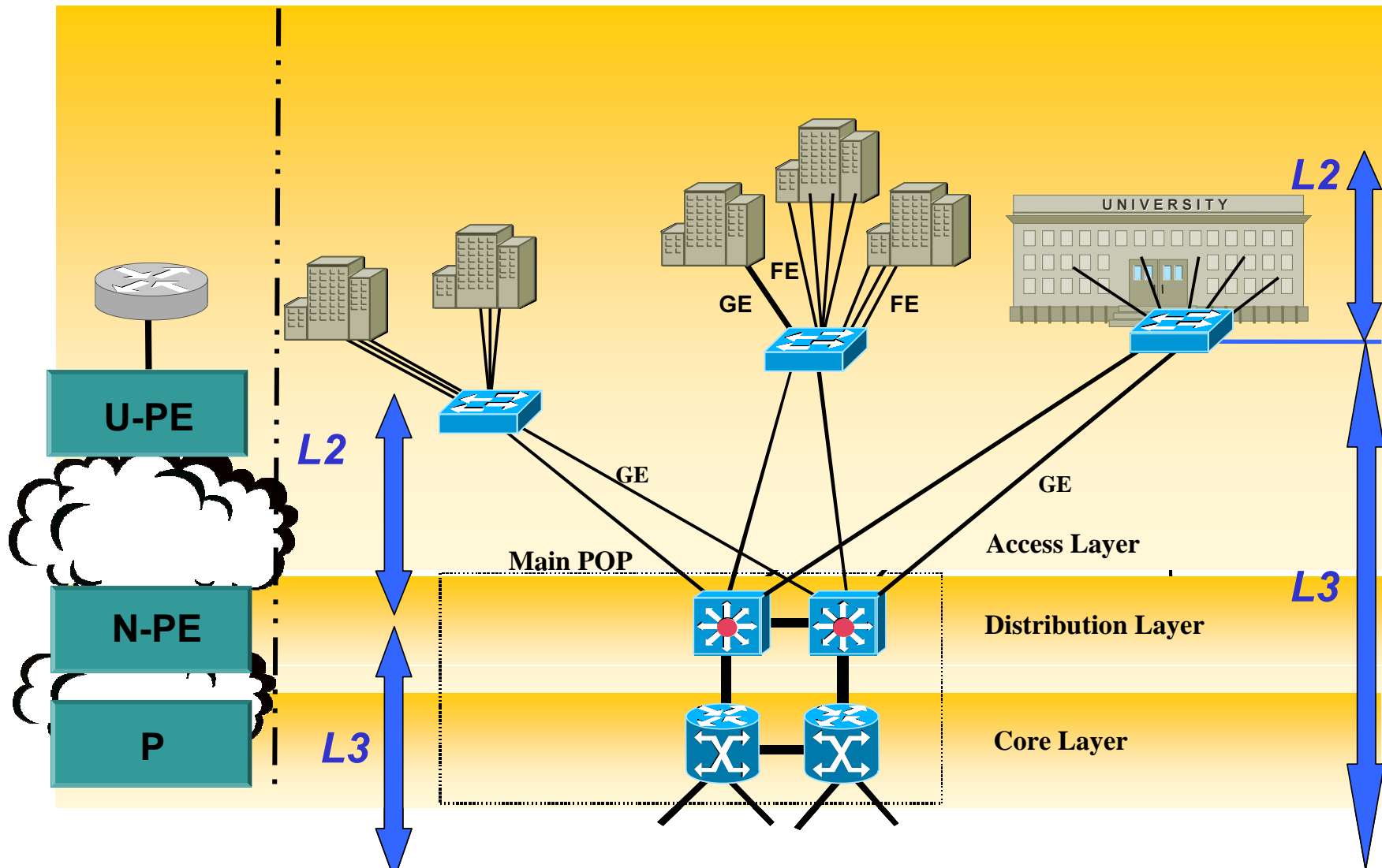


Residential Layer 2 Ring Architecture

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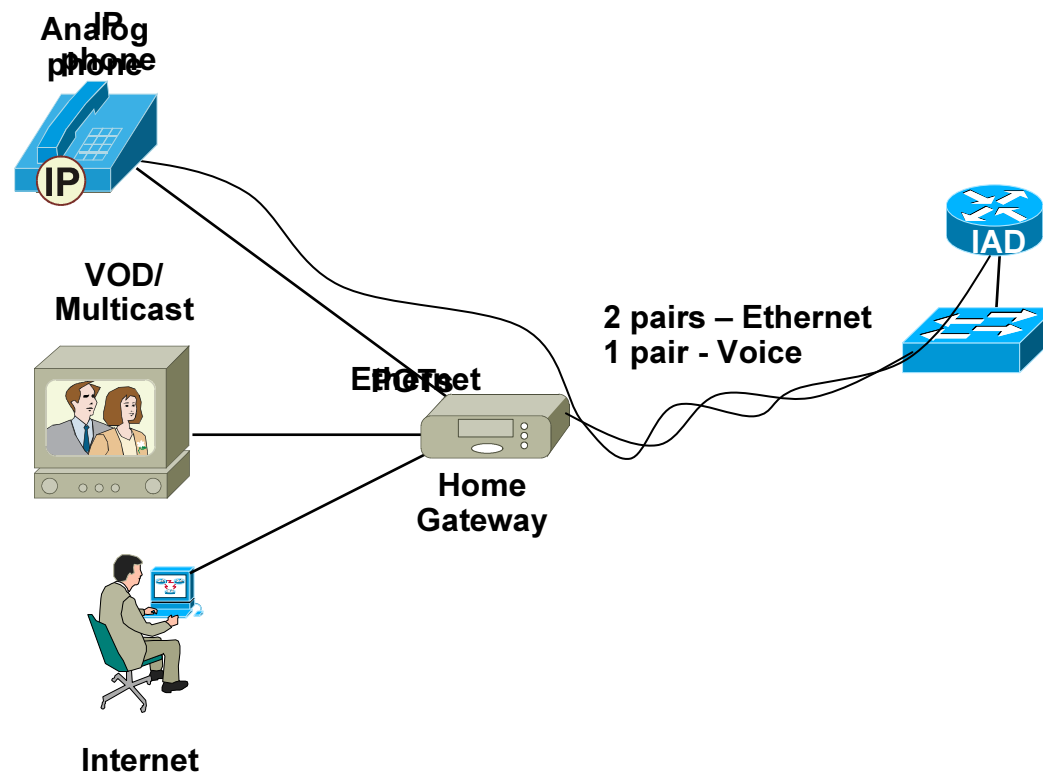


Residential Star Architecture



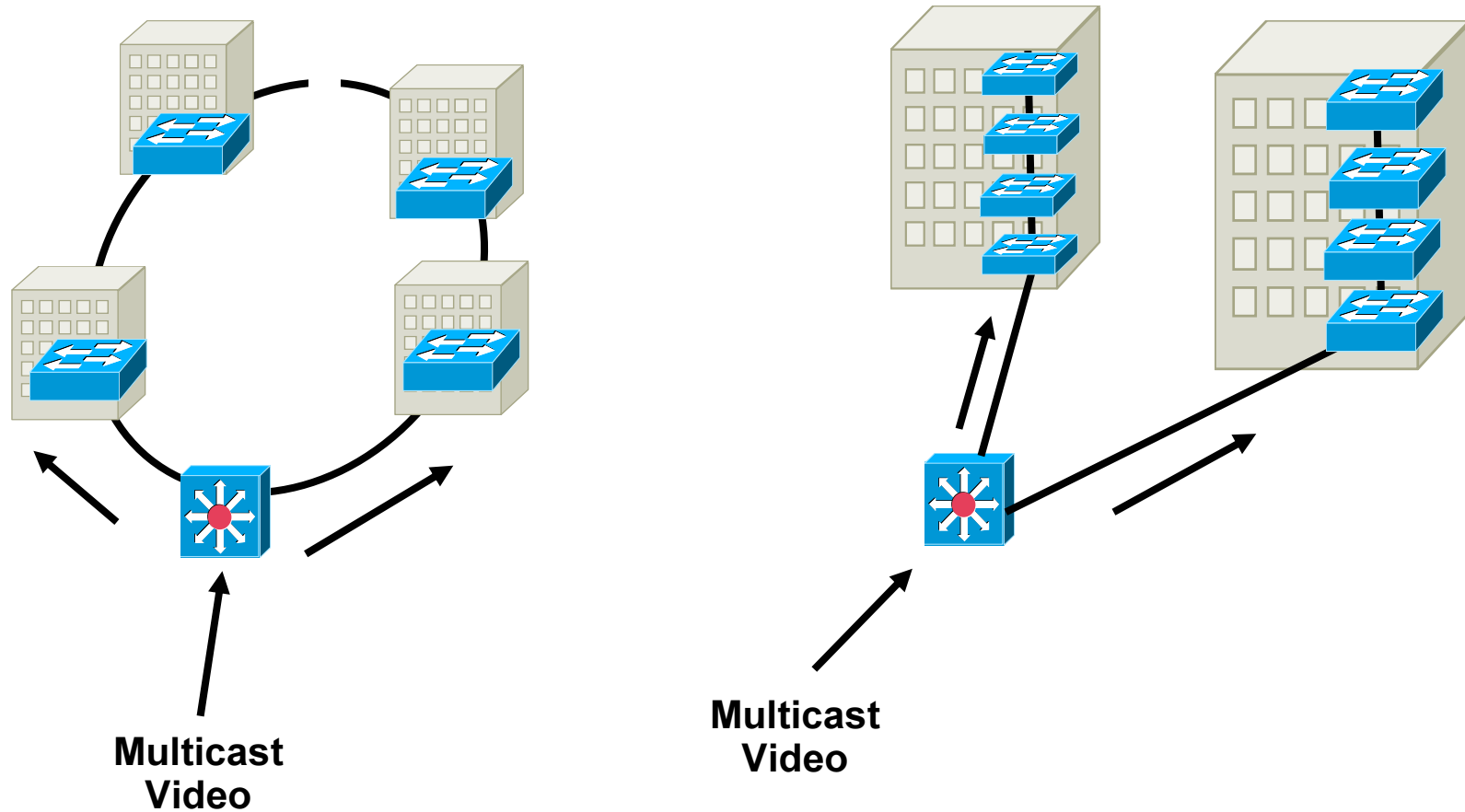
Residential Triple play Architecture

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Scalable Multicast Video Delivery Mechanism

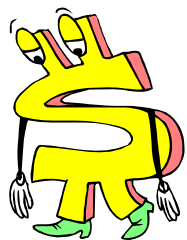
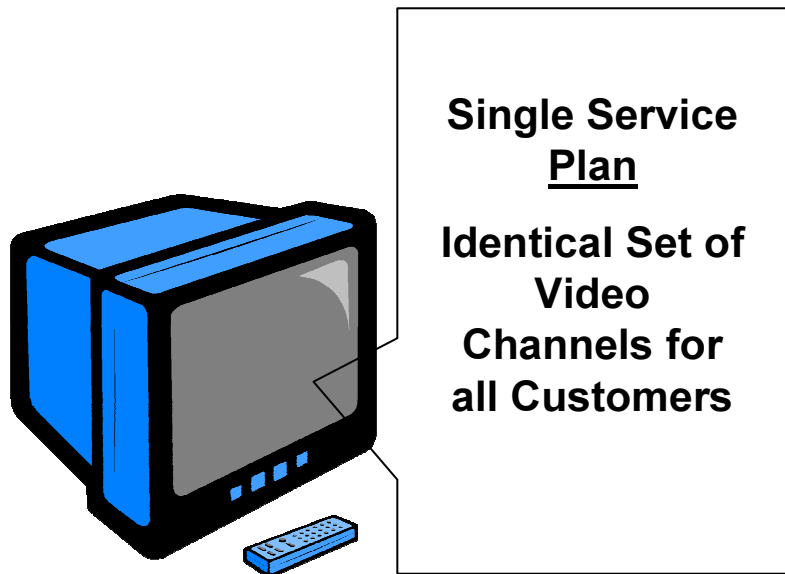
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IGMP Filtering- Service Benefit

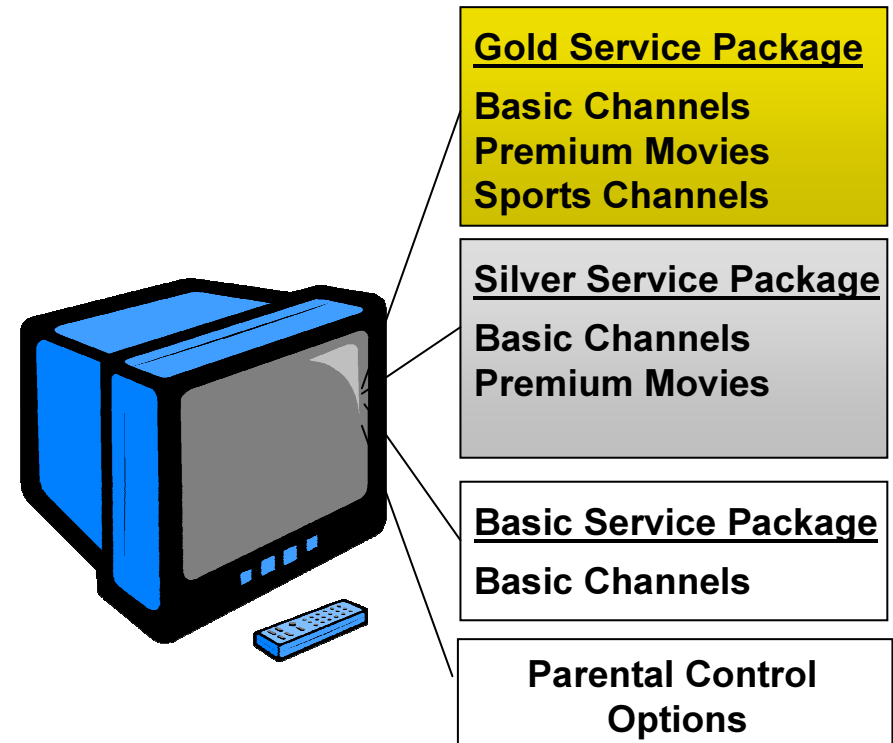
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Broadcast Video Service **Without** IGMP Filtering



Limited Service Offerings
Limited customer choice/value
Limited Parental Controls

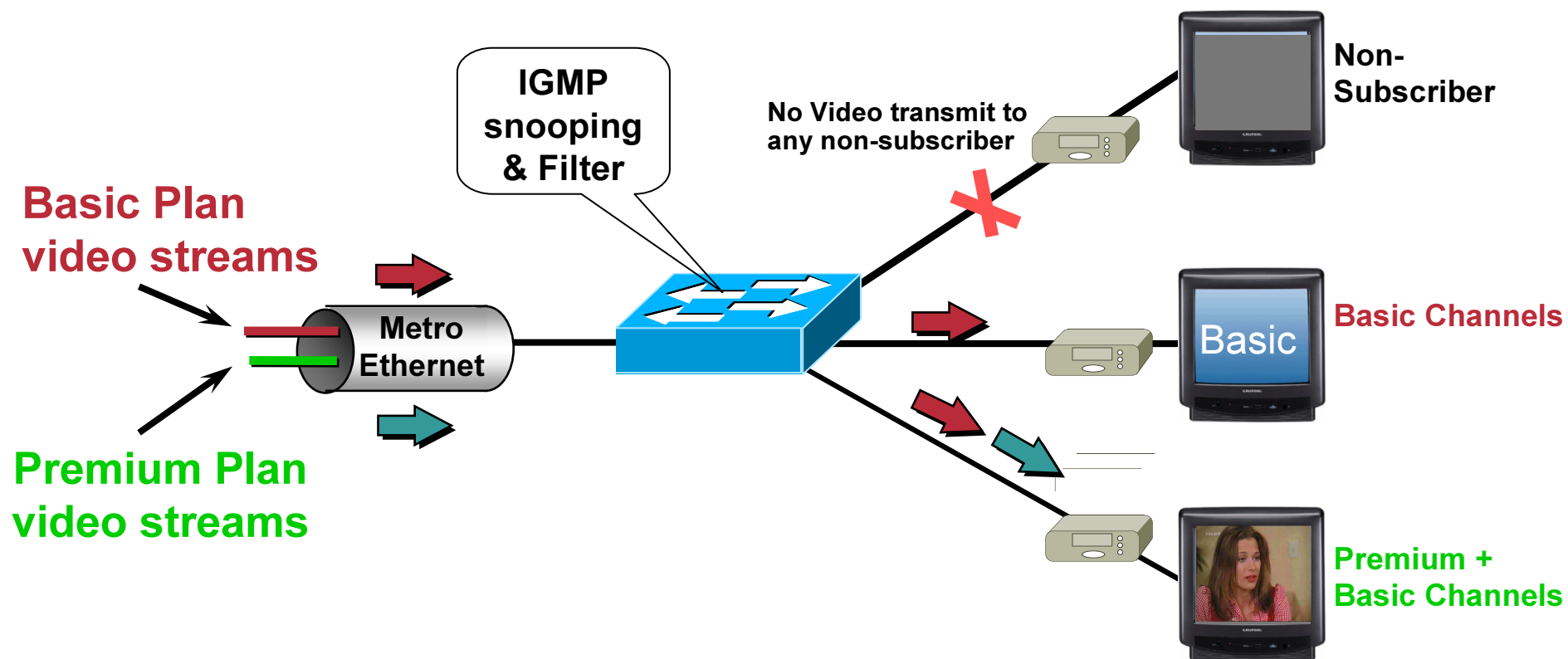
Broadcast Video Service **With** IGMP Filtering



Multiple Service Bundles
Increased customer choice/value
Parental Controls

Intelligent IP Video Network

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Summary



Key Elements for Triple Plays

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- **End-to-end QoS**
- **Security**
- **Scalable Multicast Video delivery mechanism**
- **Provisioning and billing system**
- **Service Control and Policy**

